

MOOS-DAWG'22

Experimental Analysis and Validation of Collision Avoidance Algorithms under High-Traffic Scenarios in Aquatic Environments

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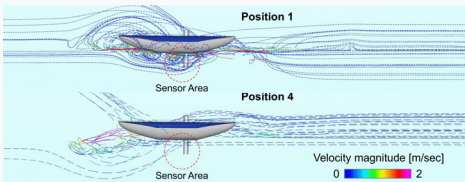


DARTMOUTH

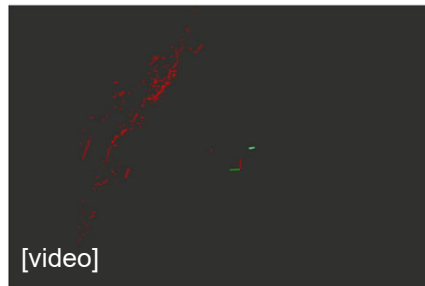
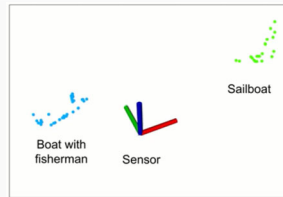
Robotic boat's decision making

How can I develop and validate a **full pipeline** of a marine decision-making system under **challenging** scenarios?

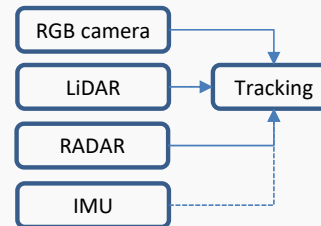
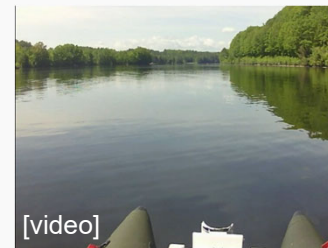
Autonomous Surface Vehicle Optimized Design and Building



Efficient LiDAR-based In-water Obstacle Detection and Segmentation

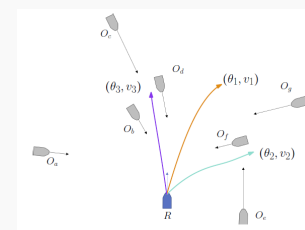


In-water Obstacle Tracking by Multi-Sensor Fusion

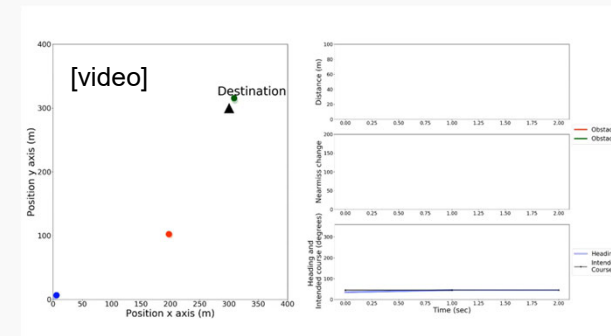
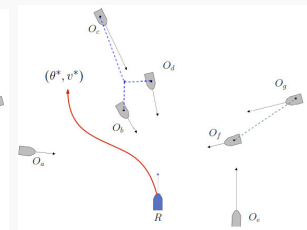


Motion Attribute-based Clustering and Obstacle Avoidance in Heavy Traffic

State-of-the-art approach



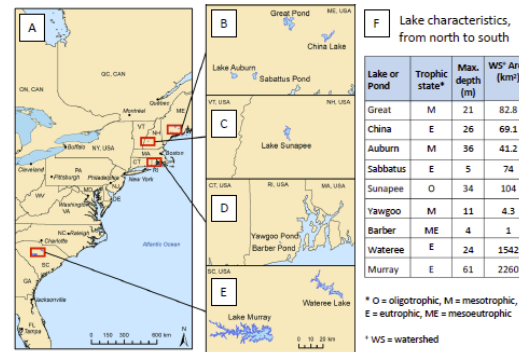
Our approach



Robotic Boat for Aquatic Monitoring

Towards a reliable heterogeneous robotic water quality monitoring system: An experimental analysis, Roznere and Jeong, ISER 2020

- **Water quality monitoring** in collaboration with biologists, limnologists
- Lake Sunapee, NH. Lake {Auburn, China, Sabbatus}, ME



Catobot 1 (Generation 1)



Catobot 2 (Generation 2)

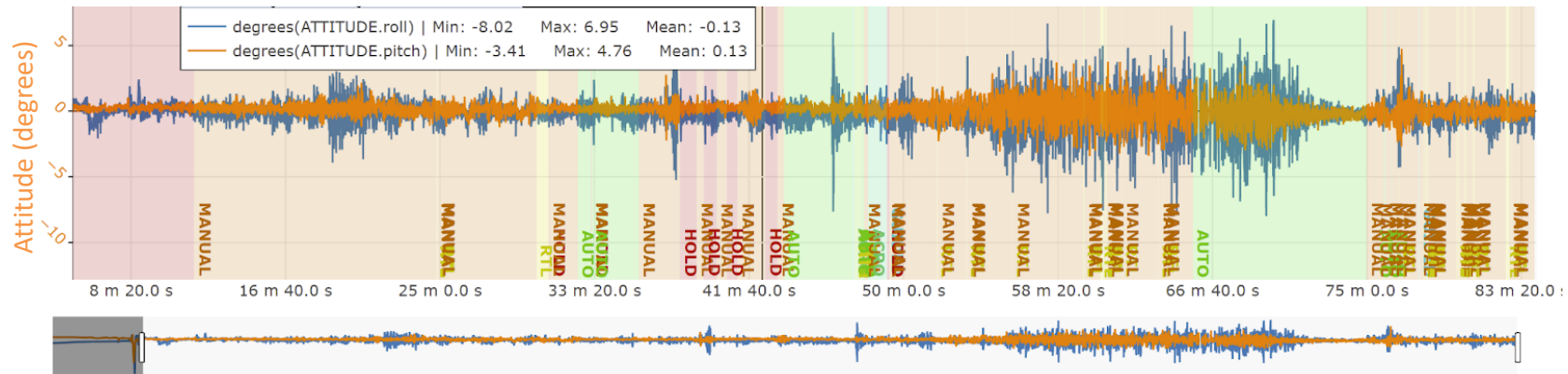
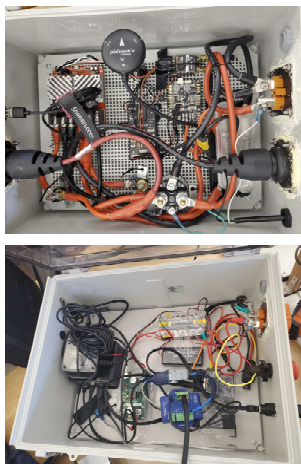
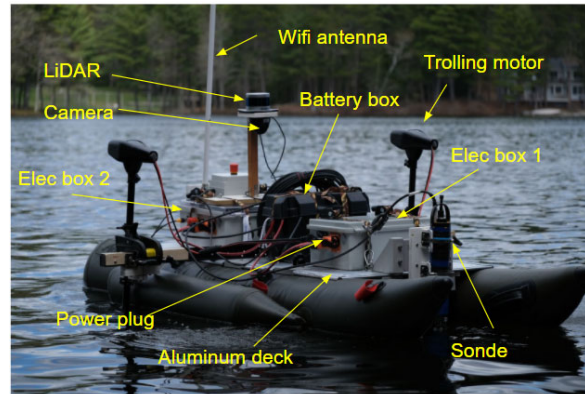
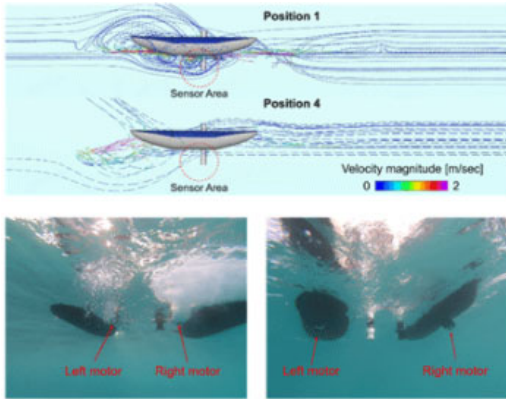


