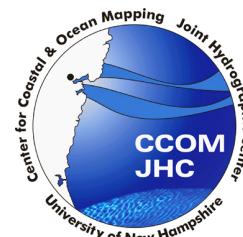


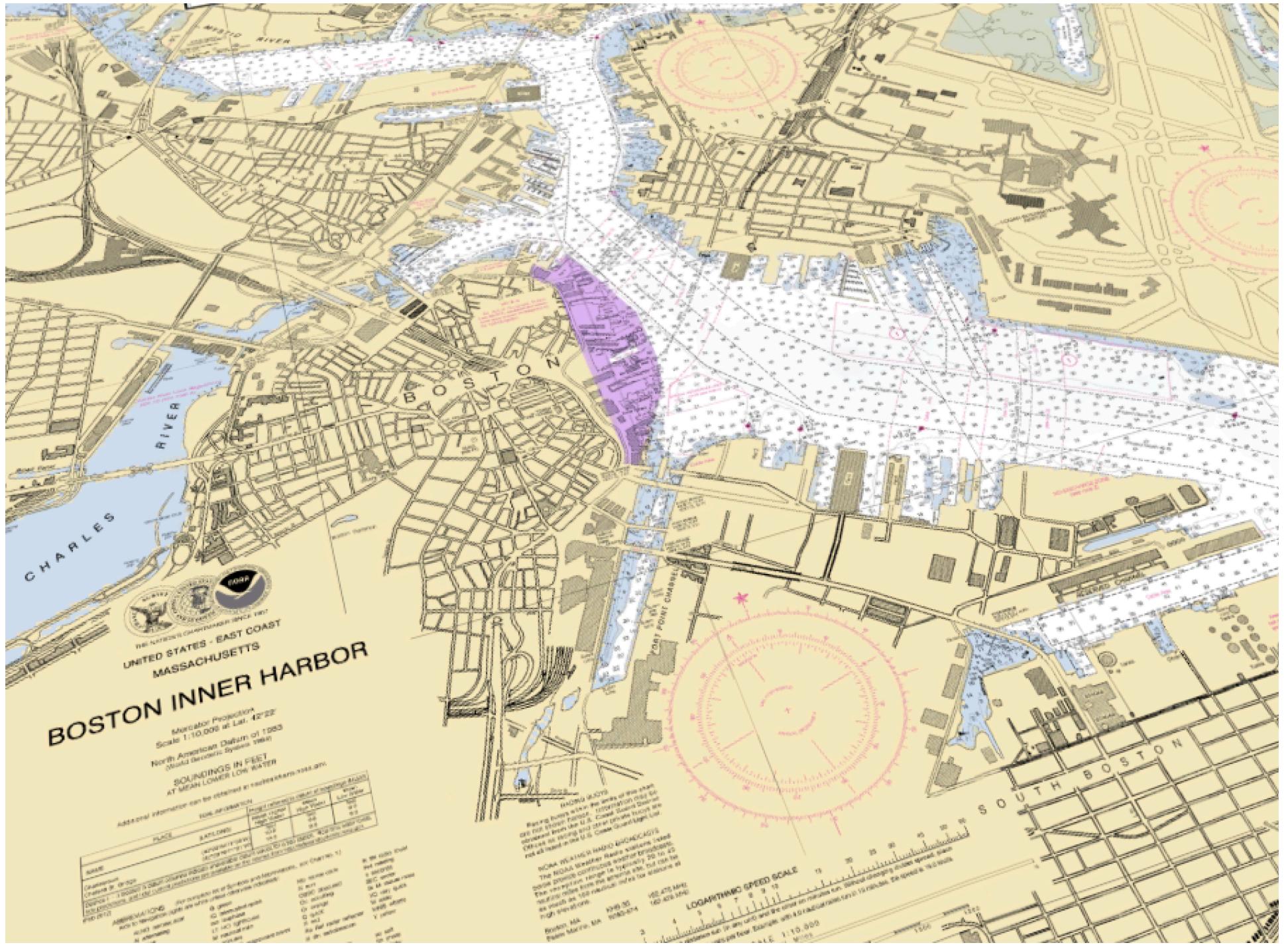
# Requirements for an Operational ASV for Hydrographic Survey: A Rookie's View of MOOS.

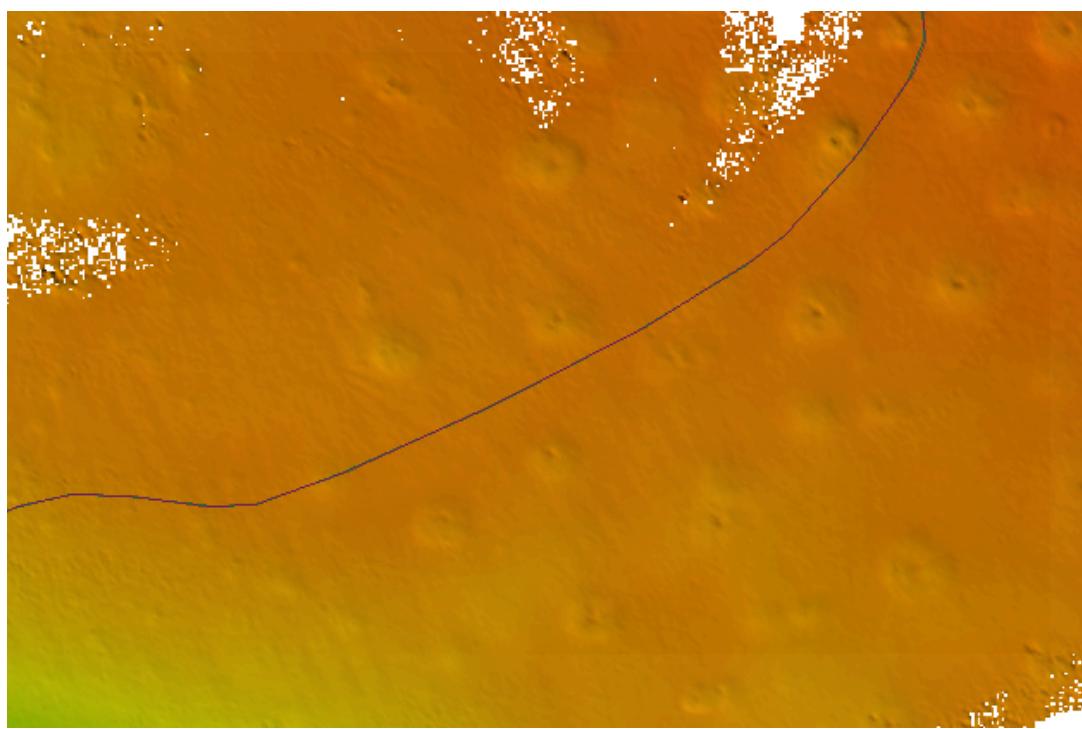
Val Schmidt

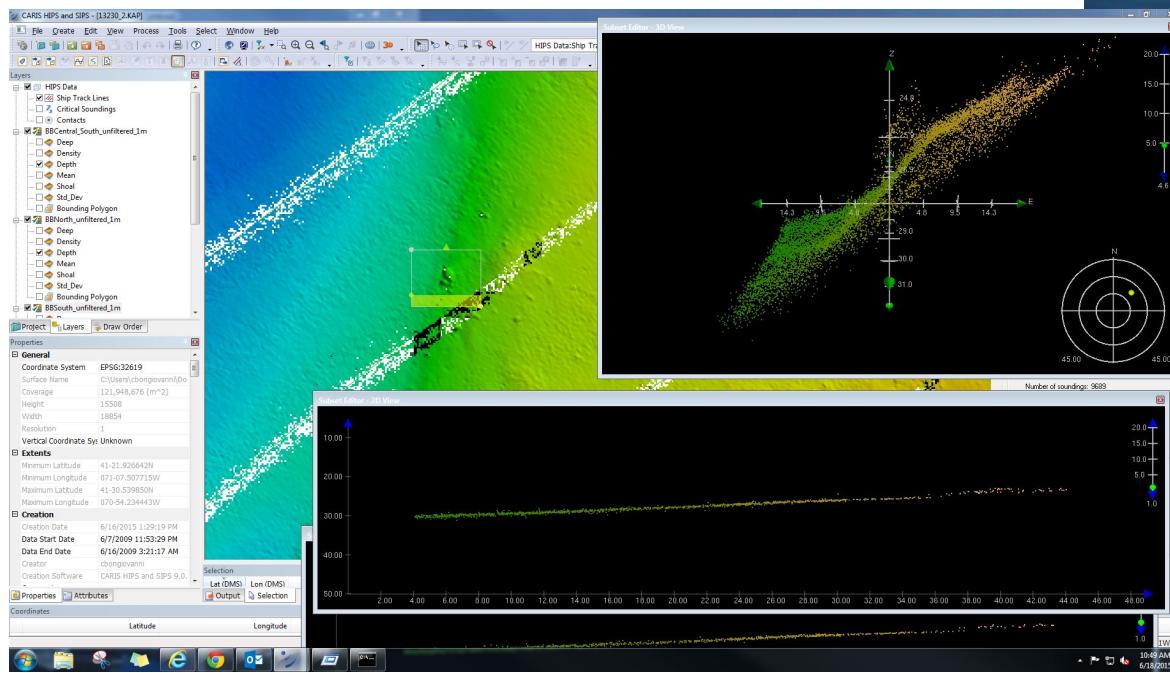
Center for Coastal and Ocean Mapping  
University of New Hampshire

