



Developing MOOS-IvP Interfaces to OPL/CPLEX Optimization Software and a Novel Mission Visualizer

MOOS-DAWG 2015

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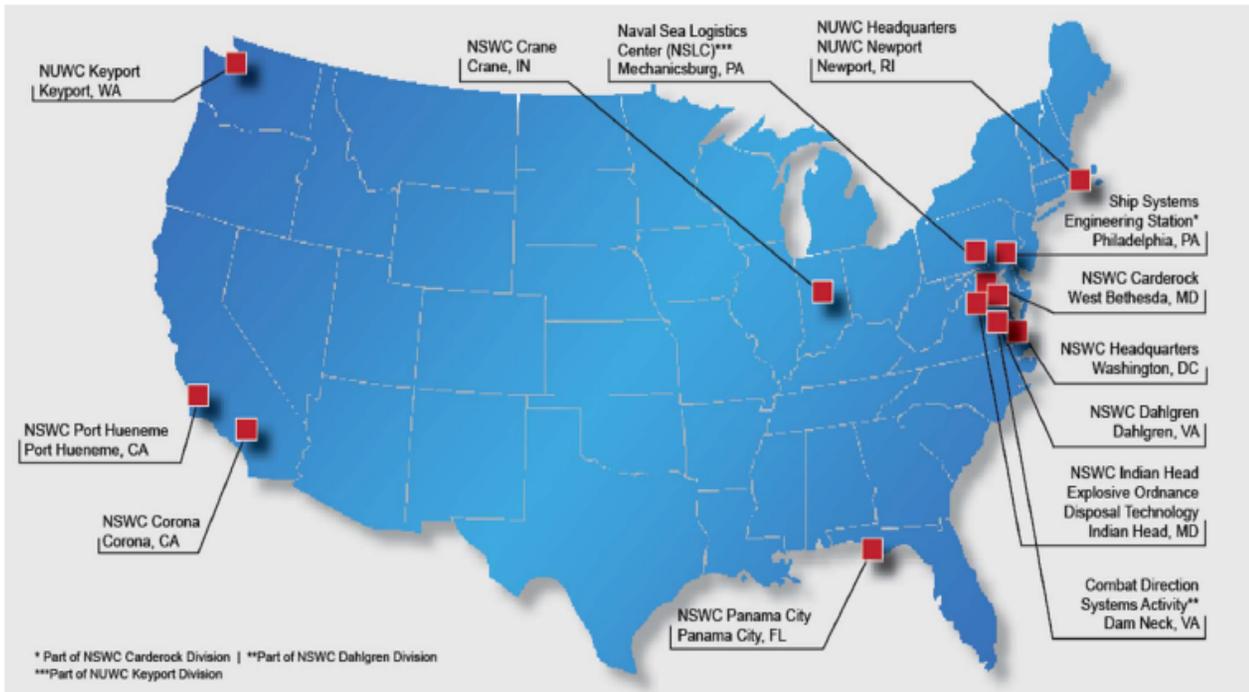
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Outline

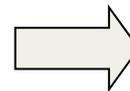
- NSWC PCD Overview
- Motivation
- OPL/CPLEX Overview
- pMOI –Mathematical Optimization Interface for MOOS-IvP
- NSWC PCD’s Mine Warfare Visualizer
- Mine Warfare Visualizer API and use with MOOS-IvP
- Summary



- Provide research and development (R&D), test and evaluation (T&E) for the future Navy and in-service engineering and logistics support to the current Navy Fleet
- Business-based enterprise operating under the Navy Working Capital Fund
- Critical concentration of scientists, engineers and technicians (~18,000) with over 600 PhDs
- Unimpeded access to unique military facilities and technical capabilities

Warfare Centers (WFCs) exist to:

- Understand the technical dimensions of military problems
- Liaison with industry and academia to define the best solutions
- Provide quality assurance for Navy Programs
- Provide lifecycle support for Navy ship and submarine systems



Products and Services Output

- In-Service solutions for Today's Fleet
- Technical Authority Advice and Decisions
- Interoperable Warfare Systems
- Innovation to provide technology solutions and facilitate technology transition to Tomorrow's Fleet

VISION: Technical Center of Excellence for Littoral Warfare and Coastal Defense

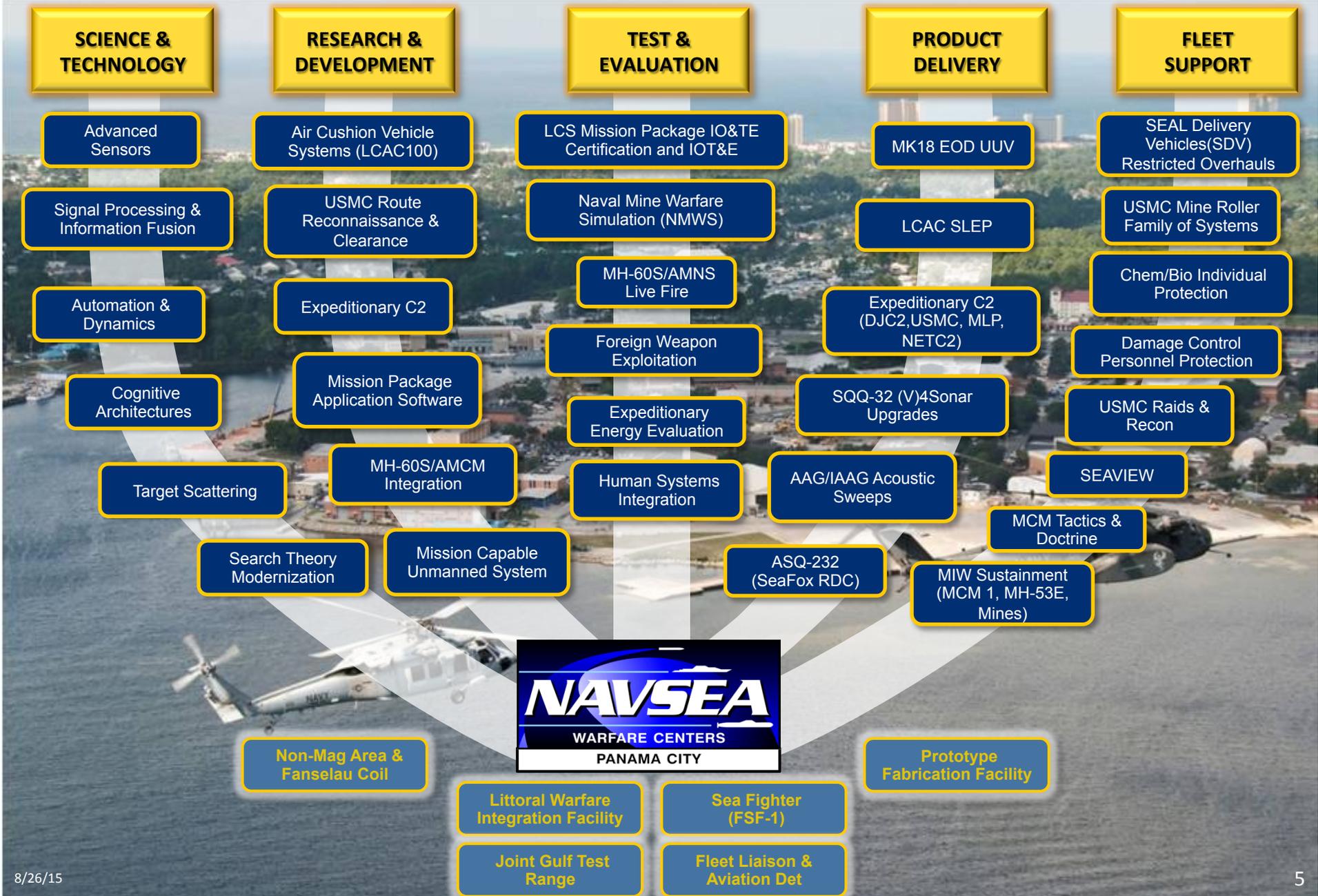
NSWC PCD MISSION:

Conduct Research, Development, Test, Evaluation, and Life Cycle Sustainment work within our assigned mission areas that enable the Navy to remain a Global Force for Good:

- ▶ Mine Warfare
- ▶ Naval Special Warfare Systems
- ▶ Diving & Life Support Systems
- ▶ Amphibious/Expeditionary Maneuver Warfare Systems
- ▶ other missions that occur primarily in coastal (littoral) regions

END STATE: Rapidly deliver Littoral Warfare and Coastal Defense capability to the warfighter through technical rigor, accountable leadership, and stakeholder partnerships.