Catobot 3 (Generation 2)

Design, Building of custom ASV Catabot

Catabot: Autonomous Surface Vehicle with an Optimized Design for Environmental Monitoring, Jeong et al., OCEANS 2020

Goal: maneuverability, stable motion and reliable measurements of sensors



Total cost: about 5,000 USD

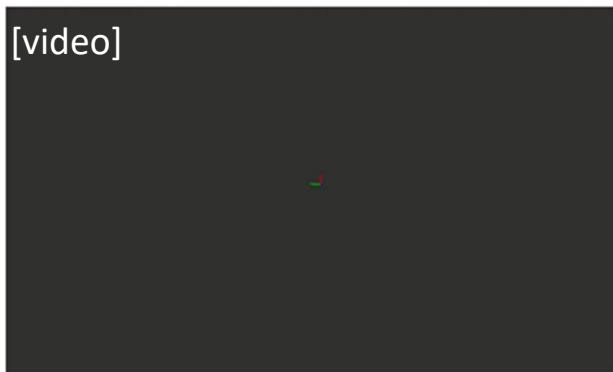
In-water Obstacle Segmentation

Comparative Result

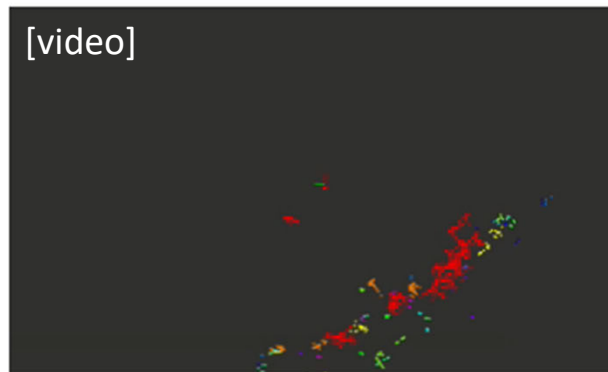
Efficient LiDAR-based In-water Obstacle Detection and Segmentation
by Autonomous Surface Vehicles in Aquatic Environments, Jeong and Quattrini Li, IROS 2021



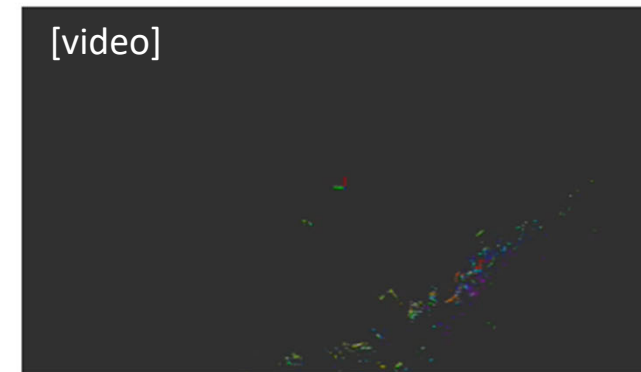
Note: Color label subject to change across frames.



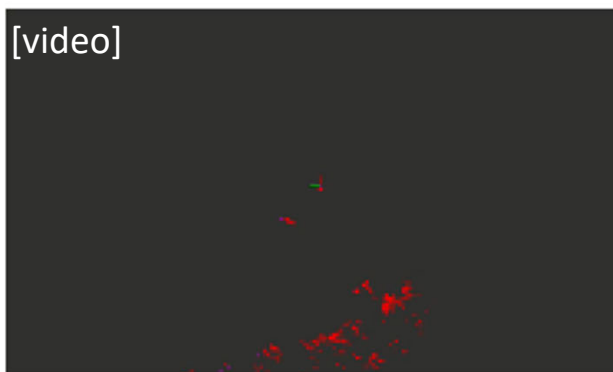
Raw point clouds



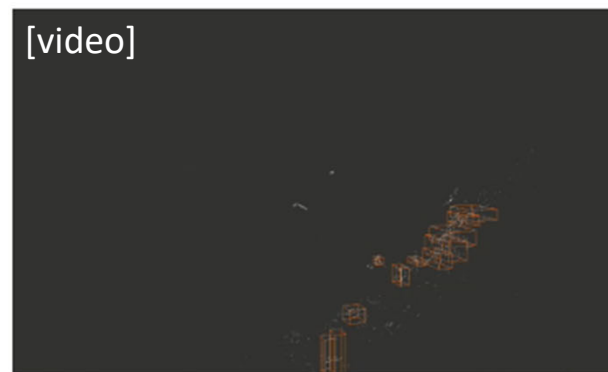
EC: Euclidean Clustering (Rusu and Cousins, 2011)



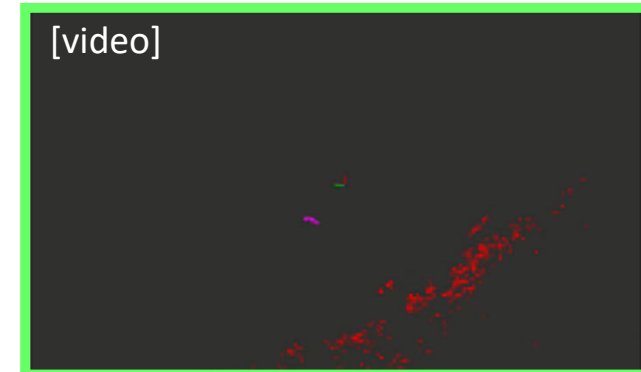
F3D: Fast 3D (Zermas et al., 2017)



SS: SqueezeSeg (Wu et al., 2018)



DC: Depth Clustering (Bogoslavskyi and Stachniss, 2016)



Ours (512)

Problem Statement

- Motion Attribute-based Clustering and Collision Avoidance of Multiple In-water Obstacles by Autonomous Surface Vehicle, Jeong and Quattrini Li, IROS 2022
- Risk vector-based near miss and real-time obstacle avoidance for autonomous surface vehicles, Jeong and Quattrini Li, IROS 2020

“ How can an ASV, operating **complex in-water obstacle** scenarios, assess the situation in a **holistic** way and ensure **non-myopic** collision avoidance?”