July 22, 2015

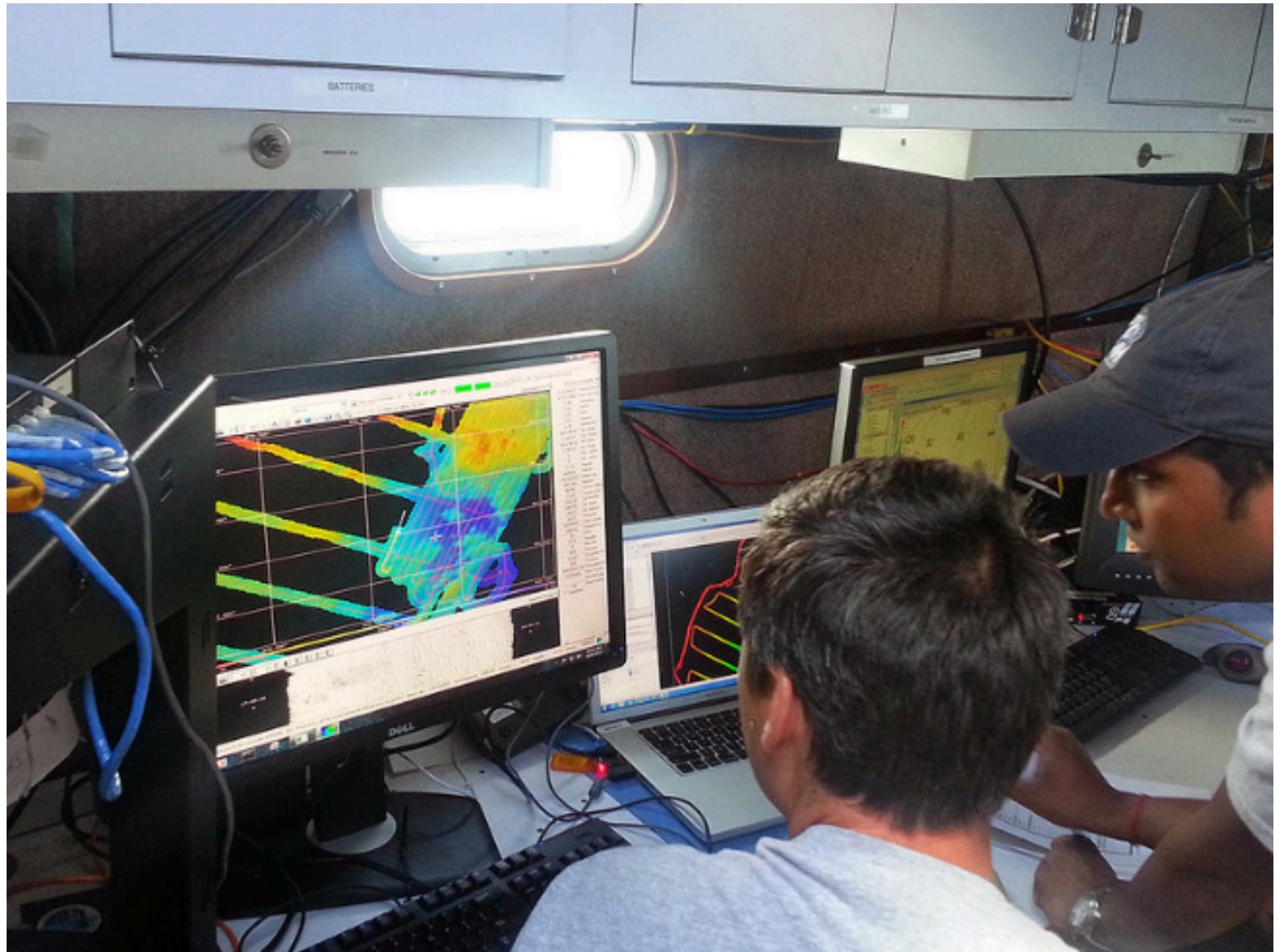


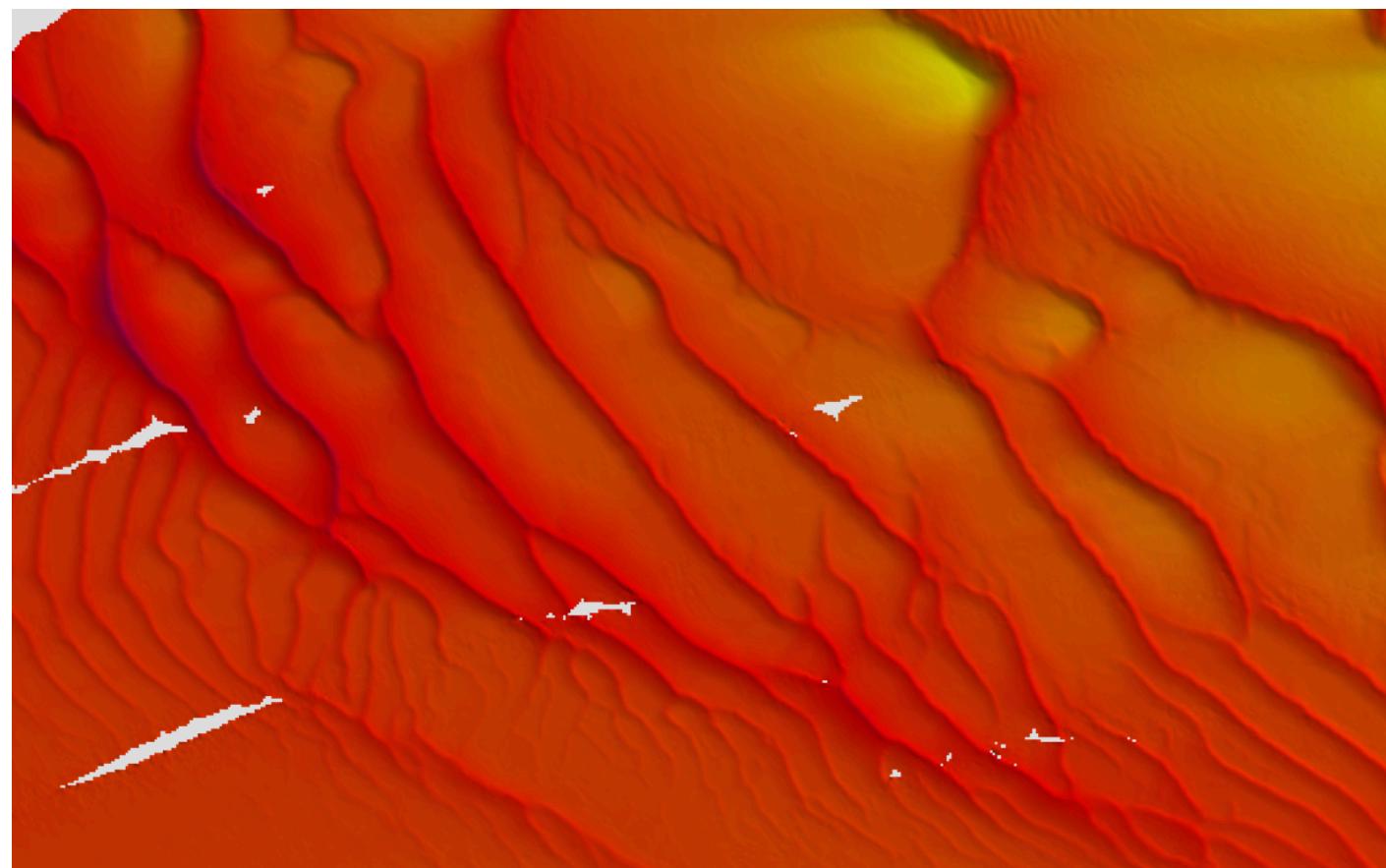


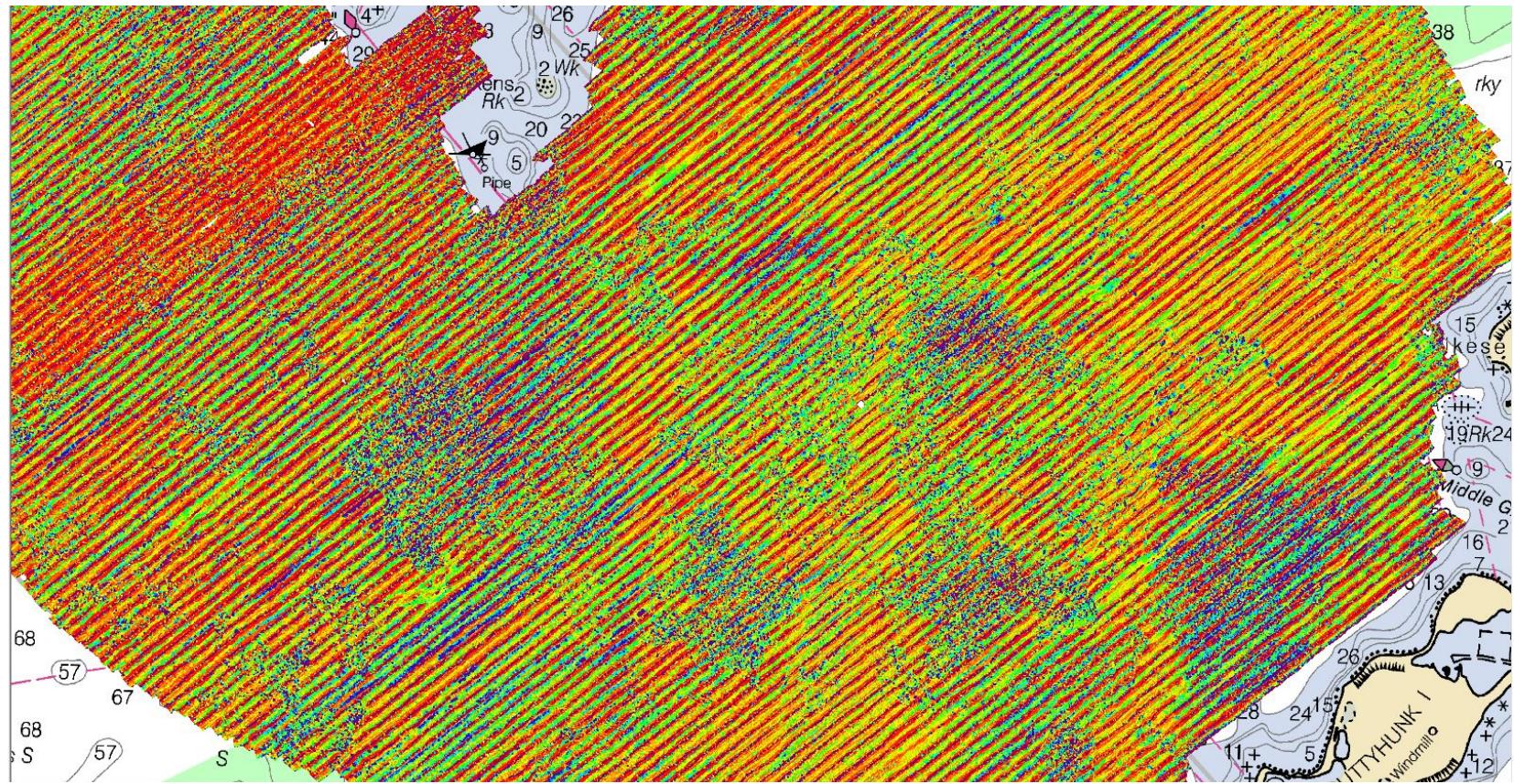














# AUV Hydrographic Bootcamp 2014

## Engineering Hydrographic Surveys



August 3–8, 2014 (Sunday–Friday) • New Castle, NH

*A Collaboration Between*

The Center for Coastal and  
Ocean Mapping (CCOM)  
at the University of New Hampshire