Value to the Warfighter



National Unmanned Systems Shared Resource Center (NUSSRC)

Objective:

Provide advanced ONR technologies to Fleet units, S & T and acquisition programs.
Provides reduction in Total Ownership Costs by leveraging previous investments in Unmanned Systems.



**Clear Horizon (CHINHAE, ROK)
Multi-National MCM Exercise**



**San Diego Harbor MHD Exercise
ONR, NOMWC and Orca Maritime**



**RIMPAC/MINEX
Honolulu, HI**





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Motivation

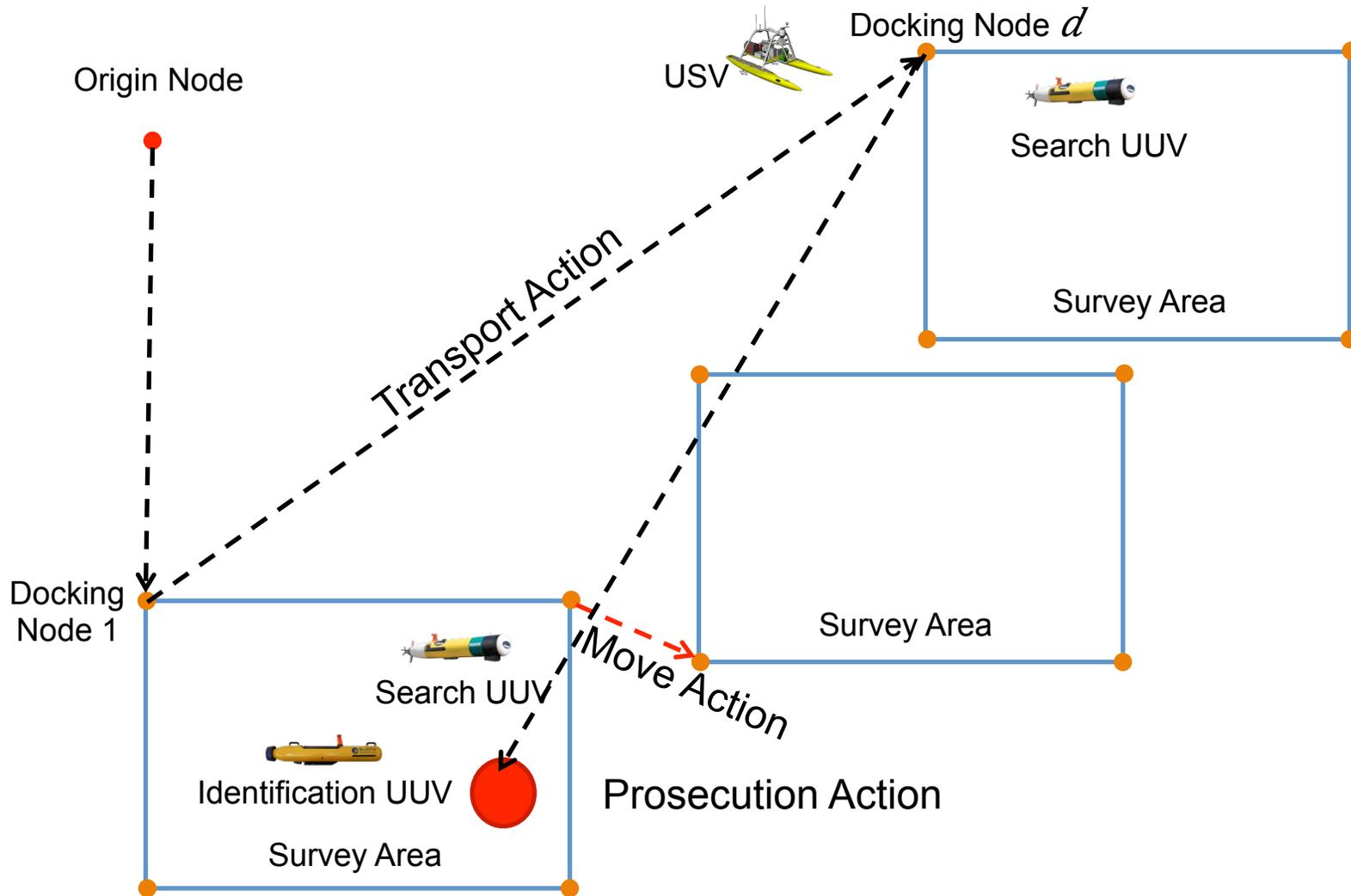
- As maritime autonomy is introduced to perform increasingly complex missions, there is a prevailing need to
 - Autonomously determine complex event sequences, waypoint planning, and task schedules.
 - Visualizing those vehicle actions before a mission in great detail.
- Currently, off-the-shelf MOOS-IvP has basic functionality that help with these needs.
 - IvP Helm
 - pMarineViewer
- However, there are some advanced capabilities that could further meet these needs.

Motivation

Extending Capabilities

- On the planning side
 - Non-IvP optimization methods.
 - Constraint-compliant programming.
 - Complicated task sequencing.
- On the mission visualization side
 - 3D visualization.
 - Vehicle point-of-view introspection.
 - Making *really cool* simulation demonstrations.
- We believe the following tools & MOOS-IvP interfaces will help with these capabilities.

Ex: Survey & Transport Scheduling



Ex: Survey & Transport Scheduling

Minimize $\max_a \bar{T}_{a,p}^{\text{end}}$

Subject to

$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P} \quad \bar{D}_{mn,p} = \sum_{p' \leq p, d \in \mathcal{D}} \bar{I}_{mn,p',d}^{\text{dock}} - \bar{I}_{mn,p',d}^{\text{deploy}}$$

$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P} \quad \bar{D}_{mn,p} \geq 0$$

$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P} \quad \bar{D}_{mn,p} \leq 1$$

$$\forall m \in \mathcal{M}, \forall p \in \mathcal{P} \quad \bar{D}_{m,p} = \sum_{n \in \mathcal{N}} \bar{D}_{mn,p}$$

$$\forall m \in \mathcal{M}, \forall p \in \mathcal{P} \quad \bar{D}_{m,p} \geq 0$$

$$\forall m \in \mathcal{M}, \forall p \in \mathcal{P} \quad \bar{D}_{m,p} \leq 1$$

$$\forall n \in \mathcal{N}, \forall p \in \mathcal{P} \quad \sum_{m \in \mathcal{M}} \bar{D}_{mn,p} \leq D_{\max}$$

$$\forall m \in \mathcal{M}, \forall p \in \mathcal{P}$$

$$\bar{F}_{m,p} = \sum_{p' \leq p} \left[\bar{F}_{m,p'}^{\text{charge}} - \sum_{s \in \mathcal{S}} f_{m,p',s}^{\text{survey}} \bar{I}_{m,p',s}^{\text{survey}} - \sum_{d \in \mathcal{D}} \left(f_{m,p',d}^{\text{dock}} \bar{I}_{m,p',d}^{\text{dock}} + f_{m,p',d}^{\text{deploy}} \bar{I}_{m,p',d}^{\text{deploy}} \right) - \sum_{v \in \mathcal{V}} f_{m,p',v}^{\text{move}} \bar{I}_{m,p',v}^{\text{move}} \right]$$