Busan, Korea
Recorded by Dartmouth Robotics

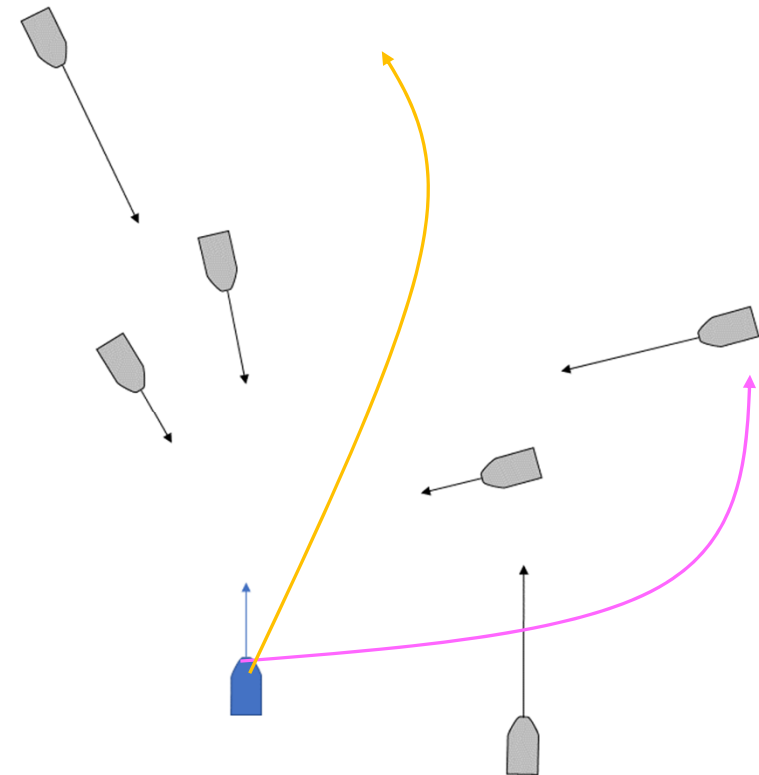
Motivation

Challenges of navigation in high-traffic waters

- Waterways not clearly marked
- COLREGs cover only '**single-to-single**' encounters

State-of-the-art methods in multiple encounters

- *sequential, myopic* (Lyu and Yin 2019, Kuwata et al., 2014, Woerner et al., 2019) :
'role conflicts' *stand-on vs. give-way*



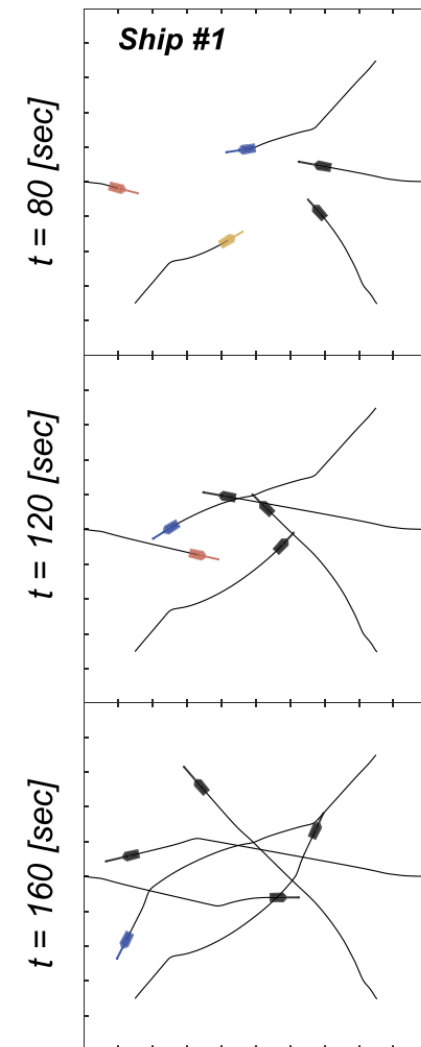
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- **sequential, myopic** (Lyu and Yin 2019, Kuwata et al., 2014, Woerner et al., 2019) :
'role conflicts' stand-on vs. give-way
- **reciprocal** and **cooperative** assumption
(Cho et al., 2020, Kim et al., 2017):
not realistic full '**rule-compliance**'



Cho et al., 2020

Approach Overview

novel real-time non-myopic obstacle avoidance method
for complex in-water obstacle scenarios