&

The Coastal Sediments, Hydrodynamics  
and Engineering Laboratory (CSHEL)  
at the University of Delaware

with support from HYDROID, Inc. and NOAA's Office of Coast Survey



**SUBSTRUCTURE**

**HYDROID**  
A KONGSBERG COMPANY

**Black Laser Learning®**



#### Agenda

- Rest of Week:
- Monday: Uncertainty Evaluation. Patch Test Missions.
- Tuesday: Experimentation Missions
- Wednesday: Production Missions
- Thursday: Demos/Data Processing
- Friday: Wrap up and review.

# Autonomous Surface Vessel Operational Requirements

- 2-4 m vessel.
- Seaworthy.
- 10-12 hour endurance.
- 500W+ Payload.
- >5 nm telemetry.
- Backseat driver capability (MOOS/ROS)

# Autonomy Basics

- Waypoints.
- Line following.
- Survey patterns.
- Closed loop control.
- System Health and Fault response.
- Extremely Robust.
- Sailor Proof.

# Autonomous Surface Vessels



Clearpath Robotics  
“Kingfisher”



Teledyne  
Oceansciences  
“Z-Boat”



Hydronautix  
“EMILY Boat”



ASV Global  
“C-Worker”

# Pending Teledyne Oceansciences Collaboration



# EMILY Project – Damian Manda



# ASV Global

- ~4 m length
- Diesel Jet Drive
- 48 Hrs at 6 Knots (288nm)
- 1500 W electrical payload
- Radar
- AIS
- FLIR and Color Cameras
- Integration with MOOS/ROS
- Sea-chest with retractable sonar mount.

## ASV Proposal P571 to the University of New Hampshire



# Models

## Episodic Handoff

Mission Component

Mission Component

Mission Component

MOOS Component

MOOS Component

Mission Component

## Total Handoff

MOOS Component

MOOS Component

MOOS Component

MOOS Component

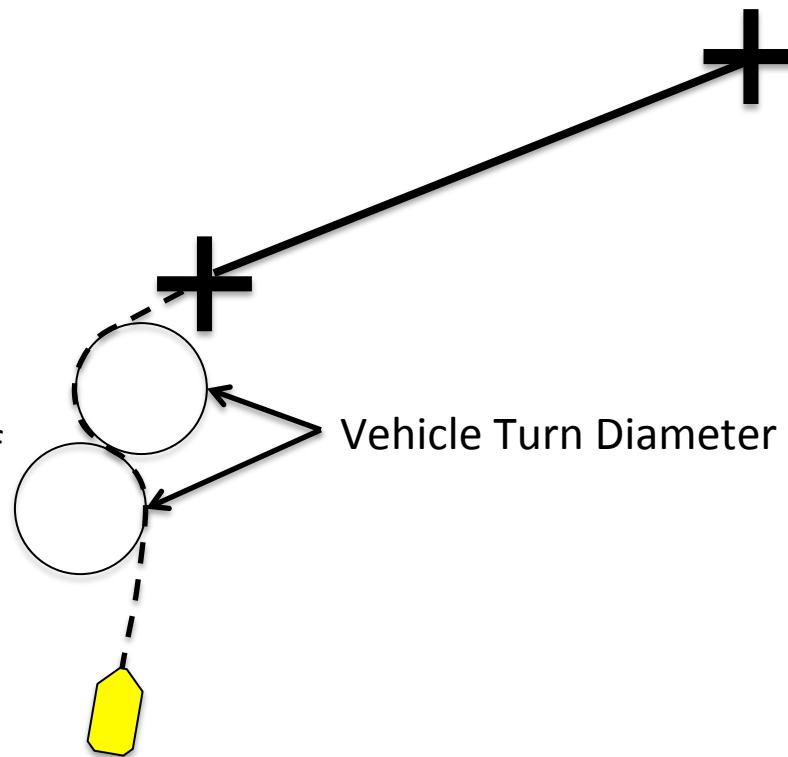
MOOS Component

MOOS Component

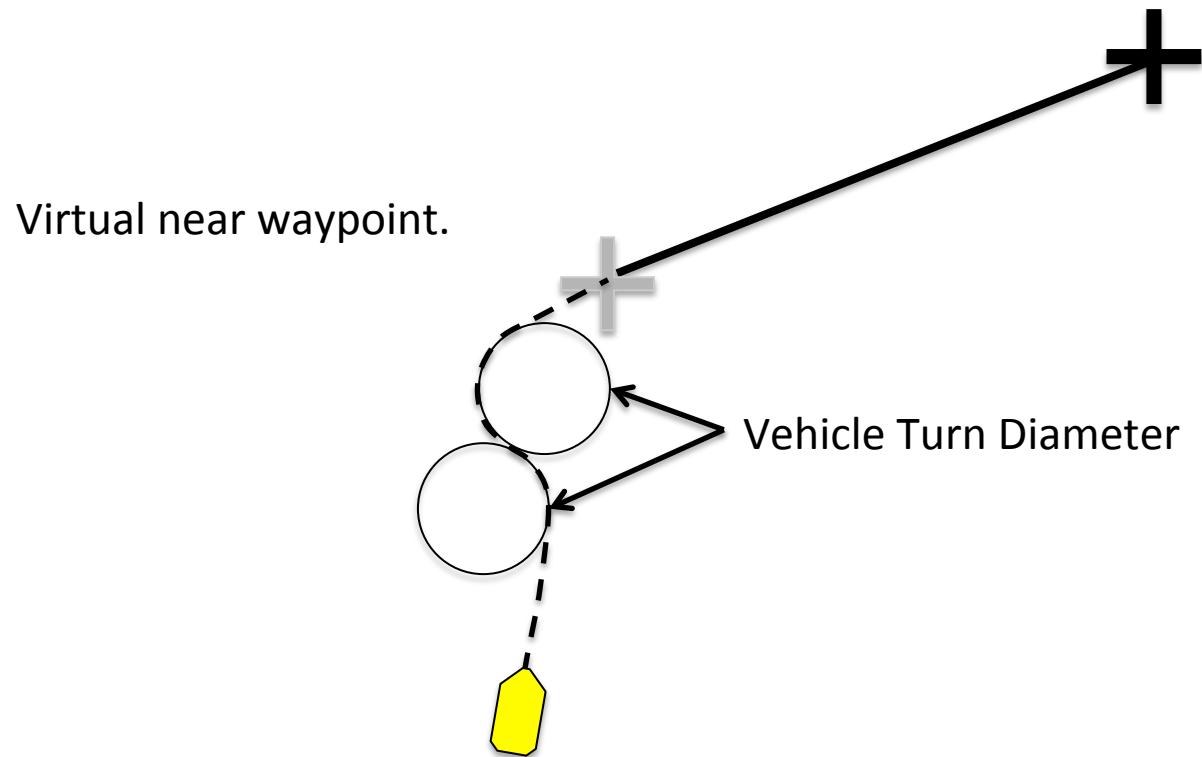
# Trackline Following For Survey

Minimizes across-track distance.