$$\forall m \in \mathcal{M}, \forall p \in \mathcal{P} \quad \bar{D}_{m,p} = 1 \Rightarrow \bar{F}_{m,p}^{\text{charge}} = c_a^{\text{charge}} (\bar{T}_{m,p}^{\text{end}} - \bar{T}_{m,p}^{\text{start}})$$

$$\bar{D}_{m,p} = 0 \Rightarrow \bar{F}_{m,p}^{\text{charge}} = 0$$

$$\forall m \in \mathcal{M}, \forall p \in \mathcal{P} \quad \bar{F}_{m,p} \leq F_{\max}$$

$$\forall m \in \mathcal{M}, \forall p \in \mathcal{P} \quad 0 \leq \bar{F}_{m,p}$$

$$\forall a \in \mathcal{A}, \forall p \in \mathcal{P} \quad \sum_{k \in \mathcal{K}} \sum_{\mathcal{L} \in \mathcal{L}_k} \bar{I}_{a,p,\mathcal{L}}^k \leq 1$$

$$\forall a \notin \mathcal{A}_k, \forall p \in \mathcal{P}, \forall \mathcal{L} \in \mathcal{L}_k \quad \bar{I}_{a,p,\mathcal{L}}^k = 0$$

$$\forall a \in \mathcal{A} \quad \bar{T}_{a,p=0}^{\text{start}} = 0$$

$$\forall a \in \mathcal{A}, \forall p \in \mathcal{P}/p=0 \quad \bar{T}_{a,p=1}^{\text{start}} \geq \bar{T}_{a,p}^{\text{end}}$$

$$\forall a \in \mathcal{A}, \forall p \in \mathcal{P} \quad \bar{T}_{a,p}^{\text{end}} = \bar{T}_{a,p}^{\text{start}} + \sum_{k \in \mathcal{K}} \sum_{\mathcal{L} \in \mathcal{L}_k} c_{a,\mathcal{L}}^k \bar{I}_{a,p,\mathcal{L}}^k$$

$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P} \quad \sum_{d \in \mathcal{D}} \bar{I}_{mn,p,d}^{\text{dock}} = 1 \Rightarrow \bar{T}_{m,p}^{\text{start}} = \bar{T}_{n,p}^{\text{start}}$$

$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P} \quad \sum_{d \in \mathcal{D}} \bar{I}_{mn,p,d}^{\text{deploy}} = 1 \Rightarrow \bar{T}_{m,p}^{\text{start}} = \bar{T}_{n,p}^{\text{start}}$$

$$\forall a \in \mathcal{A}, \forall p \in \mathcal{P}, \forall d \in \mathcal{D} \quad \sum_{k \in \mathcal{K}} \left[\sum_{\mathcal{L} \in \mathcal{L}_k} \bar{I}_{a,p,\mathcal{L}}^k \right] + \sum_{d' \in \mathcal{D}} \bar{I}_{a,p,d'}^{\text{wait}} = 1 \Rightarrow \bar{I}_{a,p}^{\text{wait}} \text{ s.t. } d' \neq d$$

Subject to (cont.)

$$\forall a \in \mathcal{A}, \forall p \in \mathcal{P}, \forall d \in \mathcal{D}$$

$$\sum_{k \in \mathcal{K}} \left[\sum_{\substack{\mathcal{L} \in \mathcal{L}_k \\ \text{s.t. } d \notin \mathcal{L}}} \bar{I}_{a,p-1,\mathcal{L}}^k \right] + \sum_{d' \in \mathcal{D}} \bar{I}_{a,p-1,d'}^{\text{wait}} = 1 \Rightarrow \bar{I}_{a,p,d}^{\text{wait}} = 0 \text{ s.t. } d' \neq d$$

$$\forall a \in \mathcal{A}, \forall p \in \mathcal{P} \quad \sum_{k \in \mathcal{K}} \sum_{\mathcal{L} \in \mathcal{L}_k} \bar{I}_{a,p,\mathcal{L}}^k = 0 \Rightarrow \sum_{d \in \mathcal{D}} \bar{I}_{a,p,d}^{\text{wait}} = 1$$

$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P}, \forall d_0 \in \mathcal{D}$$

$$\sum_{d \in \mathcal{D}} \bar{I}_{m,p,(d_0,d)}^{\text{move}} = 1 \Rightarrow \sum_{d' \in \mathcal{D}} \bar{I}_{m,p-1,(d',d_0)}^{\text{move}} + \sum_{n \in \mathcal{N}} \bar{I}_{mn,p-1,d_0}^{\text{deploy}} + \sum_{s \in \mathcal{S}, t, d_0 \in \mathcal{D}_s} \bar{I}_{m,p-1,s}^{\text{survey}} + \bar{I}_{m,p-1,d}^{\text{wait}} = 1$$

$$\forall m \in \mathcal{M}, \forall p \in \mathcal{P} \quad \sum_{v \in \mathcal{V}} \bar{I}_{m,p,v}^{\text{move}} = 1 \Rightarrow \bar{D}_{m,p} = 0$$

$$\forall n \in \mathcal{N}, \forall p \in \mathcal{P}, \forall v \in \mathcal{V} \quad \sum_{m \in \mathcal{M}} \bar{I}_{mn,p,v}^{\text{transport}} \geq 1 \Rightarrow \bar{I}_{n,p,v}^{\text{transport}} = 1$$

$$\forall n \in \mathcal{N}, \forall p \in \mathcal{P}, \forall v \in \mathcal{V} \quad \sum_{m \in \mathcal{M}} \bar{I}_{mn,p,v}^{\text{transport}} = 0 \Rightarrow \bar{I}_{n,p,v}^{\text{transport}} = 0$$

$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P}, \forall d \in \mathcal{D}$$

$$\bar{I}_{mn,p,d}^{\text{dock}} = 1 \Rightarrow \sum_{d_0 \in \mathcal{D}} \bar{I}_{m,p-1,(d_0,d)}^{\text{move}} + \bar{I}_{m,p-1,d}^{\text{wait}} + \sum_{d \in \mathcal{D}} \bar{I}_{m,p-1,d_s}^{\text{survey}} = 1$$

$$\bar{I}_{mn,p,d}^{\text{dock}} = 1 \Rightarrow \sum_{d_0 \in \mathcal{D}} \left[\bar{I}_{n,p-1,(d_0,d)}^{\text{move}} + \sum_{\substack{m' \in \mathcal{M} \\ \text{s.t. } m' \neq m}} \bar{I}_{mn,p-1,v}^{\text{transport}} \right] + \bar{I}_{n,p-1,d}^{\text{wait}}$$

$$+ \sum_{\substack{m' \in \mathcal{M} \\ \text{s.t. } m' \neq m}} \left[\bar{I}_{m'n,p-1,d}^{\text{dock}} + \bar{I}_{m'n,p-1,d}^{\text{deploy}} \right] \geq 1$$

$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P}, \forall d \in \mathcal{D}$$

$$\bar{I}_{mn,p,d}^{\text{deploy}} = 1 \Rightarrow \sum_{d_0 \in \mathcal{D}} \bar{I}_{mn,p-1,(d_0,d)}^{\text{transport}} + \bar{I}_{m,p-1,d}^{\text{wait}} = 1$$

$$\bar{I}_{mn,p,d}^{\text{deploy}} = 1 \Rightarrow \sum_{d_0 \in \mathcal{D}} \left[\bar{I}_{mn,p-1,(d_0,d)}^{\text{transport}} + \bar{I}_{n,p-1,d}^{\text{wait}} + \sum_{\substack{m' \in \mathcal{M} \\ \text{s.t. } m' \neq m}} \left[\bar{I}_{m'n,p-1,d}^{\text{dock}} + \bar{I}_{m'n,p-1,d}^{\text{deploy}} \right] \right] \geq 1$$