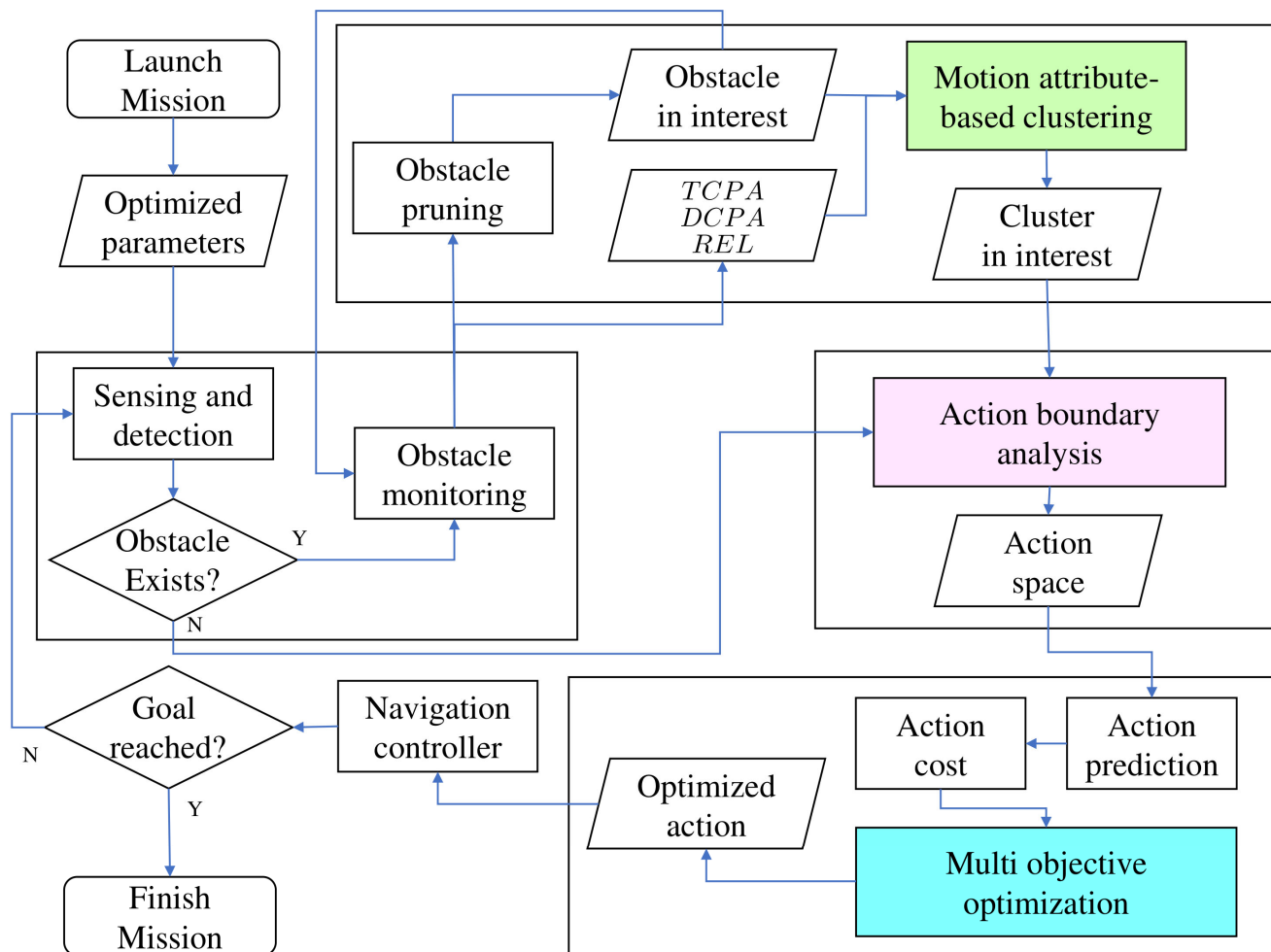
[video]



- Near future **motion attribute-based clustering**
- **Geometric analysis** for feasible action space
- **Multi-objective optimization** for best evasive action

- Blue track: controlled ASV
- Environment: 30 obstacle case (Singapore Strait)

System Architecture

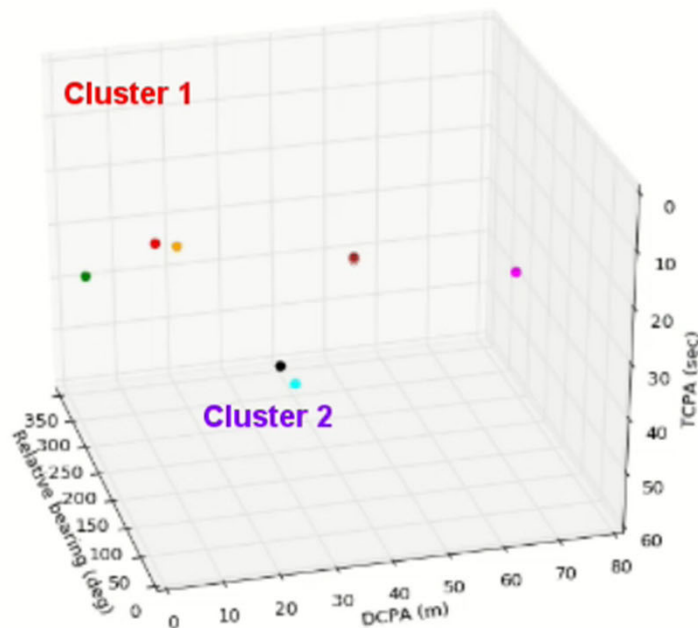


Motion Attributes-based Clustering

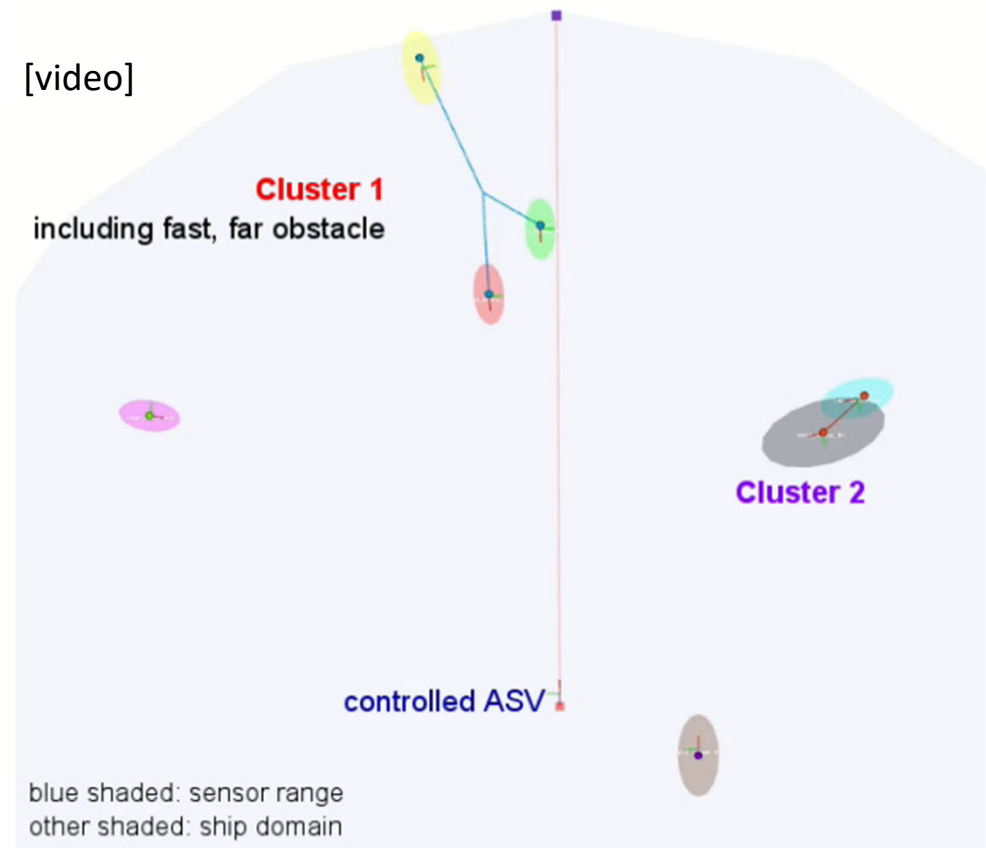
Note: clustering is monitored while ASV is assumed to take no action for clear demonstration.