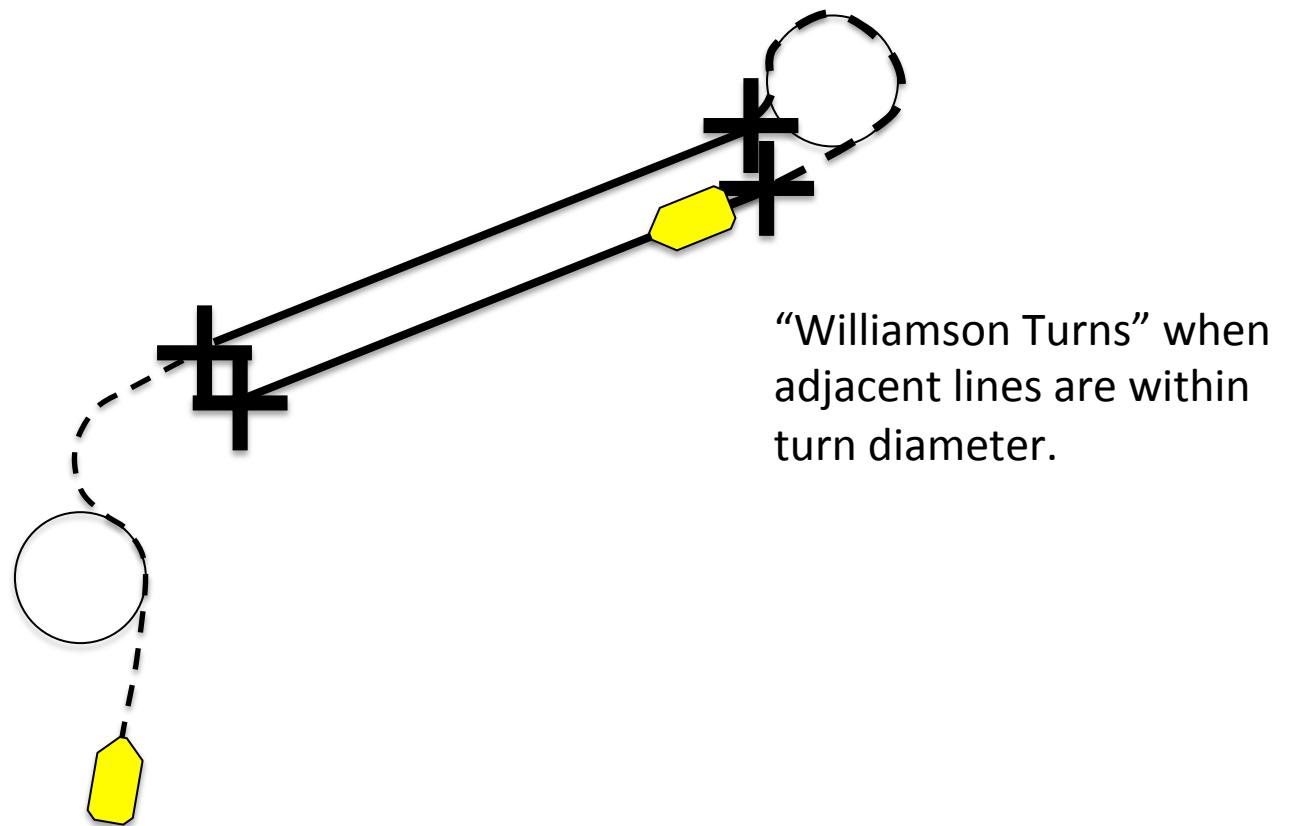
Heading is matched along with arrival of first waypoint.



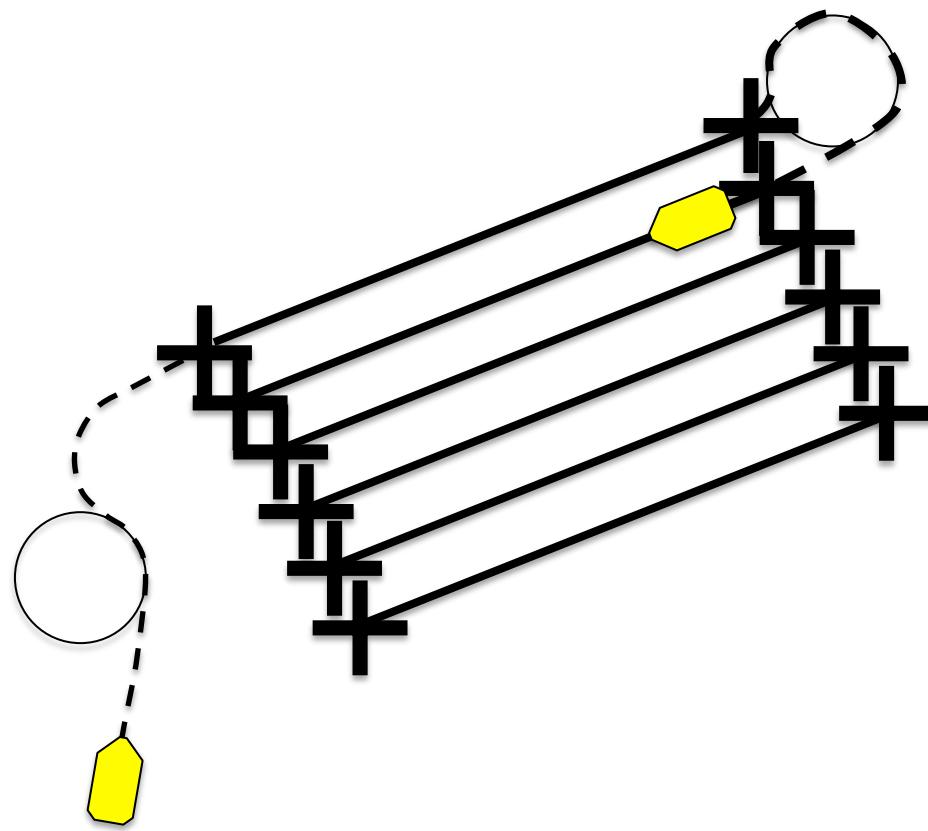
# All Waypoint Following is Trackline Following