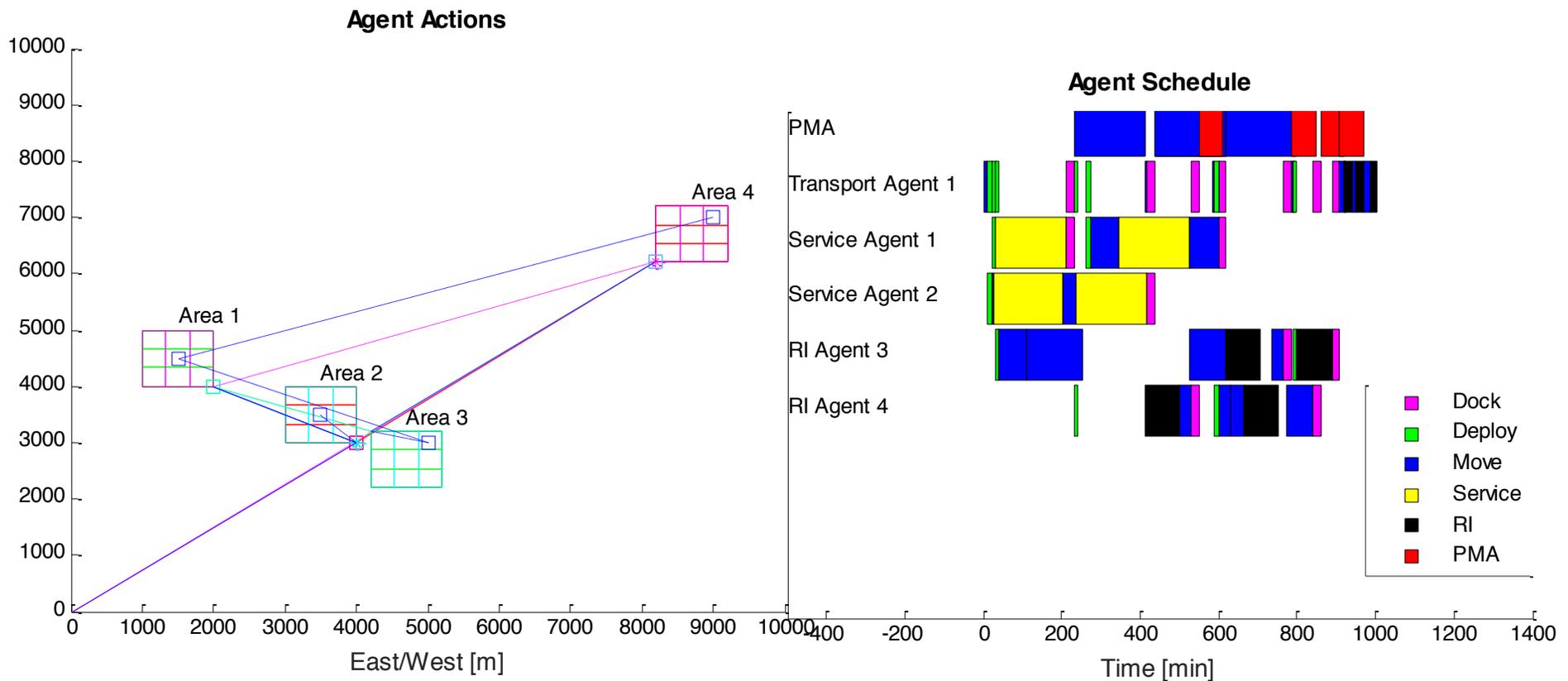
$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P}, \forall v \in \mathcal{V} \quad \bar{I}_{mn,p,v}^{\text{transport}} = 1 \Rightarrow \bar{D}_{mn,p} = 1$$

$$\forall m \in \mathcal{M}, \forall n \in \mathcal{N}, \forall p \in \mathcal{P}, \forall d \in \mathcal{D}, \forall s \in \mathcal{S} \quad \bar{I}_{m,p,d_s}^{\text{survey}} = 1 \Rightarrow \sum_{n \in \mathcal{N}} \bar{I}_{mn,p-1,d}^{\text{deploy}} + \sum_{d' \in \mathcal{D}} \bar{I}_{m,p-1,(d',d)}^{\text{move}} = 1$$

$$\forall m \in \mathcal{M}, \forall p \in \mathcal{P} \quad \sum_{s \in \mathcal{S}} \bar{I}_{m,p,s}^{\text{survey}} = 1 \Rightarrow \bar{D}_{m,p} = 0$$

$$\forall s \in \mathcal{S} \quad \sum_{p \in \mathcal{P}} \sum_{m \in \mathcal{M}} \sum_{d \in \mathcal{D}} \bar{I}_{m,p,d_s}^{\text{survey}} = 1$$

Ex: Survey & Transport Scheduling



M.J. Bays, R.D. Tatum, L. Cofer, & J. Perkins, "Automated Scheduling and Mission Visualization for Mine Countermeasure Operations", *IEEE OCEANS*, Accepted.

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OPL/CPLEX Overview

What is OPL and CPLEX?

- OPL: Optimization Programming Language
 - Published by IBM as part of their Optimization Studio.
 - Allows for high-level, fast prototyping of optimization models
 - Models are created in *.mod files, external data is populated in *.dat files
- CPLEX Optimization Capabilities:
 - Runs optimization models written in OPL, or in canonical forms
 - Linear Programming
 - Integer-Linear Programming
 - Quadratic programming
 - Constraint Programming
 - API's including Java, C++, VB, C#.

OPL/CPLEX Overview

Mixed Integer Linear Programming Overview

- Linear programming: mathematical optimization problem having a linear objective function and linear constraints

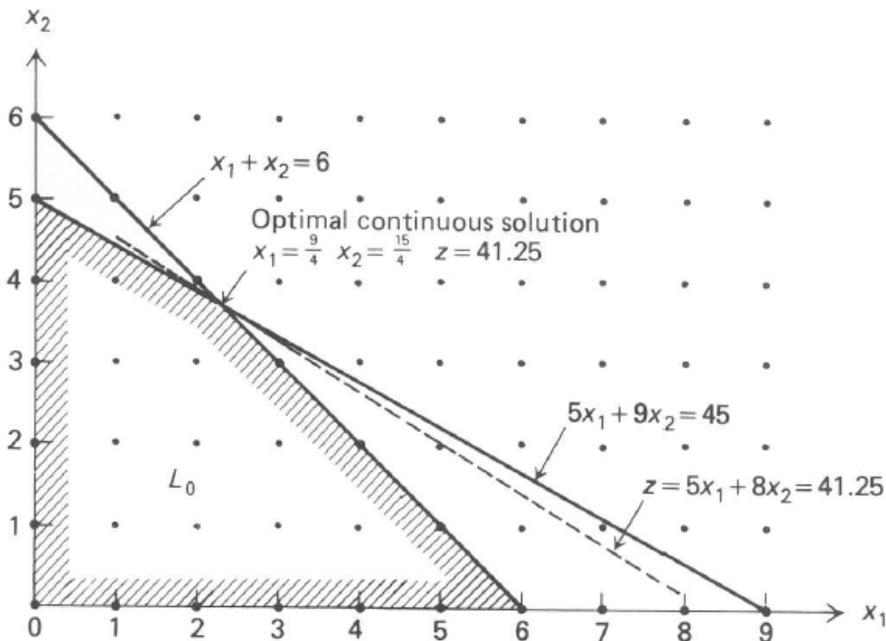


Figure 9.8 An integer programming example.