- Use of **three near future motion attributes** (TCPA, DCPA, relative bearing)
- **Cluster**: a group of obstacles with temporal (s_t), spatial (s_d) and angular similarity (s_a) where obstacle (O_i) meets $T_{monitor-} \leq TCPA(O_i) \leq T_{monitor+}$

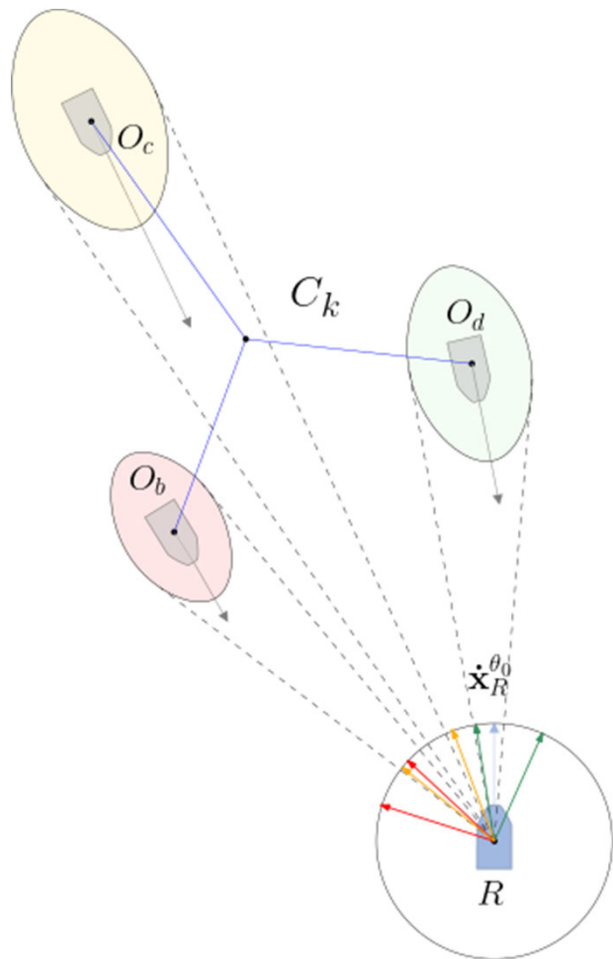
[video]



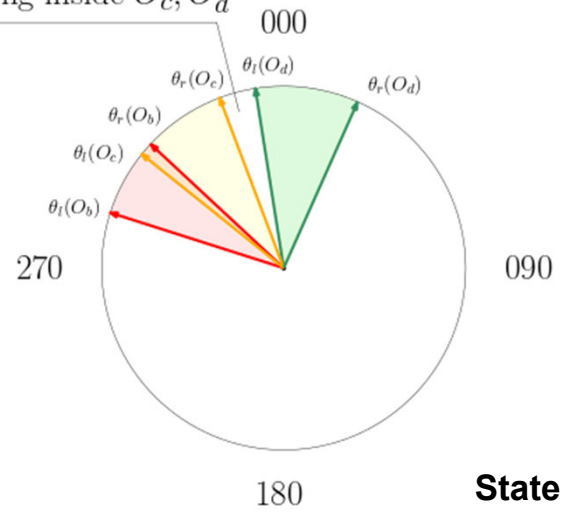
[video]



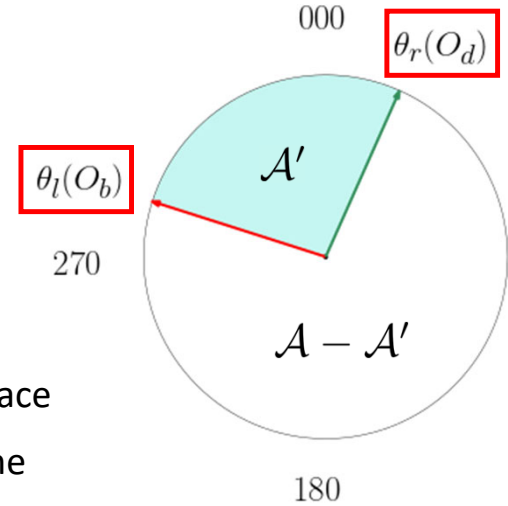
Action Boundary – Multi obstacles



Action going inside O_c, O_d



State-of-the-art approach



$$\arg \max_{O_i, O_j \in C_k} \Theta(\theta_l(O_i), \theta_r(O_j))$$

Proposed approach

\mathcal{A} : action space
 \mathcal{A}' : no go zone

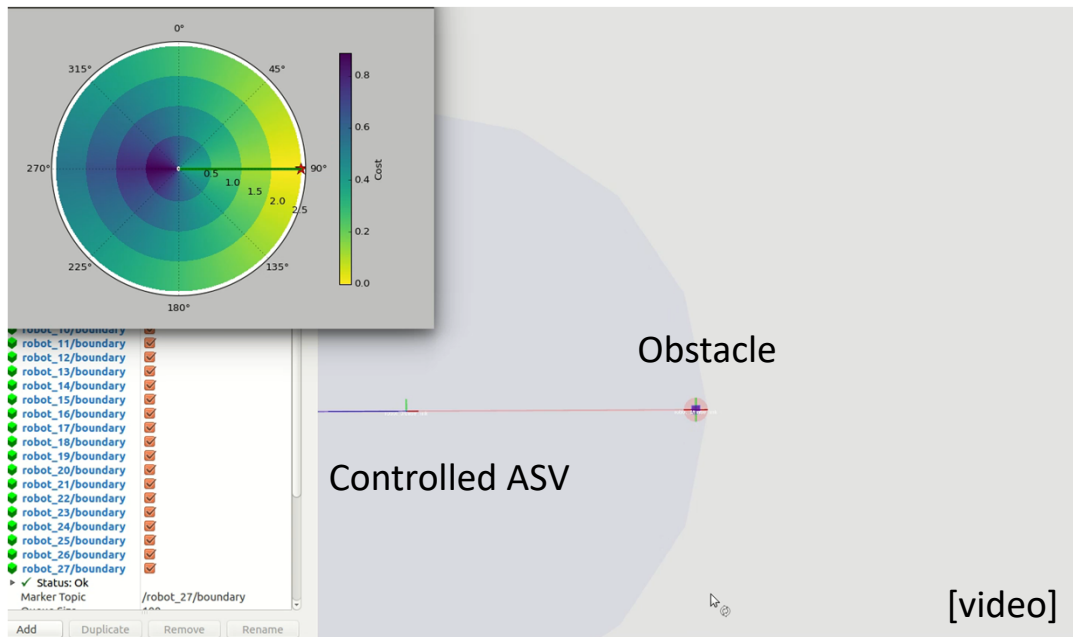
Multi-Objective Optimization

Pareto Optimal

$$J(\theta, v) = w_f f(\theta) + w_{f_2} f_2(\theta) + w_g g(v) + w_h h(\theta, v)$$