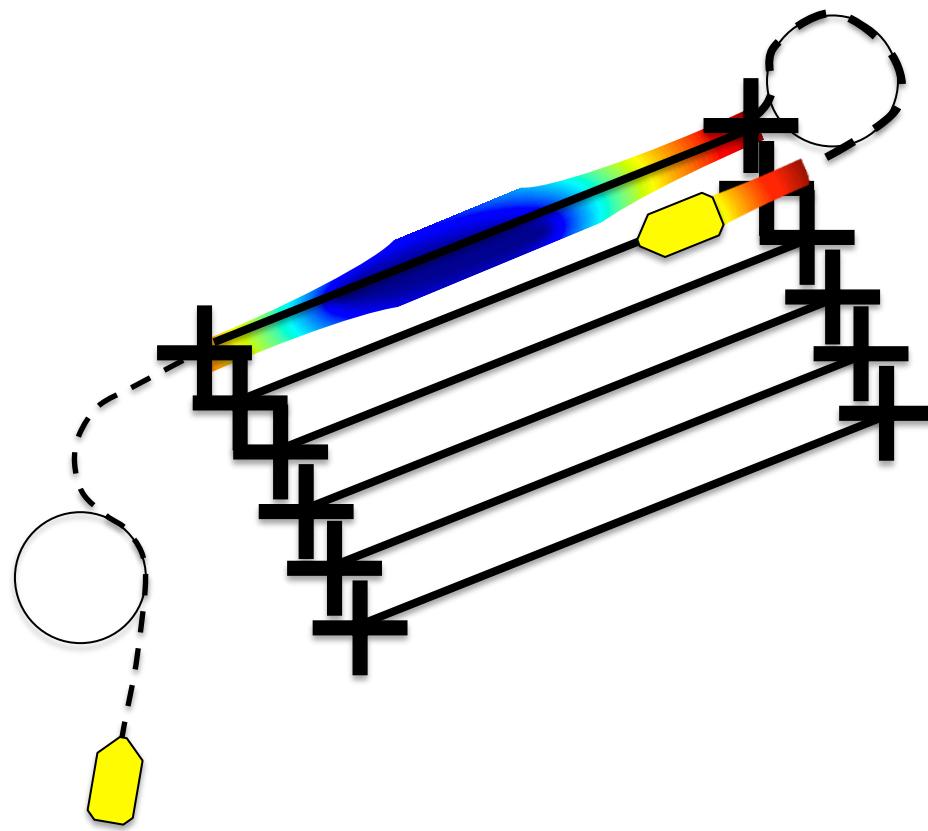
# Williamson Turns



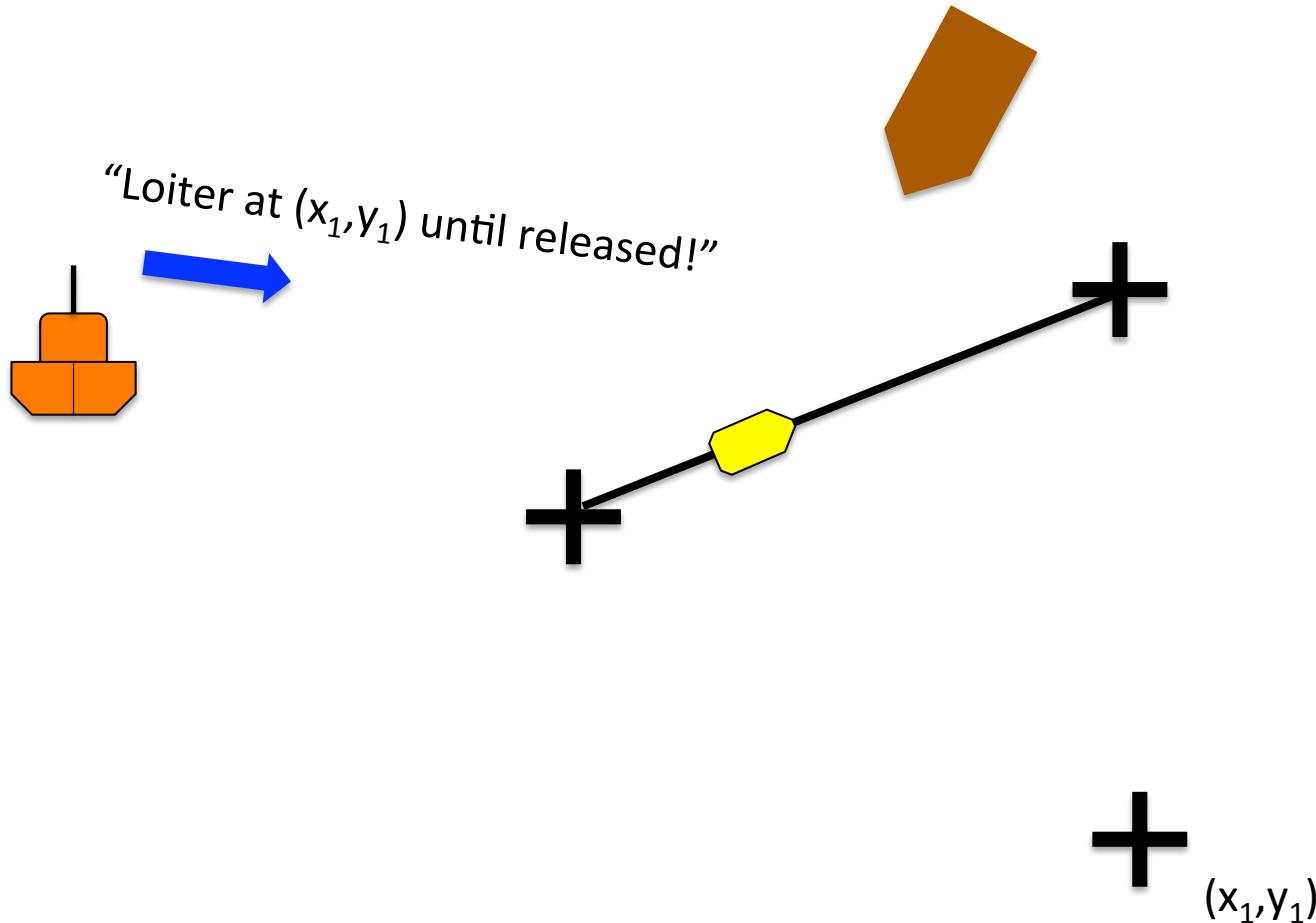
# Lawnmower Surveys



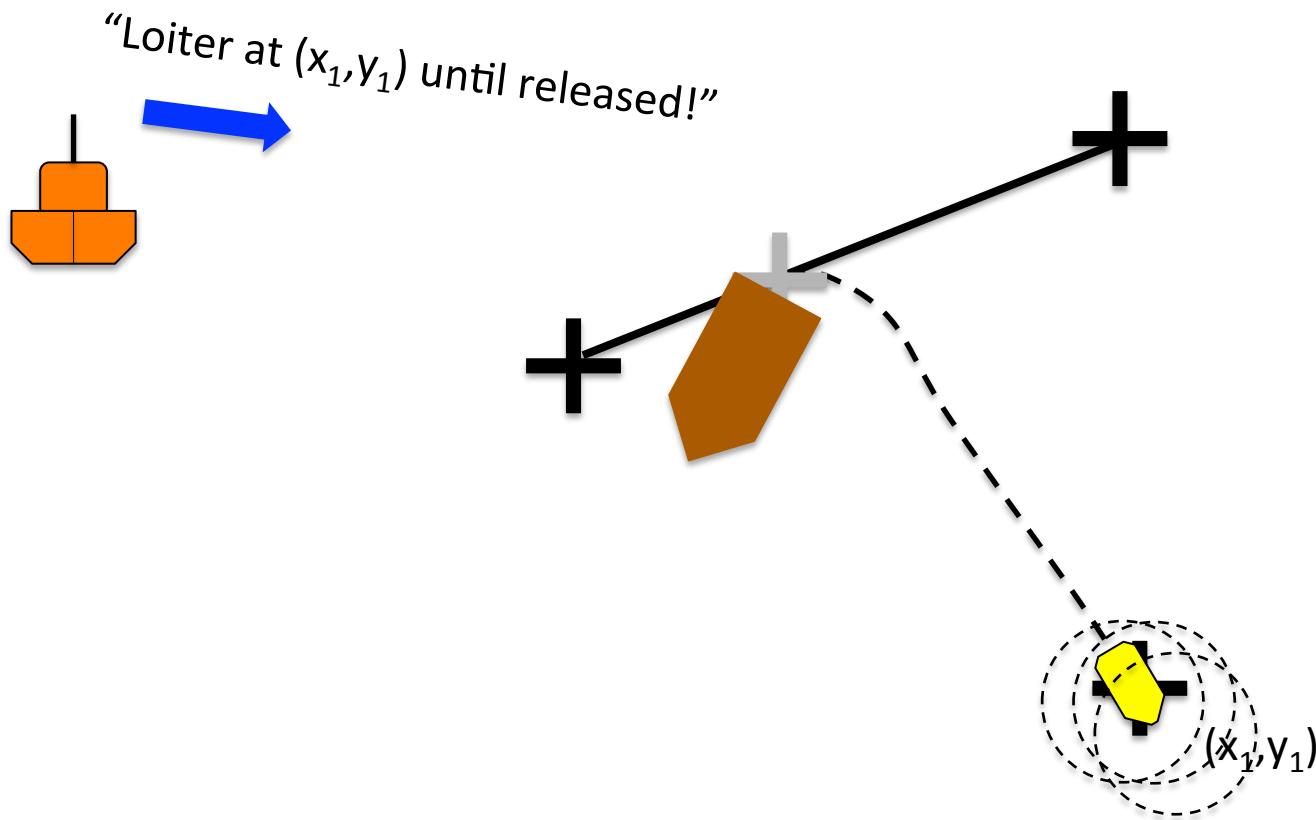
# Lawnmower Surveys



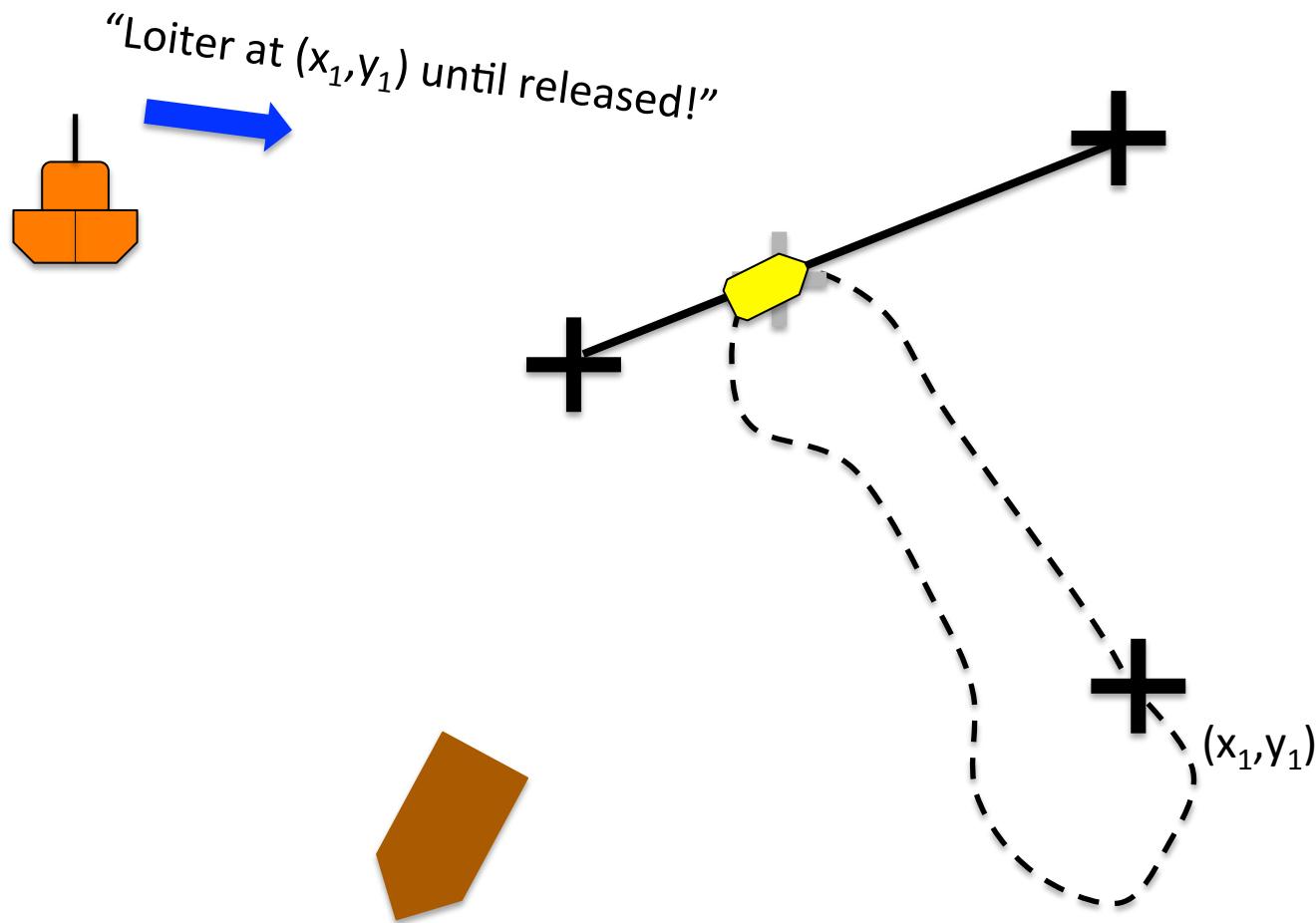
# Ability to interject mission behaviors.



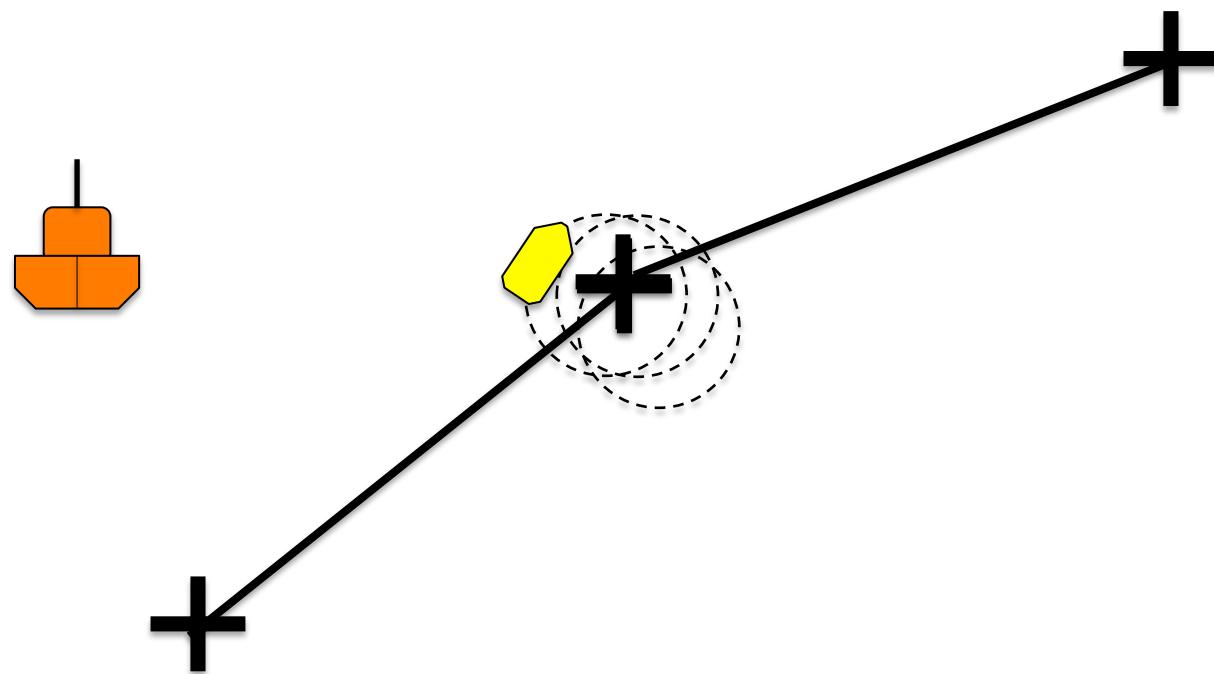
# Ability to interject mission behaviors.