- Canonical form:
Maximize $c^T x$
Subject to $Ax \leq b$
 $x \geq 0$
 $x \in \mathbb{Z}$
- Often used for scheduling problems and chemical processing.
- Becoming increasingly prevalent in robotics research.

OPL/CPLEX Overview

Decision Variables, Model Elements, and Accessors

General OPL decision variable/model element construction:

```
type N1= ...;
type N2= ...;
:  
type N(n)= ...;
```

Constants populated from *.dat file

```
type range r1=s1..N1;
type range r2=s2 .. N2;
:  
type range r(n)=s(n)..N(n);
```

Accessors

```
dVar type var1[r1][r2]...[r(n)];
dVar type var2[r1][r2]...[r(n)];
:  
dVar type var(n)[r1][r2]...[r(n)];
```

Decision Variables

Minefield Optimization

OPL Overview: Example Model Snippet (*.mod)

```
int nNodes    = ...;
int M = ...;
int N = ...;

float originPoint[1..2] =...;
int c_service = ...;
float f_move = ...;

tuple area {int nodeGraph[Nodes];};
{area} Areas;

dvar boolean Idock[Atransport][Aservice][Phases][Nodes];
dvar boolean Ideploy[Atransport][Aservice][Phases][Nodes];

minimize (max(a in Atot)Tend[a][P]);
subject to {
    //TransportGen is generalized sum of m for ltransport.
    forall(n in Atransport, p in Phases, e in Edges)
        sum(m in Aservice) ltransport[n][m][p][e] >= 1 => ltransportGen[n][p][e] == 1;

    forall(n in Atransport, p in Phases, e in Edges)
        sum(m in Aservice) ltransport[n][m][p][e] ==0 => ltransportGen[n][p][e] == 0;

...}
```

OPL/CPLEX Overview

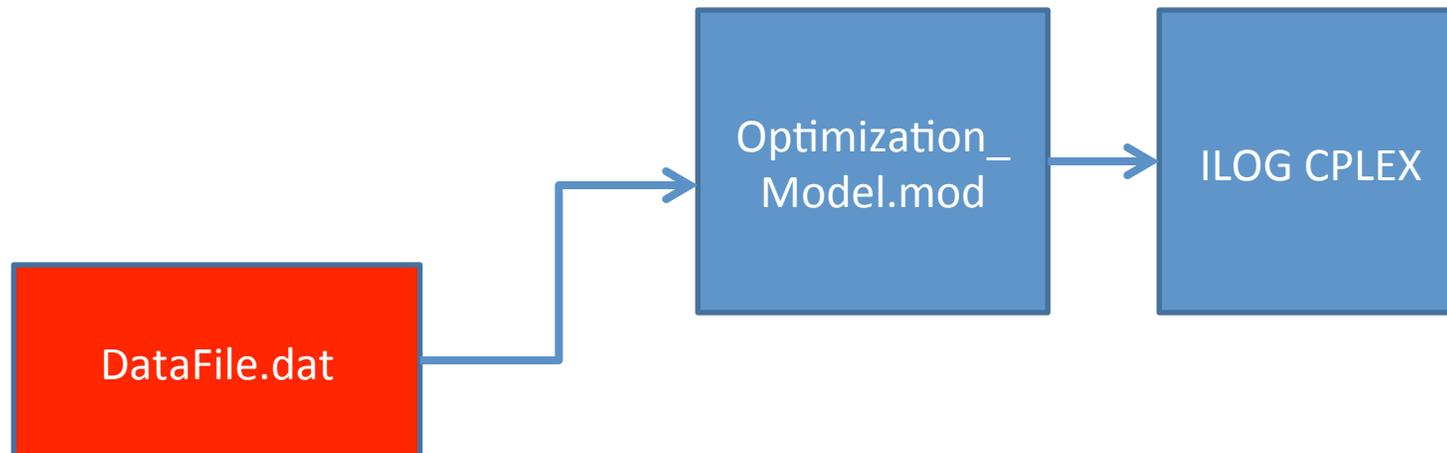
Data Files (*.dat)

```
f_dock = 1;  
f_deploy = 1;  
f_service = 20;  
f_move = .001;  
Finit = 100;  
N=2;
```

```
TravelCost={49.6904  
55.5556  
58.6684  
114.2231  
49.6904  
24.8452  
26.0104  
73.0973  
55.5556  
24.8452  
};
```

OPL/CPLEX Overview

Information Flow





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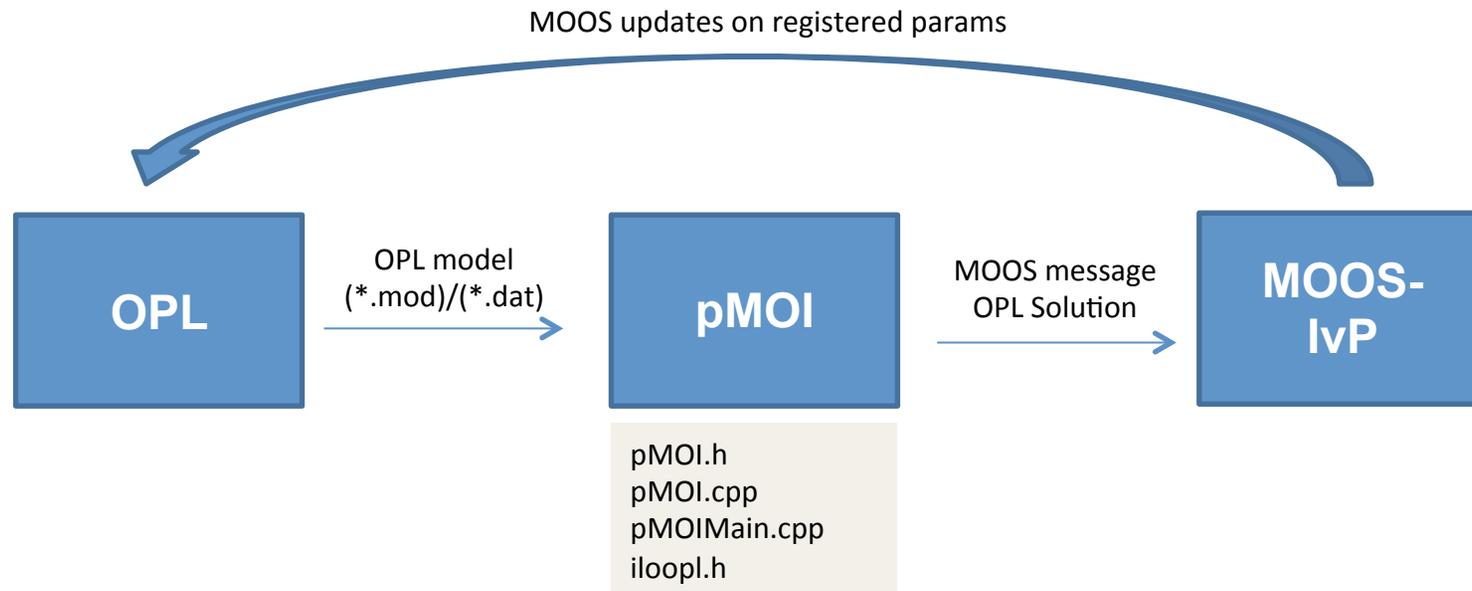
MOOS-OPL Interface

Motivation

- We desire to use the mathematical optimization software to perform planning/scheduling tasks for a pre-written optimization problem (written in OPL), but populated with data collected from the vehicle.
- Data variables and their respective types as parameters in .moos files.
- Start optimization once all required data is populated and a certain variable is posted to the MOOSDB.