$$(\theta^*, v^*) = \arg \min_{\theta, v \in \mathcal{A}-\mathcal{A}'} J(\theta, v) \quad \text{s.t. } w_f \leq w_g$$

$$w_{f_2} \leq w_f$$



1. Heading change cost

$$f(\theta) = \frac{|\theta_{wp} - \theta|}{\Delta_{max}(\theta)}$$

2. Speed change cost

$$g(v) = \frac{|v_{target} - v|}{\Delta_{max}(v)}$$

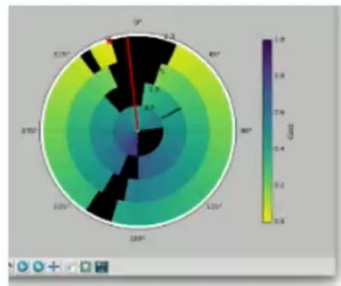
3. Safety level cost

$$h(\theta, v) = \begin{cases} 1 & \text{if } (\tau_{\theta, v} \leq \check{\tau}) \\ 0 & \text{else if } (\tau_{\theta, v} \geq \hat{\tau}) \\ \frac{|\hat{\tau} - \tau_{\theta, v}|}{\hat{\tau} - \check{\tau}} & \text{else} \end{cases}$$

Comparative Analysis [video]

MOA: Multi Obstacle Avoidance
VO: Velocity Obstacle
APF: Artificial Potential Field
DWA: Dynamic-Window Approach

- **Monte Carlo simulations:** total **2,000** running in randomized environments
10, 15, 20, 25, 30 obstacles with random 100 scenario per method



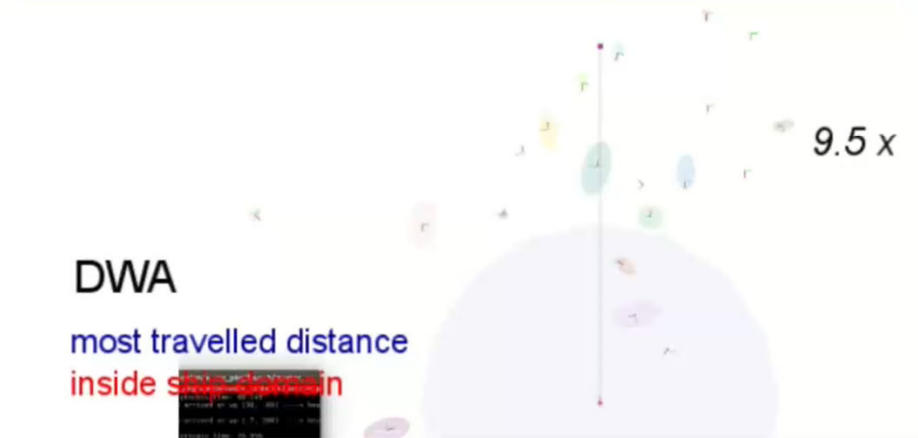
VO
chattering
dead lock
inside ship domain



MOA (proposed)



APF
oscillations
inside ship domain



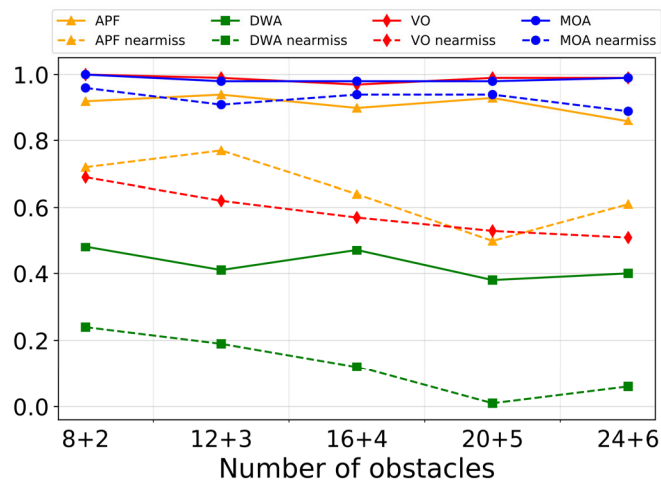
DWA
most travelled distance
inside ship domain

Comparative Analysis

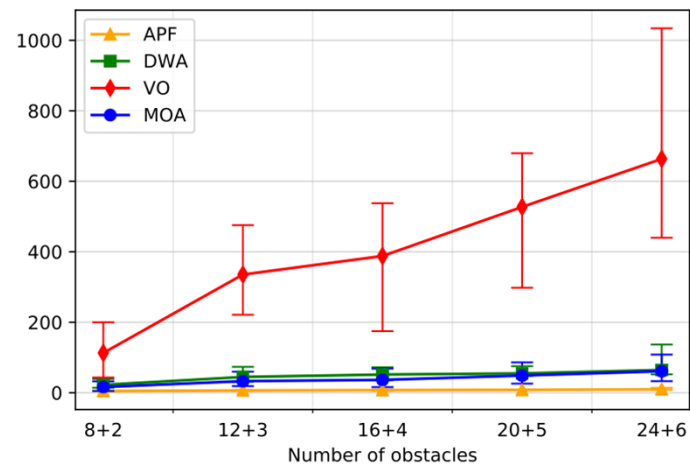
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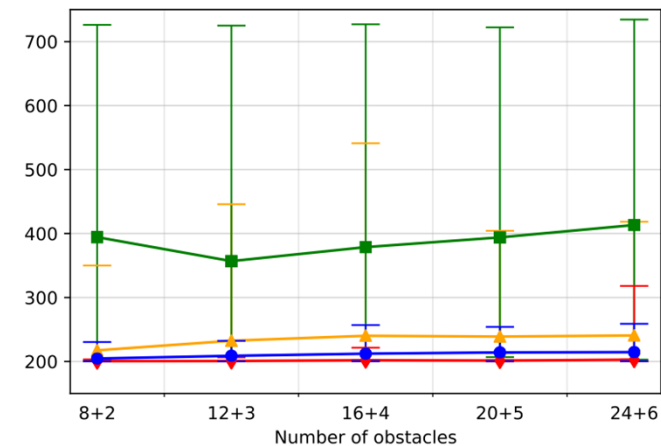
Success rate of navigation



Computation time [ms]