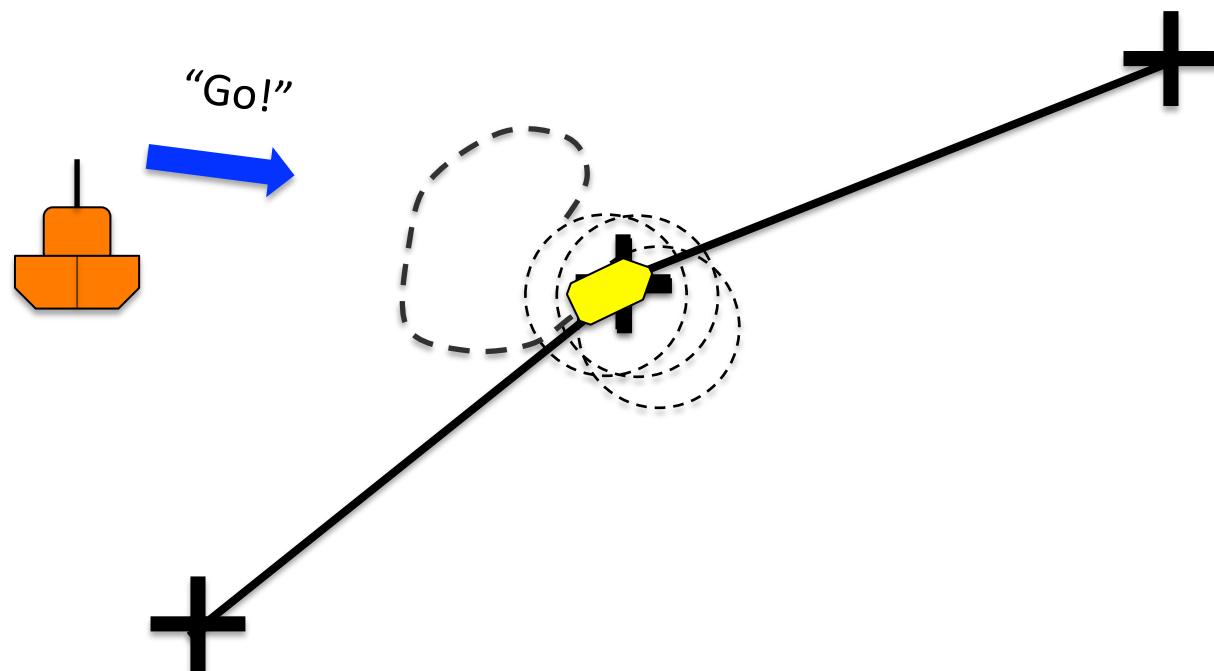
# Ability to interject mission behaviors.



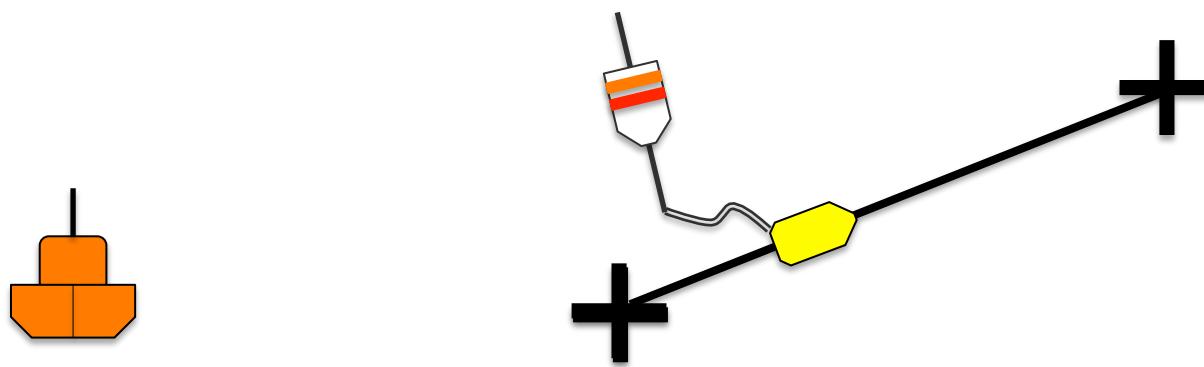
# Triggered Mission Components



# Triggered Mission Components



# Closed Loop Control



- Behavior timeouts.
- Positive response to control surface and thrust commands.

# Integrated Sensor Mission Planning

Goal:

Each sensor shall have the ability to take some action at the start/end or each mission component.  
(behavior?)

(e.g. power on/off, (re)set config, start logging, stop logging, etc.)

```
//----- FILE: alpha.bhv -----
initialize  DEPLOY = false
initialize  RETURN = false

//-----
Behavior = BHV_Waypoint
{
    name      = waypt_survey
    pwt       = 100
    condition = RETURN = false
    condition = DEPLOY = true
    endflag   = RETURN = true

    idleflag  = WPTING = idle
    runflag   = WPTING = running
    endflag   = WPTING = end
    inactiveflag = WPTING = inactive

    UPDATES   = WPT_UPDATE
    perpetual = true

        lead = 8
        lead_damper = 1
            speed = 2 // meters per second
        capture_line = true
        capture_radius = 5.0
        slip_radius = 15.0
            points = 60,-40 : 60,-160 : 150,-160 : 180,-100 : 150,-40
            repeat = 100

    visual_hints = nextpt_color=yellow
    visual_hints = nextpt_vertex_size=8
    visual_hints = nextpt_lcolor=gray70
    visual_hints = vertex_color=dodger_blue, edge_color=white
    visual_hints = vertex_size=5, edge_size=1
}
```

# An example

```
<asl:lawnmowerpattern width="750.00" angle="0.00"
crossangle="90.00" spacing="2.00" alternation="1.00" count="4"
name="Lawnmower_5tow">
<asl:location>
<asl:lat>
<asl:deg>38</asl:deg>
<asl:min>22.896</asl:min>
<asl:hem>N</asl:hem>
</asl:lat>
<asl:lon>
<asl:deg>74</asl:deg>
<asl:min>12.897</asl:min>
<asl:hem>W</asl:hem>
</asl:lon>
</asl:location>
<asl:run-devices>
<asl:device>
<asl:name>flntu</asl:name>
<asl:required>0</asl:required>
</asl:device>
<asl:sidescansonar>
<asl:range>10</asl:range>
<asl:frequency>HIGH</asl:frequency>
<asl:rangedelay>0</asl:rangedelay>
<asl:required>0</asl:required>
</asl:sidescansonar>
<asl:camera>
<asl:required>0</asl:required>
</asl:camera>
<asl:device>
<asl:name>aanderaaoxygen</asl:name>
<asl:required>0</asl:required>
</asl:device>
</asl:run-devices>
<asl:speed-rpm>600</asl:speed-rpm>
<asl:bottomtrack>2.30</asl:bottomtrack>
</asl:lawnmowerpattern>
```

lawnmowerpattern

location

run-devices

sidescansonar

camera

# An example

```
<asl:lawnmowerpattern width="750.00" angle="0.00"
crossangle="90.00" spacing="2.00" alternation="1.00" count="4"
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</asl:lon>
</asl:location>
<asl:run-devices>
<asl:device>
<asl:name>flntu</asl:name>
<asl:required>0</asl:required>
</asl:device>
<asl:sidescansonar>
<asl:range>10</asl:range>
<asl:frequency>HIGH</asl:frequency>
<asl:rangedelay>0</asl:rangedelay>
<asl:required>0</asl:required>
</asl:sidescansonar>
<asl:camera>
<asl:required>0</asl:required>
</asl:camera>
<asl:device>
<asl:name>aanderaaoxygen</asl:name>
<asl:required>0</asl:required>
</asl:device>
</asl:run-devices>
<asl:speed-rpm>600</asl:speed-rpm>
<asl:bottomtrack>2.30</asl:bottomtrack>
</asl:lawnmowerpattern>
```