MOOS-OPL Interface

High Level Overview



- By inserting pMOI between OPL and MOOS-IvP autonomy software, you give the power of optimization to the unmanned vehicle

MOOS-OPL Interface

Decision Variables, Model Elements, and Accessors Cont'd

Model file (*.mod) equivalent:

```
range x_coord = ...;  
range y_coord = ...;
```

```
tuple xy_coords = {x,y};  
range speed = ...;
```

```
dVar int coords[x_coord][y_coord];  
dVar float+ times[xy_coords][speed];  
dVar bool sensors[xy_coords];
```

Mission file (*.moos) equivalent:

```
ProcessConfig = pMOI  
{  
:  
MOI_OPL_Decision_Var_Types = int, float+, bool  
MOI_OPL_Decision_Var_Names = coords, times, sensors  
MOI_OPL_Decision_Var_Accessor_Types = int range, int range; tuple set, int range; tuple set  
MOI_OPL_Decision_Var_Accessor_Names = NAV_X, NAV_Y; xy_coords, speed; xy_coords  
:  
}
```

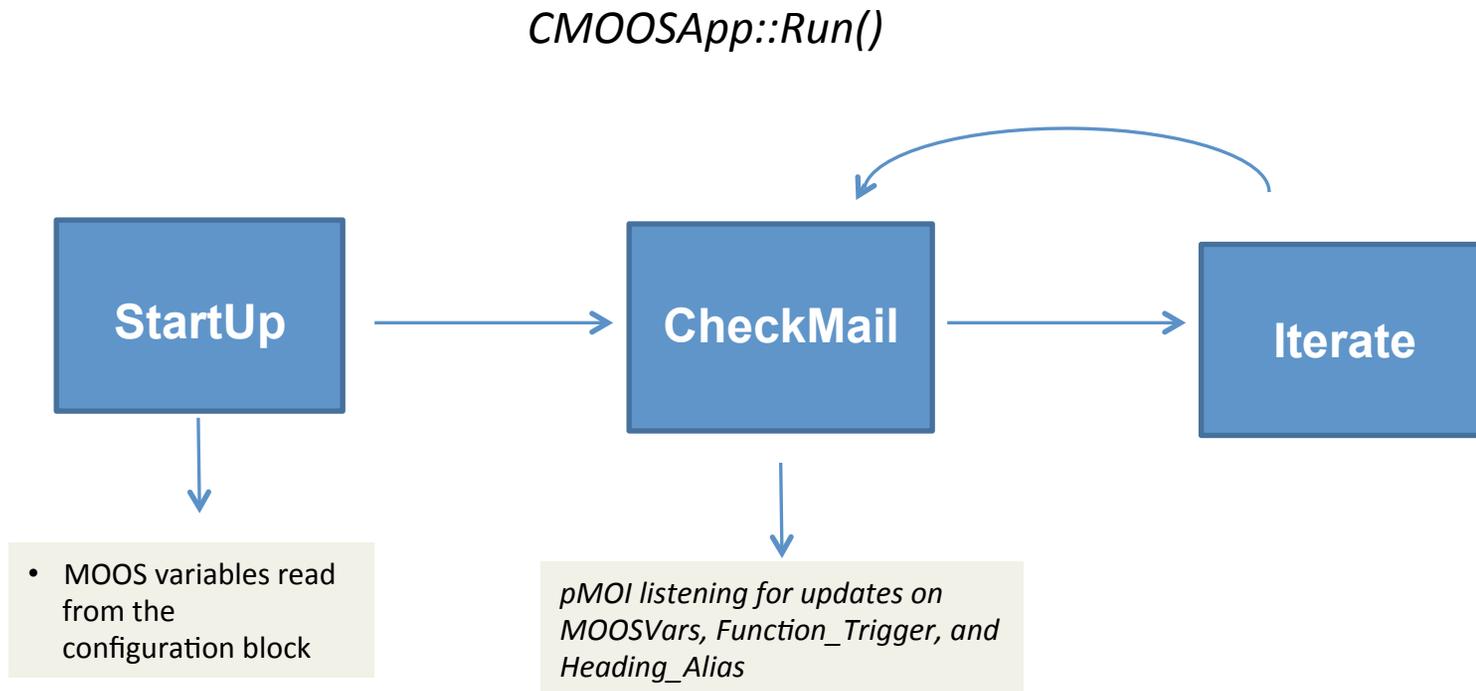


Translation

MOOS-OPL Interface

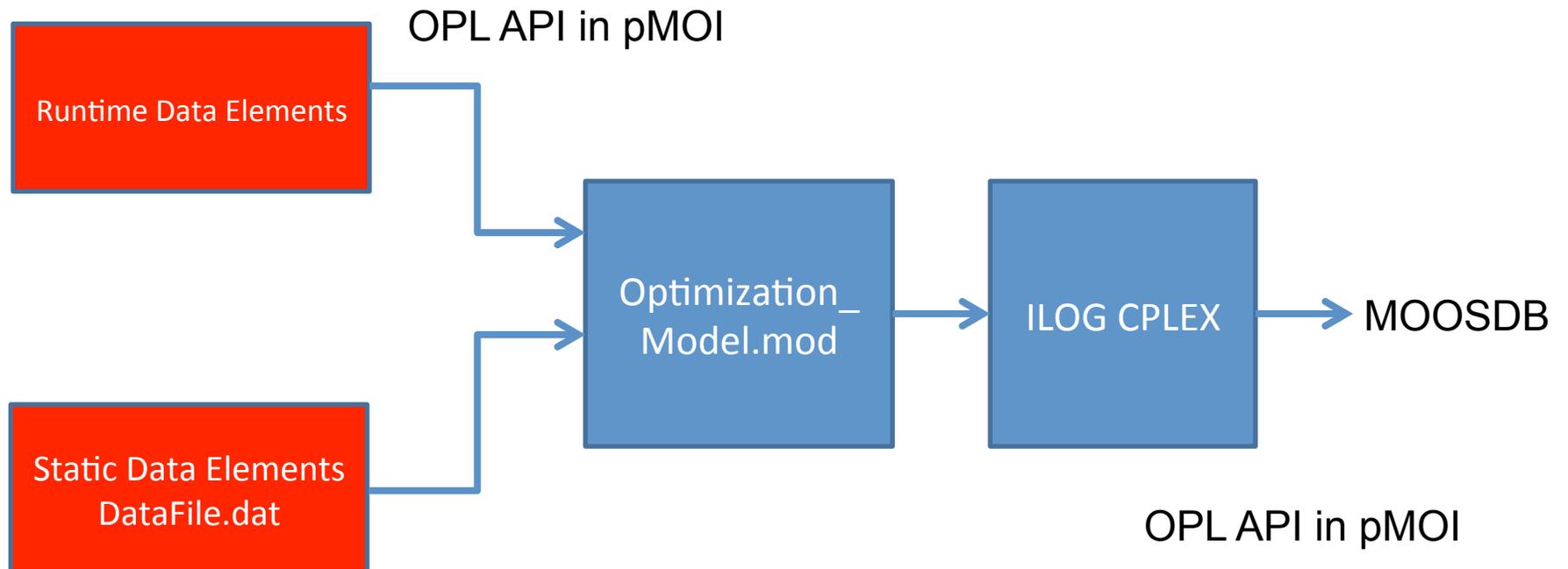
How pMOI Fits Into MOOS-IvP CMOOSApp Über-loop

General Function Call Sequence for CMOOSApps:



