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mexHelmlvP
for Rapid Behavior Development and
Transition

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Develop a method for direct behavior sharing across internal development projects.



- **Early development for behaviors at NURC often performed in Matlab**
 - **Quick, easy, simple testing**
- **Also some development in other languages**
 - **Decision Support Project: Simulation/Tactical Decision Aid development**
 - **Multistatic Tactical Planning Aide (MSTPA) – Java**
- **Translation into IvP functions (and vice-versa) is time consuming.**
- **Sometimes, details get “lost in translation”.**

Decision support project primary tool: Multi-Static Tactical Decision Aide (MSTPA)

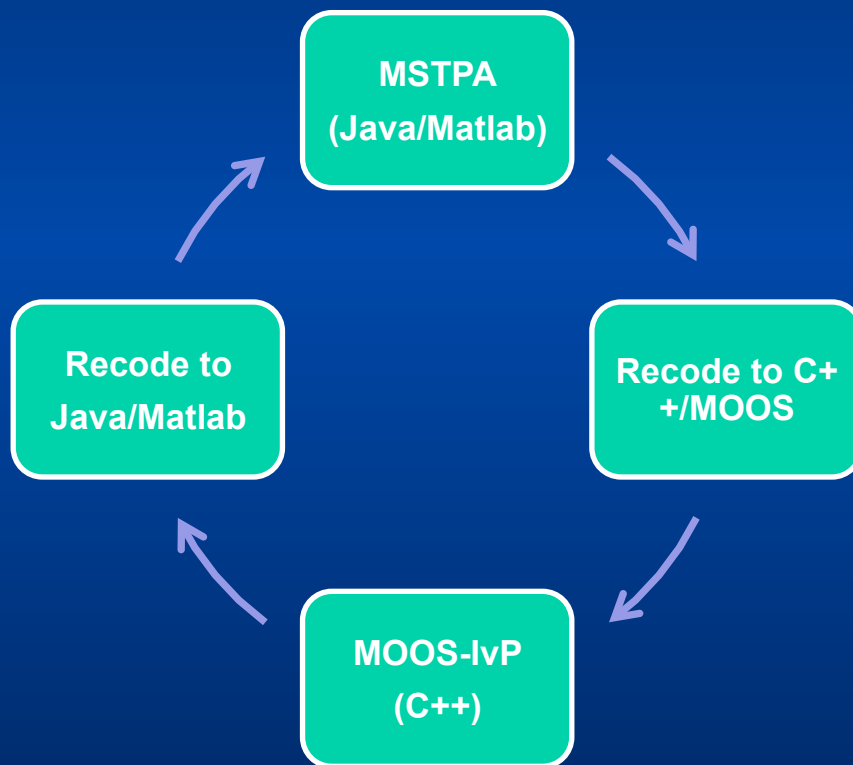


- **High fidelity, efficient , model based tool for predicting system performance.**
- **Used to test and vet multistatic sonar fields.**
- **Ongoing improvement and development**
 - **Improved acoustic models**
- **Used in multiple operational excercises**
 - **Positive reviews around NATO**

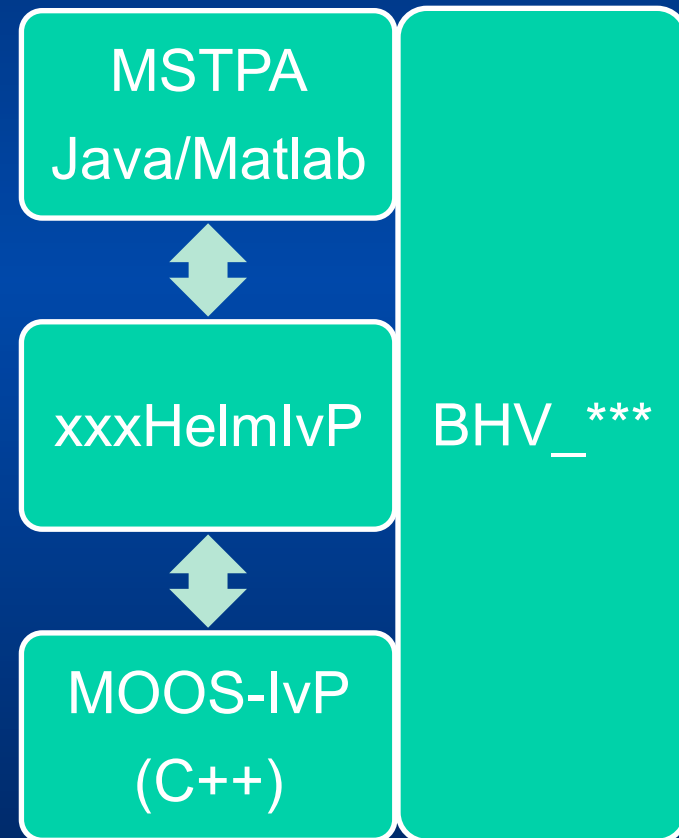
Bridge the gap between behavior development in decision support and littoral surveillance projects



