

An SNR Maximization Behaviour for Autonomous AUV Control

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Background

- **AUVs are becoming a sensing platform of increasing interest for conducting ASW**
 - **Low cost**
 - **Mobility**
 - **Able to be inserted in high risk environments**
- **When operated underwater , AUVs have limited ability to communicate with other assets within the ASW network**
 - **Acoustic communications are low bandwidth and limited range**
- **AUVs therefore must have the ability to react to their sensors in an at least semi-autonomous way, making local decisions based on assumptions about the target and collaborating assets**
- **In this talk we propose a model based control algorithm for AUVs bistatically receiving reverberation and target returns to try to maximize the SNR**

Maximize SNR Technical Approach

- The helm will be operated at a constant speed* and constant depth*
- At the present position
 - For the estimated source position and speed
 - Either 1) known or 2) obtained from comms or 3) estimated by tracker running on the direct blast contact and using accurate timing
 - For the estimated receiver position and speed
 - Estimated by a tracker running on the first non-direct blast target
 - For a number of possible trajectories *seconds_future* in the future evaluated at *num_times*
 - Search over possible trajectories (determined by *range_headings* and *num_headings*)
 - Max SNR(L^∞)
 - Maximum average SNR (L^2)
 - Maximum minimum SNR (L^∞)
 - Use MOOS-IvP to output DESIRED_HEADING

Maximize SNR Technical Approach Continued

- **The helm will be operated at a constant speed* and constant depth***
- **Constant speed restriction can be eliminated by searching over possible speeds and minimizing a 2D objective function**
 - Reflector
- **The constant depth restriction can be eliminated by searching over desired depths for various target hypotheses**
 - **Known target depth**
 - **Known target depth range**
 - **Target depth likelihood**
 - **Use fast RD prop code, most likely BELLHOP**
- **Even current “lat-long” approach can be extended to RD**
 - **Sound speed profile**
 - uCtdSim2
 - **Bathymetry**
 - uBathy

Model Based Objective Function RL

- Use Harrison's formulae inspired by Weston for the rapid estimation of bistatic reverb in iso-velocity range independent environments

- TL

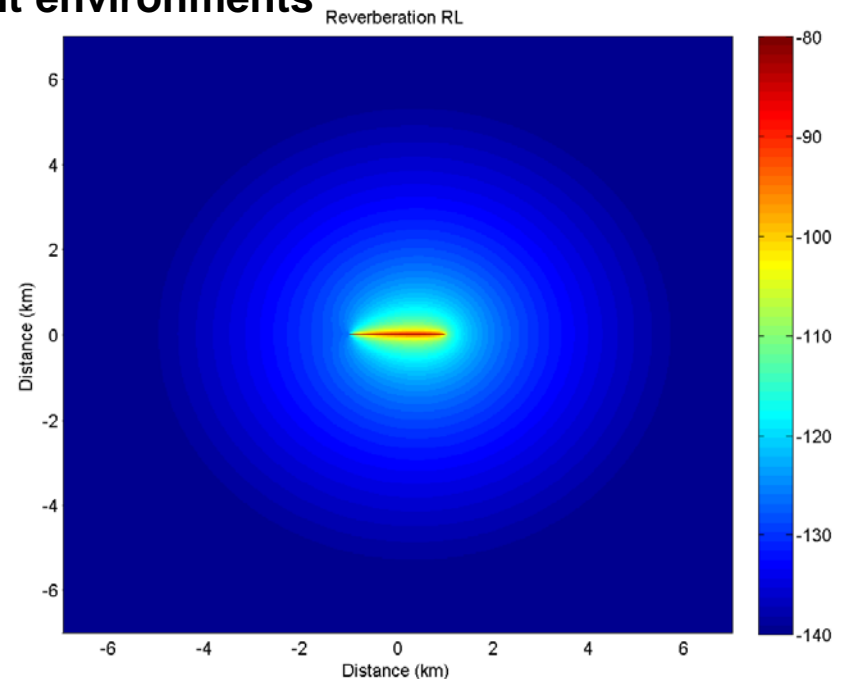
$$I(r_1) = \frac{2}{rH} \int_0^{\pi/2} |R(\theta)|^{r_1 \tan \theta / H} d\theta$$

- Area

$$A(r_1, r_2, \Theta) = \delta t \delta \phi \frac{2cr_1r_2^2}{(ct)^2 - L^2}$$

- RL

$$I_{rev}(r_1, r_2) = S \frac{4}{r_1 r_2 H^2} \int_0^{\pi/2} d\theta_1 \int_0^{\pi/2} d\theta_2 |R(\theta_1)|^{r_1 \tan \theta_1 / H} S(\theta_1, \theta_2, \Theta) A(r_1, r_2, \Theta) |R(\theta_2)|^{r_2 \tan \theta_2 / H}$$