lawnmowerpattern

location

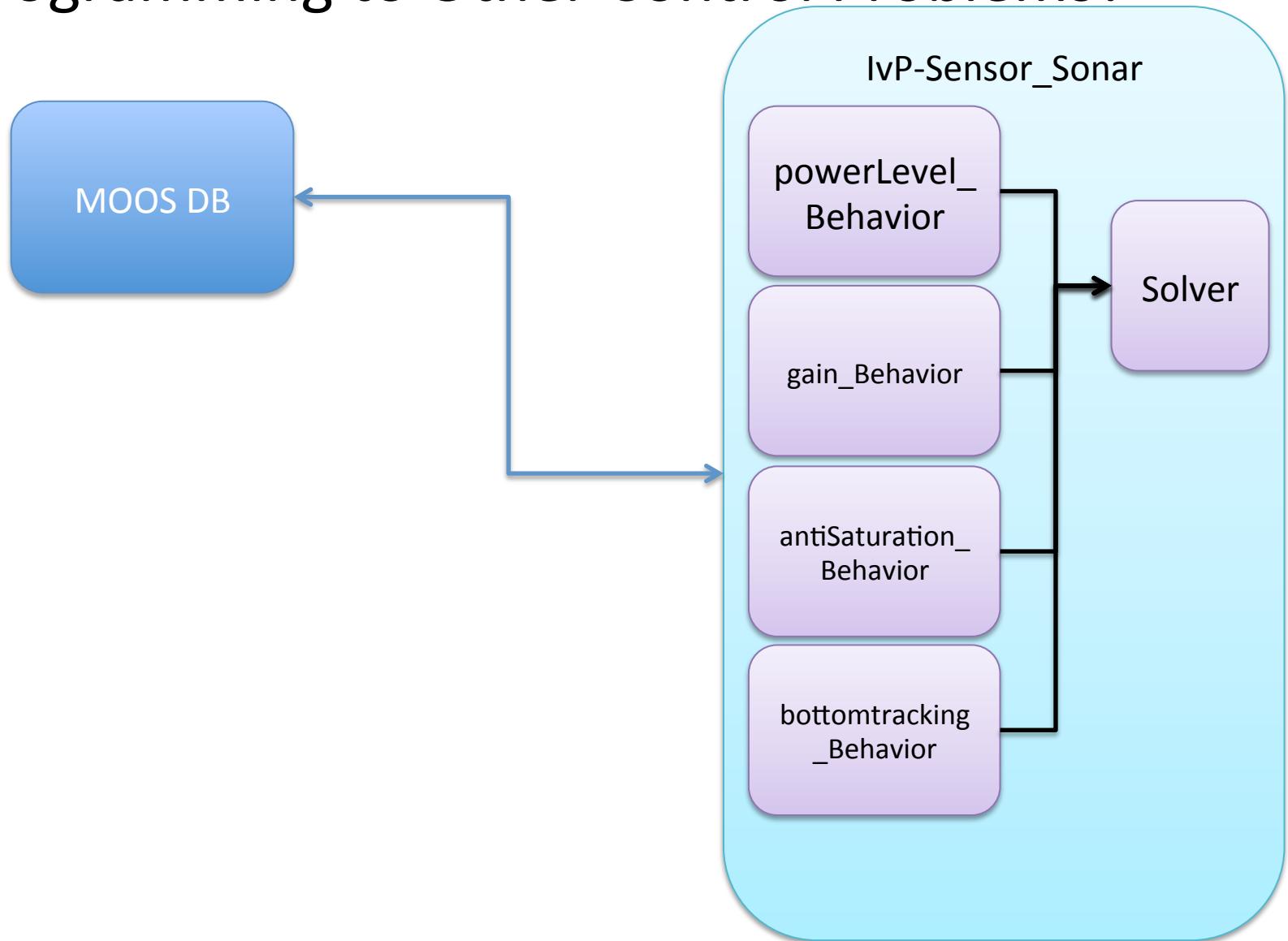
run-devices

sidescansonar

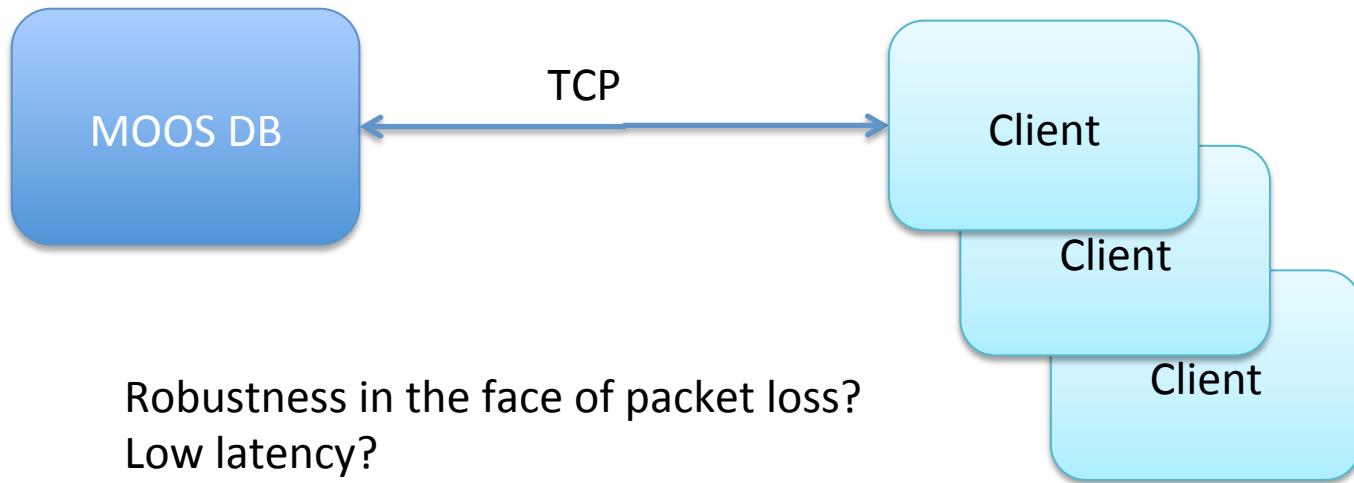
camera

I don't (yet?) understand the model in  
MOOS and IvP that makes this easy.

# Could we apply the methods of Interval Programming to Other Control Problems?



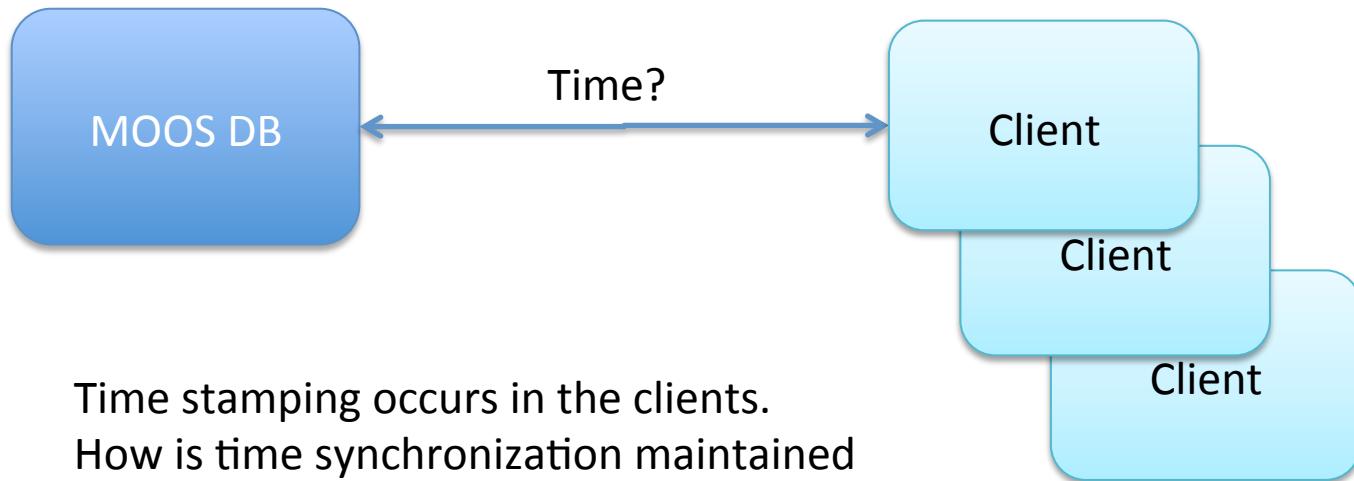
# MOOS and IvP Autonomy Q's



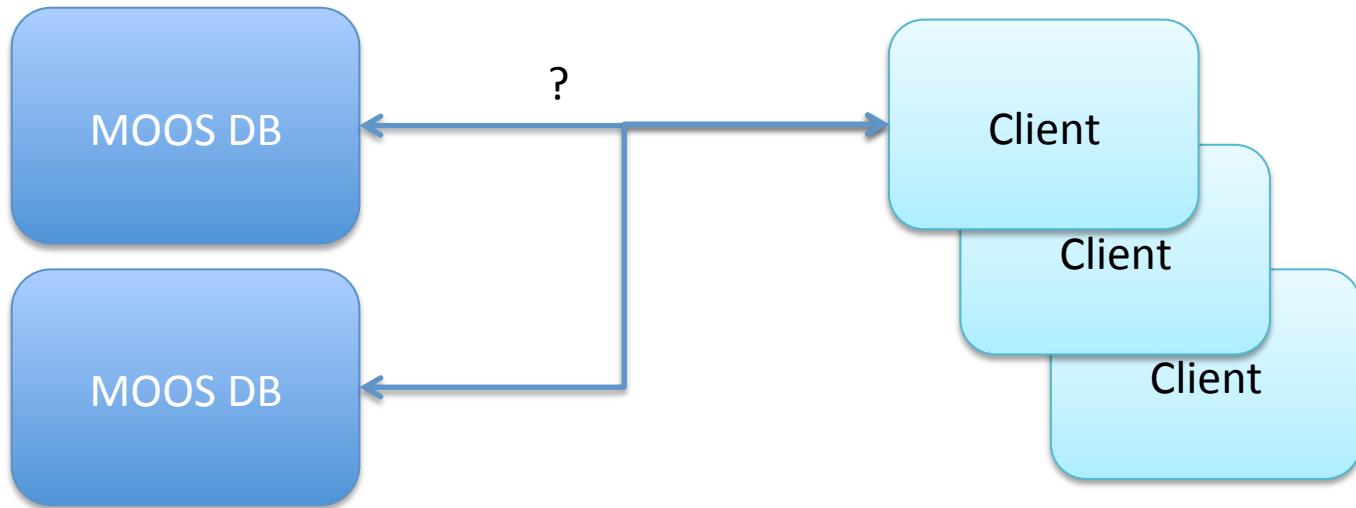
Robustness in the face of packet loss?  
Low latency?

Is UDP more appropriate?

# MOOS and IvP Autonomy Q's



# MOOS and IvP Autonomy Q's



Is Redundancy Needed?

# Data Logging

## ONE BIG LOG FILE +/-

- Facilitates “replay” of logs
  - Makes looking at any one log or log type hard.
  - File rotation?
  - Does logging from MOOSDB facilitate logging everything, or logging different parameters at different rates?