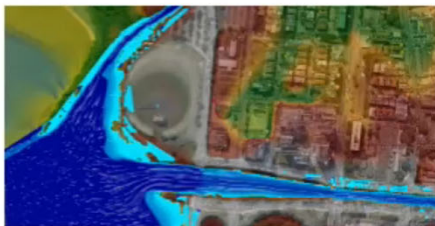
Travelled distance [m]



Real-world like Environment [video]

- Buoyancy, waves, time- and spatial-varying wind (OpenFoam) / water currents (HECRAS)
- Different robotic platform
- Port Alegre, Brazil

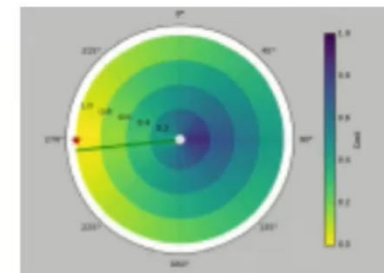
8.9 x



Local disturbances
at port Alegre, Brazil



3D motion



Action space



3D environment

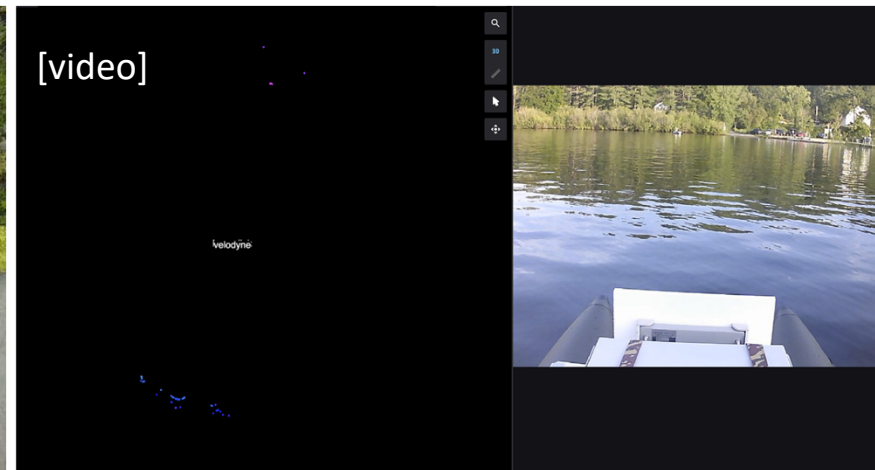
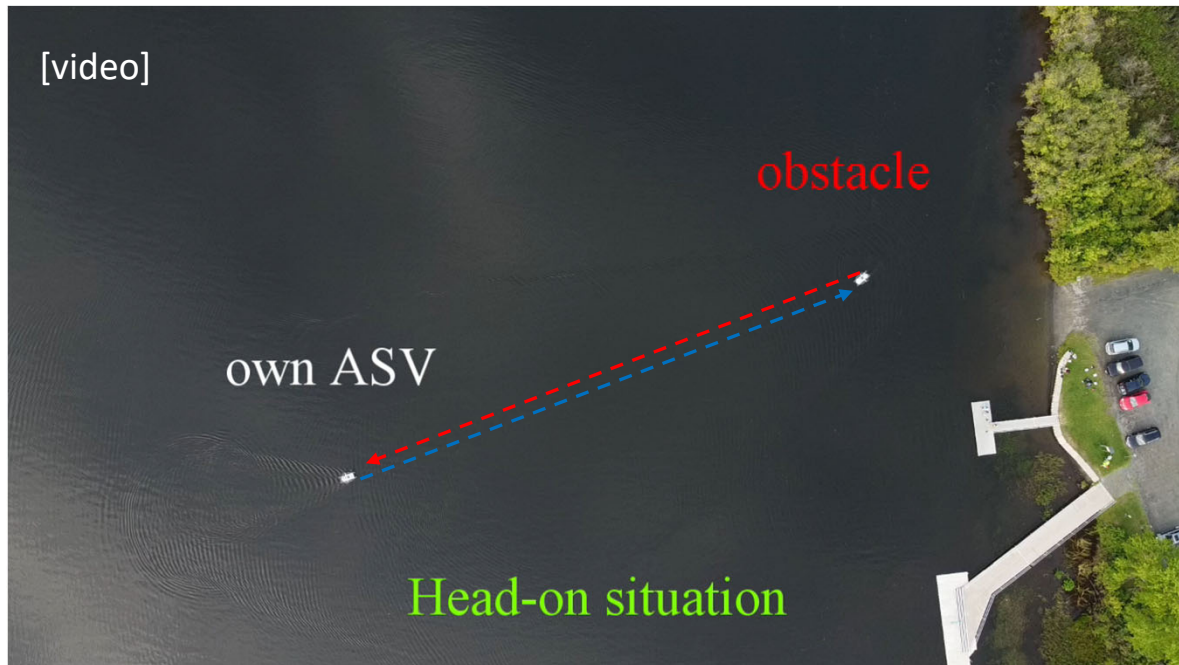