MOOS-OPL Interface

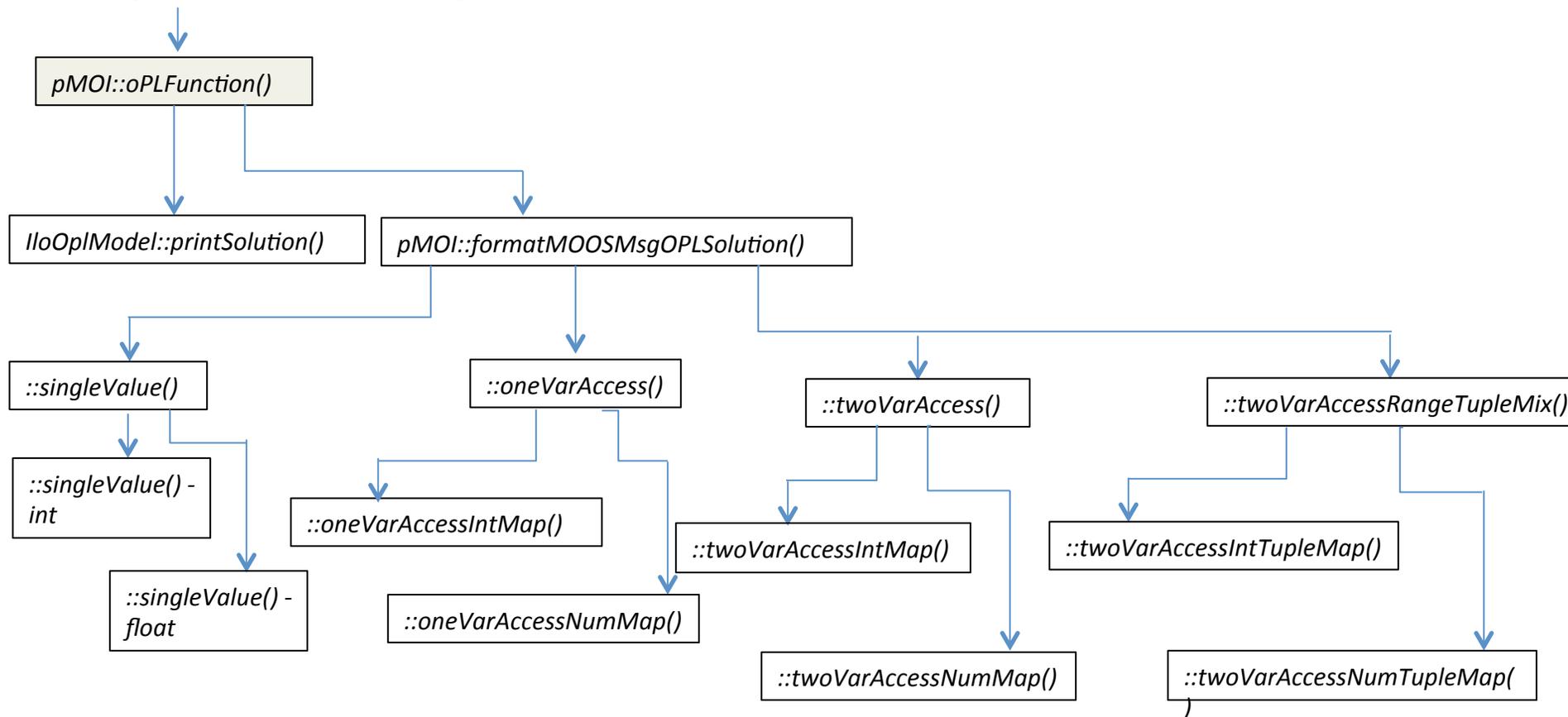
Information Flow



MOOS OPL Interface

How pMOI Fits Into MOOS-IvP CMOOSApp Uber-Loop Cont'd.

pMOI Functional Sequence:



It's off to the MOOSDB!!!

MOOS-CPLEX Autonomy Video Sensor Placement

VName: USV	X(m): 65.6	Lat: 45.869408	Spd: 5.0	Dep(m): 0.0	Time: 29.6	DEPLOY
VType: ship	Y(m): 65.3	Lon: -89.717566	Hdg: 40.0	Age(s): 0.00	Warp: 1	RETURN
Variable: n/a	Tm: n/a	Value: To add Scope Variables: SCOPE=VARNAME in the MOOS config block				

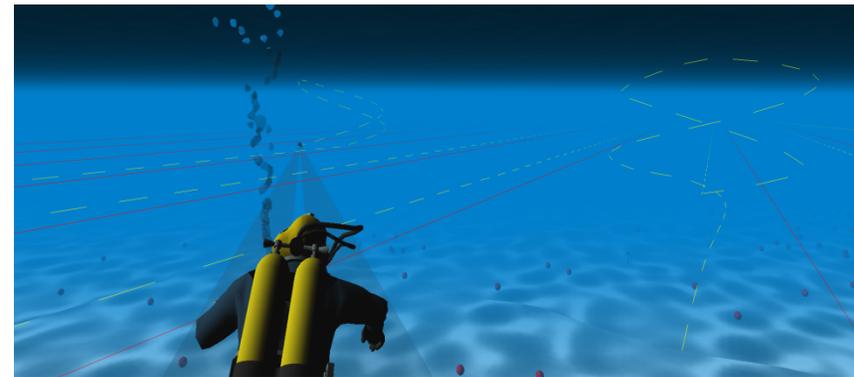
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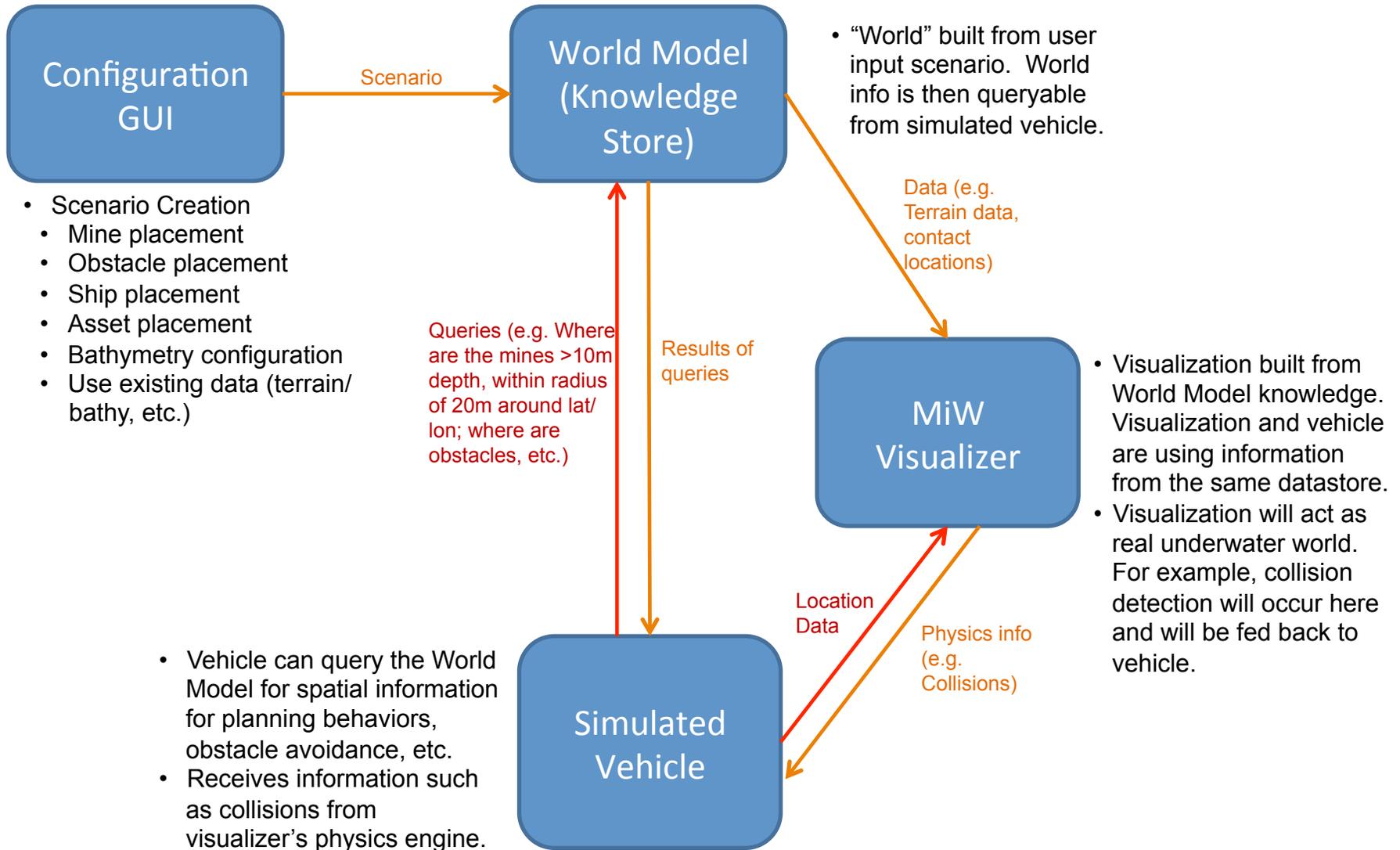
PCD's MIW Visualizer