Current Process: Recoding behaviors



Intended Process: Cross-utilize behaviors

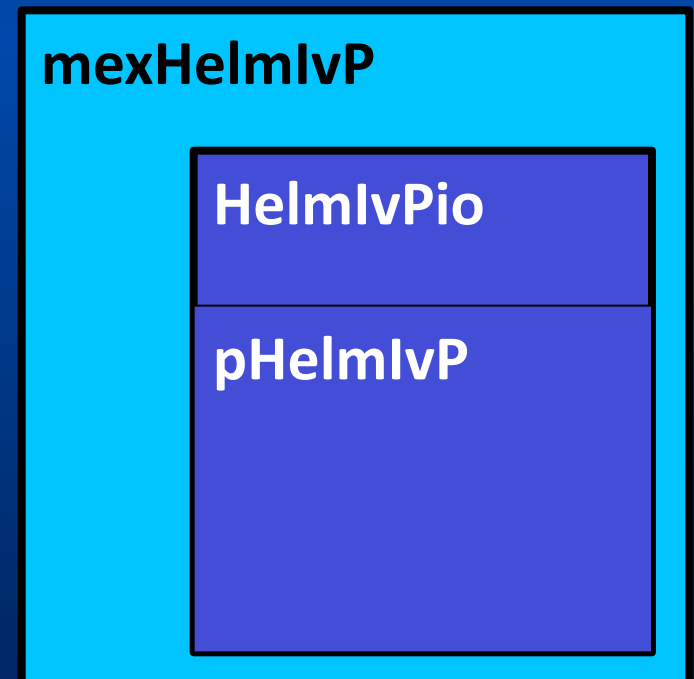


Superclass of pHelmlvP keeps “native” infrastructure, but replaces data I/O.

- Keep all of pHelmlvP MOOS infrastructure
 - Even though most will not be used
 - Keep .bhv file infrastructure for commonality/multi behavior testing

OnStartup ()
 OnConnectToSever ()
 OnNewMail ()
 Iterate ()

- Mex interface populates InfoBuffer with input data.
- Mex interface calls modified Iterate once per step.
- Return Domain solution information
 - Maybe even utility functions later



Matlab mex call to replace MOOS database.

- Call looks like this:

```
[moosData]=mexHelmIvP(deltaTime, moosData);
```



Replace
moosData with
updated database
from the mex call.



deltaTime is the
time elapsed
from previous call
to this one.



“moosData”
variable is a
trimmed down
MOOSDB.
Structure of
name=value
pairs.

Future Work: xxxHelmlvP

- **mexHelmlvP serves as a study in how to reuse HelmlvP software**
 - **Serves as model for other developments**
 - **Direct javaHelmlvP for MSTPA**
- **Allows us to vet Behaviors in another way:**
 - **At Sea, MOOS simulations, or**
 - **Using well exercised Tactical Decision Aid**
- **Allows us to address “big questions” via modeling tools**
 - **How to autonomous systems compare to others when simulated on an even playing field?**

Future Work/Conclusion

- **Standardize behavior development between modeling/simulation and seagoing test groups using HelmlvP as core behavior engine.**
- **Enable behavior sharing between groups.**
- **Enable more advanced monte carlo testing of behaviors with current simulation systems (TDA's)**
- **Enable benchmarking of autonomous behavior based systems vs. other simulated systems**
 - **Quantify differences**



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BACKUP

Proposed work flow based on decreased complexity in early development stages



Run Cost/ Complexity	Description	Purpose
Low	Matlab Sim	Quickly develop and tune behaviors and BHV settings
Medium	MOOS Sim	Verify developed BHV and settings in realtime
High	MOOS/HIL Sim	Verify data flow through complete system (incl. BHV)
Very High	Field Trial	Verify system in fielded system