Ship domain and cluster

https://github.com/disaster-robotics-proalertas/usv_sim_lsa

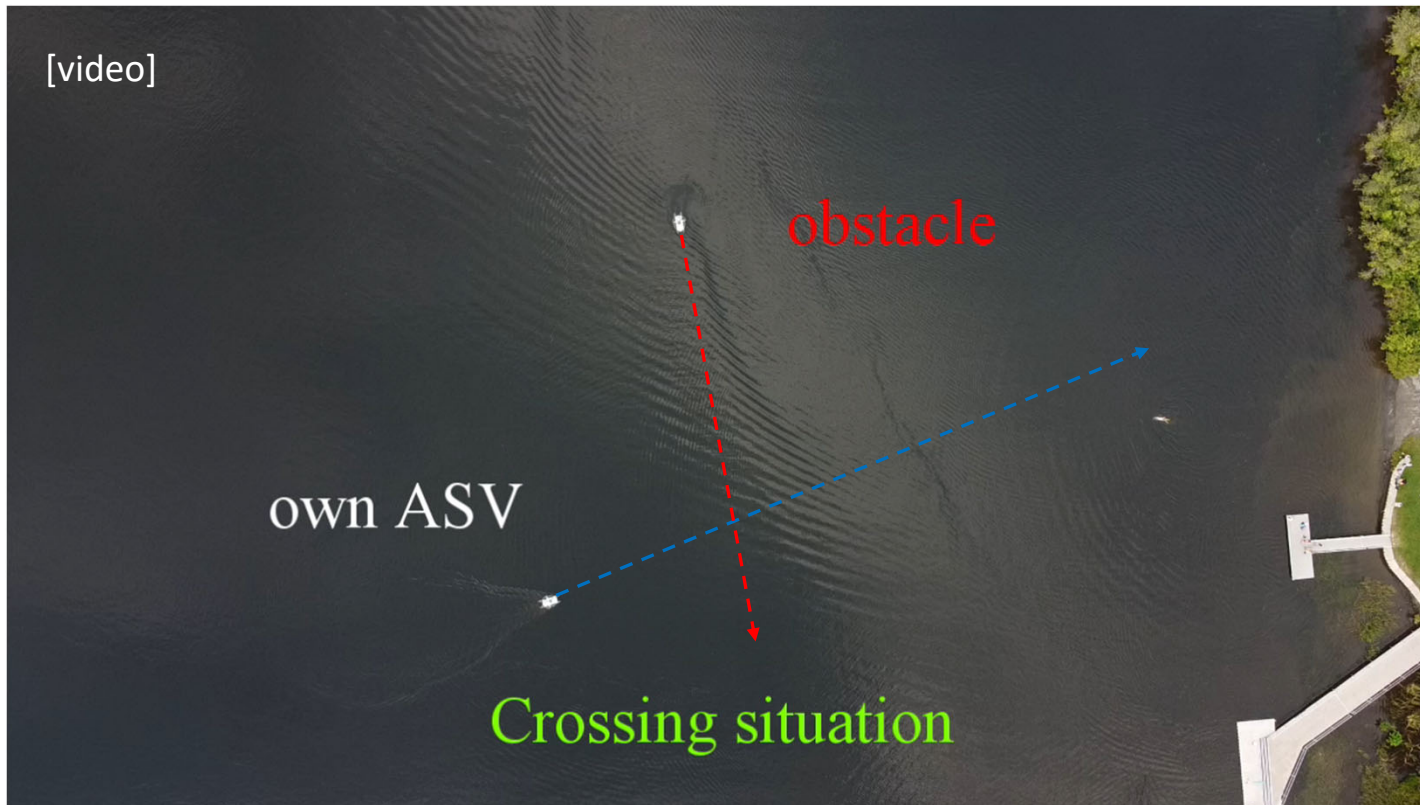
Field Deployment

Head-on situation



Field Deployment

Crossing situation

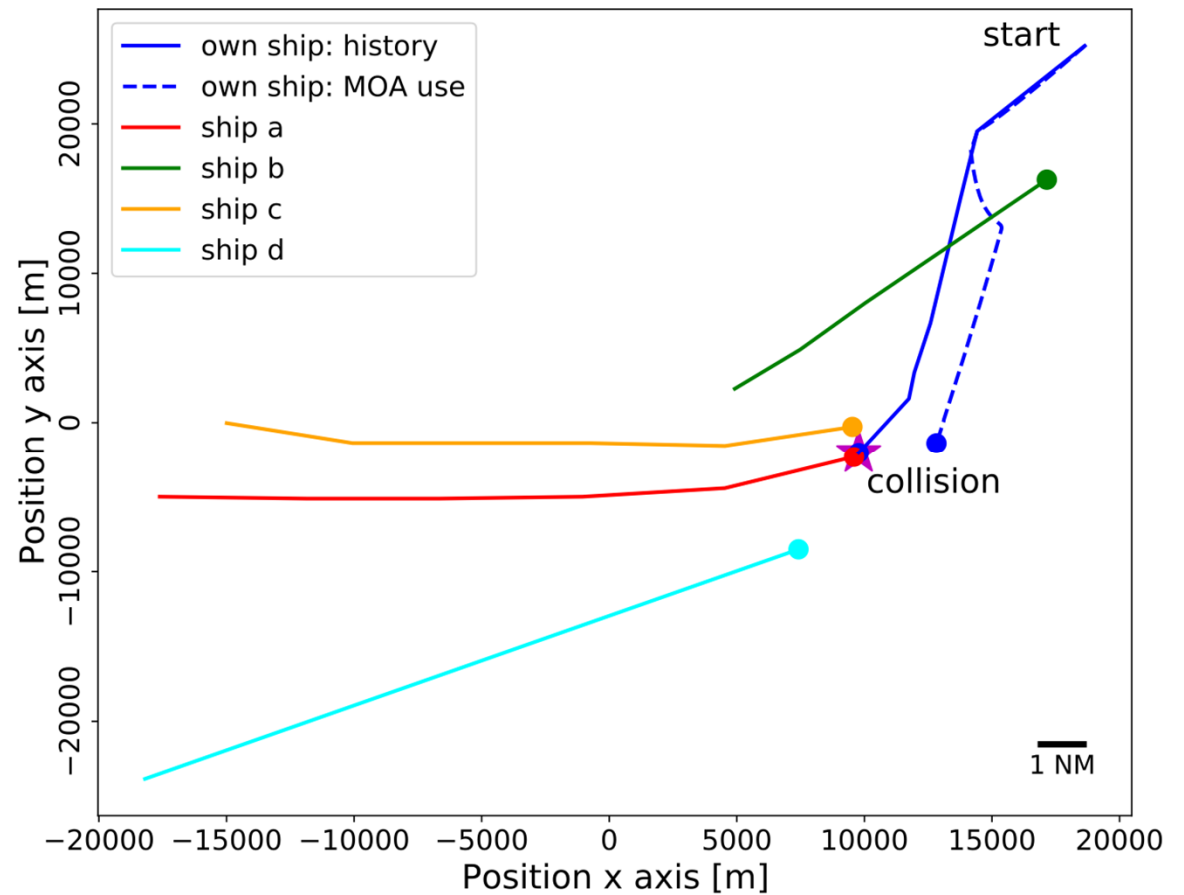


Real Accident Scenario

USS Fitzgerald and ACX Crystal collision
(Izu Bay Off, Japan, 2017)



ID	length [m]	Heading [°]	Speed [m/s]
<i>R</i>	153.9	220	10.0
ship <i>a</i>	222.6	85	8.8
ship <i>b</i>	267.0	40	6.2
ship <i>c</i>	198.0	95	8.4
ship <i>d</i>	366.4	60	10.0



Conclusion

Significance

- **Motion attributes-based clustering** to identify a group of obstacles
- Non-myopic **holistic avoidance** method for multiple obstacles
- A **real-time** evasive action by **multi-objective optimization**
- Experimental evaluation and comparison under **simulated** configurations and scenarios and **real-world** platform

Future work

- Comparative tests including **MOOS IvP, ROS** navigation stack, etc.
- Connection with global path planning
- Dynamic model constraints and uncertainty
- Towards full pipeline: obstacle detection, tracking, avoidance

Thank you !

Acknowledgement:

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Emily Arsenault
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BATES

Colby

<https://rlab.cs.dartmouth.edu/home/>

R-Lab website



<https://github.com/dartmouthrobotics>

R-Lab github