# Data Logging

Time Stamping???

```
%% LOG FILE:      ./MOOSLog_21_7_2015____20_36_38/MOOSLog_21_7_2015____20_36_38.alog
%% FILE OPENED ON  Wed Dec 31 19:00:00 1969
%% LOGSTART          14375253988.8
%% DB_TIME           0.059
%% MOOSDB_alpha      ...
...                1437511282.231
14375253988.86172
```

The diagram illustrates the relationship between different time representations in the log file. A blue arrow labeled "Local Time" points to the timestamp in the log file path. A green double-headed arrow labeled "UTC Time x 10??" spans from the "DB\_TIME" value to the timestamp in the log file, with the timestamp itself highlighted by a green box.

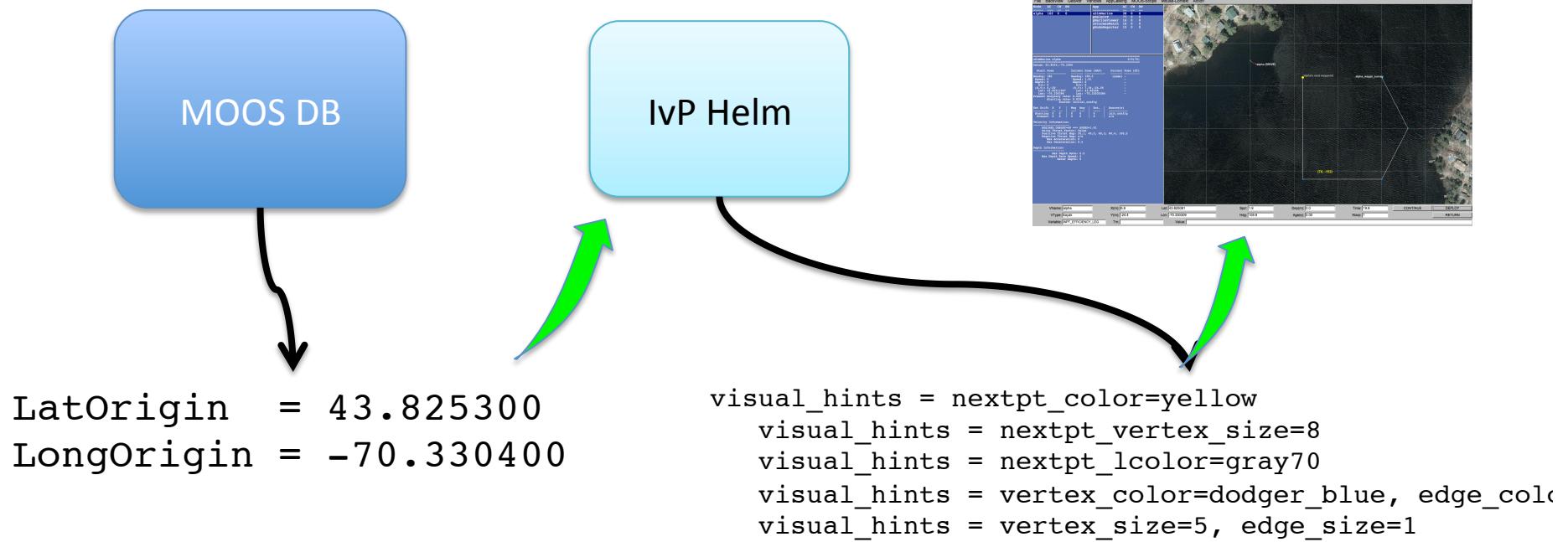
# Security

Does it make any sense, at this level, to implement it?

Shared keys between MOOS clients?  
SSL?

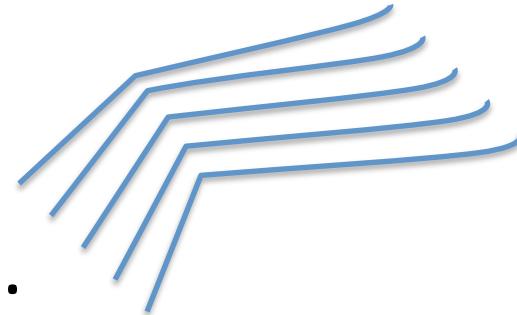
What's the performance penalty?  
What's the risk?

# Configuration Blurred?



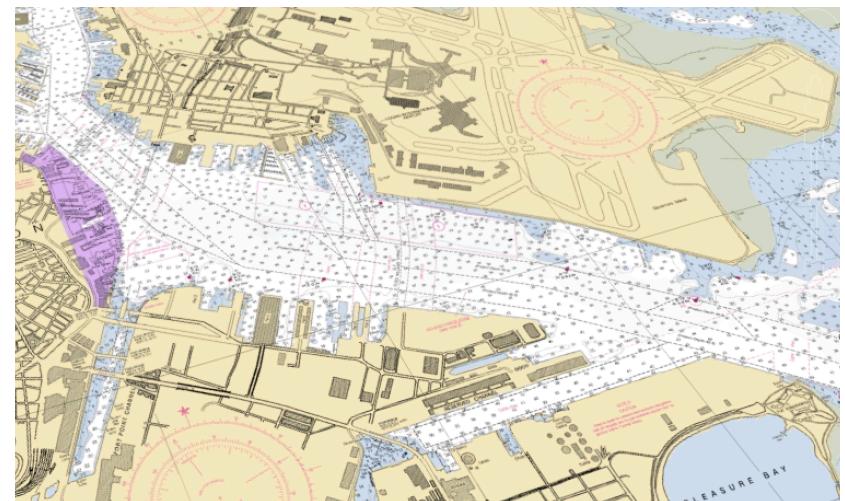
# Adaptive Survey

- Contour Following.
- COLREGS - Mariner thinking.
- Data quality and coverage monitoring.
- Foul weather operations.
- Object avoidance.
- Collision avoidance.
- Anticipatory Control w waves and currents.

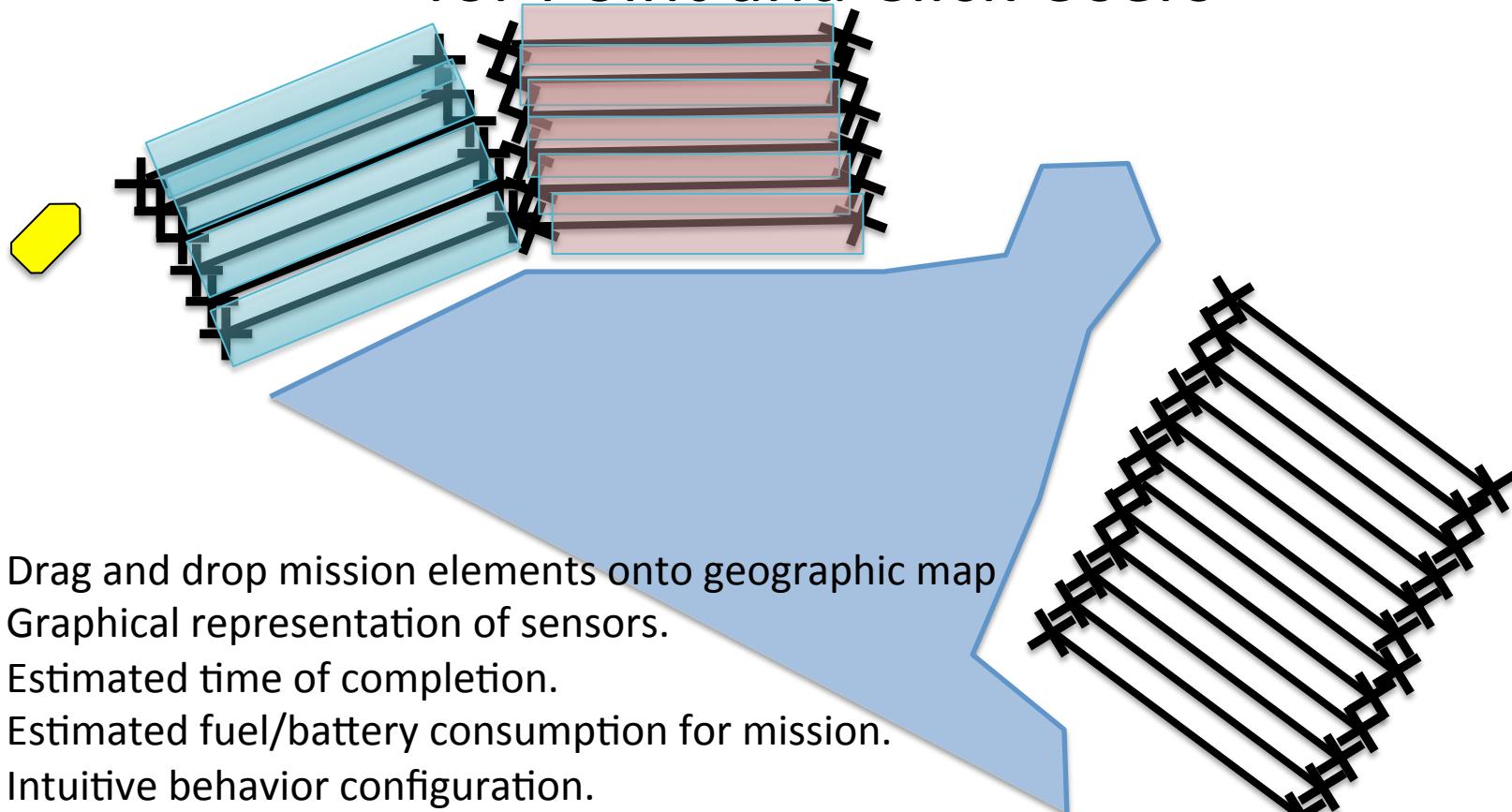


# Think like a Mariner

- Read the chart!
- Know the weather.
- Anticipate traffic.
- Know the Coast Pilot



# Usability and Mission Planning for Point and Click Users



# Questions