Overview

- 2 Parts: Visualizer and Web management interface
- 3 Dimensional, real-time or log file playback display of multiple vehicles
 - Currently supports position/orientation, planned paths, contacts
- Can add any vehicle/object if you have a 3D model
- Built on Open Scene Graph and the Vizard abstraction layer.
- Can easily configure environment. Contacts, area, bathymetry/obstacles (EoY FY15)
- Land, surface and underwater
- Works with normal monitor or VR Goggles (including Oculus Rift)
- Created for developers to improve systems, but useful for project reviews, VIP demonstrations, etc.
- Easily distributable



PCD's MIW Visualizer



PCD's MIW Visualizer

Web management Interface

The screenshot displays the MIW Visualizer Web Interface in a browser window. The main area shows a 3D map of a coastal region with a blue star icon and several blue mine-like objects connected by red lines. The sidebar on the right contains a navigation menu and a table of object groups.

Group	Description
Munitions	Mine-like objects, mines, etc.
Vehicles (non-interactive)	Statically placed and pre-scripted vehicles. These vehicles cannot have external input control.
Drawables	Operation areas, exclusion zones, obstacles, waypoints, etc.

PCD's MIW Visualizer

Visualizer



PCD's MIW Visualizer

Diorama Mode

The screenshot shows the PCD's MIW Visualizer interface in Diorama Mode. The main window displays a 3D visualization of a ship deck with four vehicles (LCS1, RMS1, MH60, AMNS1) and a control panel on the right. The control panel includes tabs for Diorama, Developers, and Help, and a table listing the vehicles.

#	Name	Type	Comments
1	LCS1	LCS	
2	RMS1	RMS	
3	MH60	MH60	
4	AMNS1	AMNS	

- Create full vehicle missions and watch them play out in the visualizer
- Useful for displaying innovative systems that are not yet developed to sponsors, VIPs, etc.
- Can plan each waypoint and event for vehicles, including vehicle interaction (e.g. launch/recovery)
- Builds on top of MIW Visualizer architecture.
- Ongoing research: Evaluate user-made missions according to system metrics



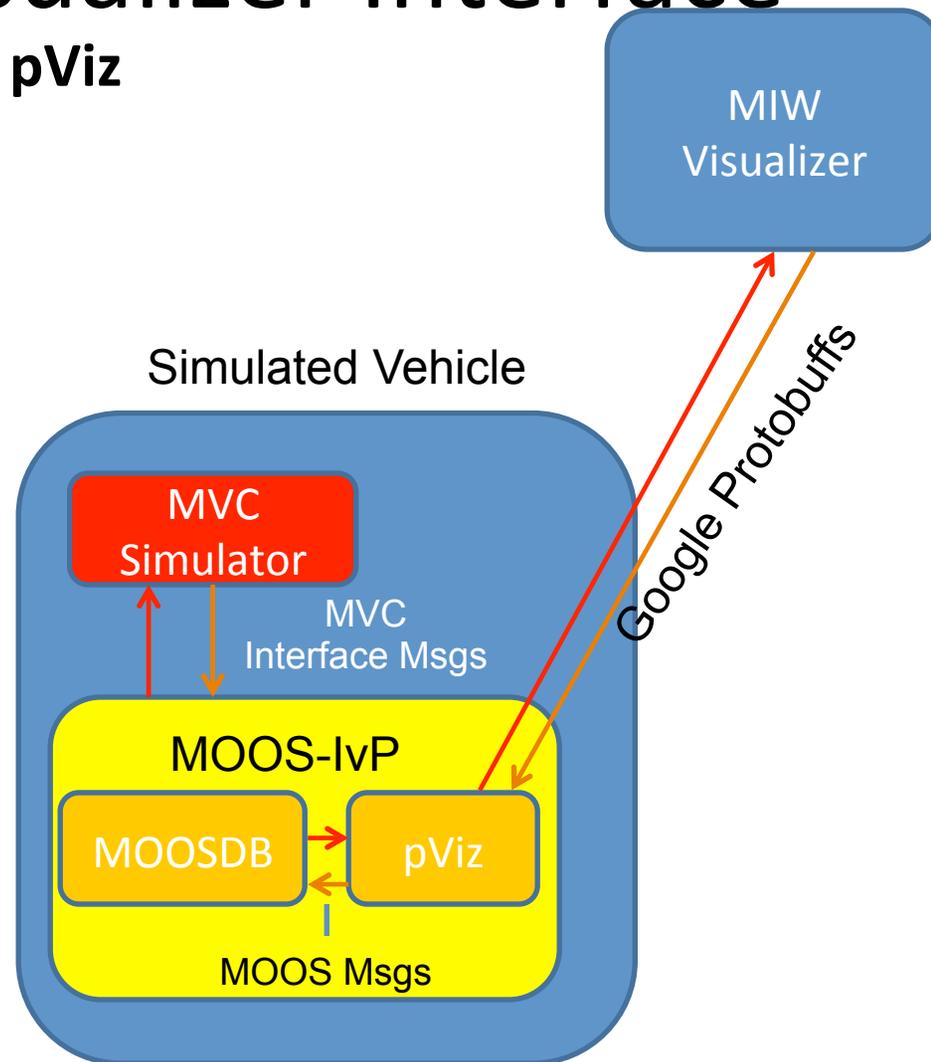
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MOOS-IvP/Visualizer Interface

pViz

- Consists of MOOS Module that acts similar to a Main Vehicle Computer (MVC) interface such as iREMUS or iFrontSeat.
- Takes NAV_X and NAV_Y MOOS Messages, and translates them to Google Protocol Buffer messages.
- Additionally, uses timestamp information to interpolate visualizer vehicle motion in-between messages.



PCD's MIW Visualizer

Visualizer





Summary

- Presented interfaces to IBM's ILOG CPLEX and a novel visualizer to MOOS-IvP.
- ILOG CPLEX interface allows mathematical optimization techniques to be used in autonomous UxVs running MOOS-IvP.
- MIW Visualizer allows 3D modeling, simulation, and mission playback of UxV missions with open interfaces, including MOOS-IvP.

Shameless Plug

- We're looking for potential collaborators...
- ...and potential NSWC PCD researchers!
 - U.S. Citizenship required
 - Multiple positions
 - Autonomy, signal processing, basic research...

Contact: matthew.bays@navy.mil



Navy's Center of Excellence in Littoral Warfare and Coastal Defense

Questions?

- Matthew Bays
 - matthew.bays@navy.mil
- Visualizer Questions
 - james.r.perkins@navy.mil

NAVAL SEA SYSTEMS COMMAND

Autonomy for Unmanned Systems

Autonomy Processor

NAVSEA
NAVAL SURFACE WARFARE CENTER
PANAMA CITY DIVISION