Model Based Objective Function EL

- For Echo Level use round-trip TL and a target strength TS

- TL

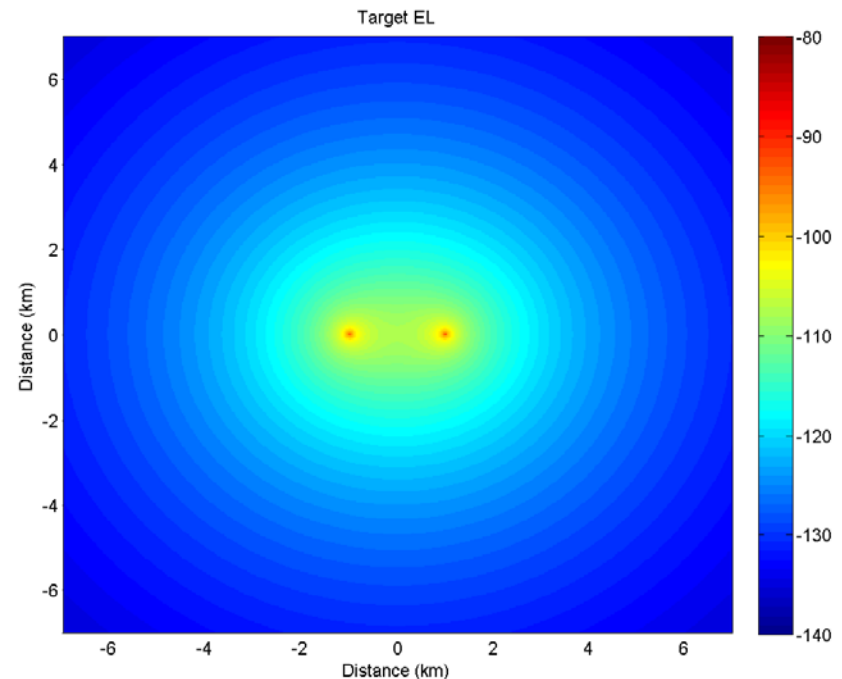
$$I(r_1) = \frac{2}{rH} \int_0^{\pi/2} |R(\theta)|^{r_1 \tan \theta / H} d\theta$$

- TS

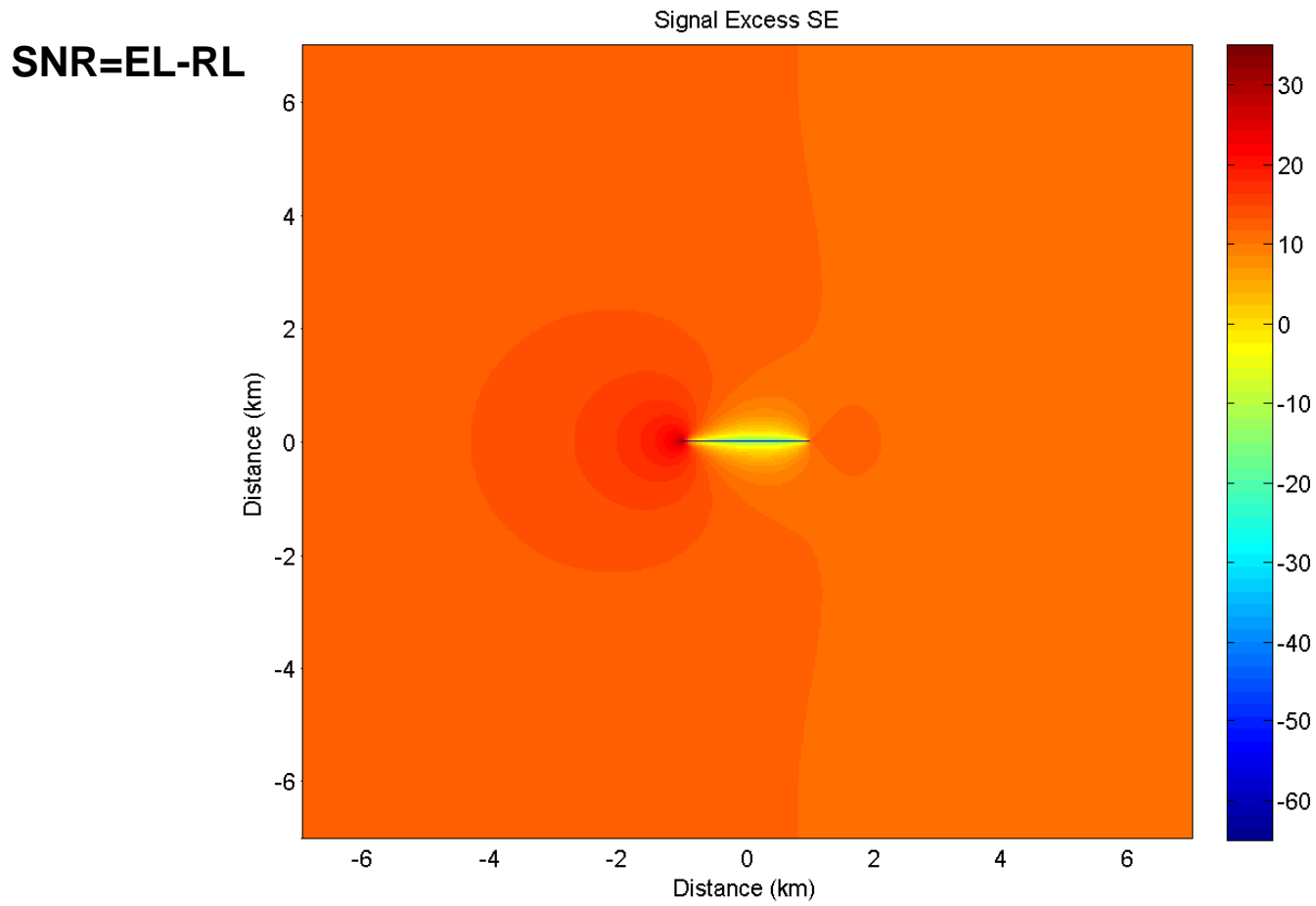
$$\mathbf{TS} = 20 \log_{10}(a / 2)$$

- EL

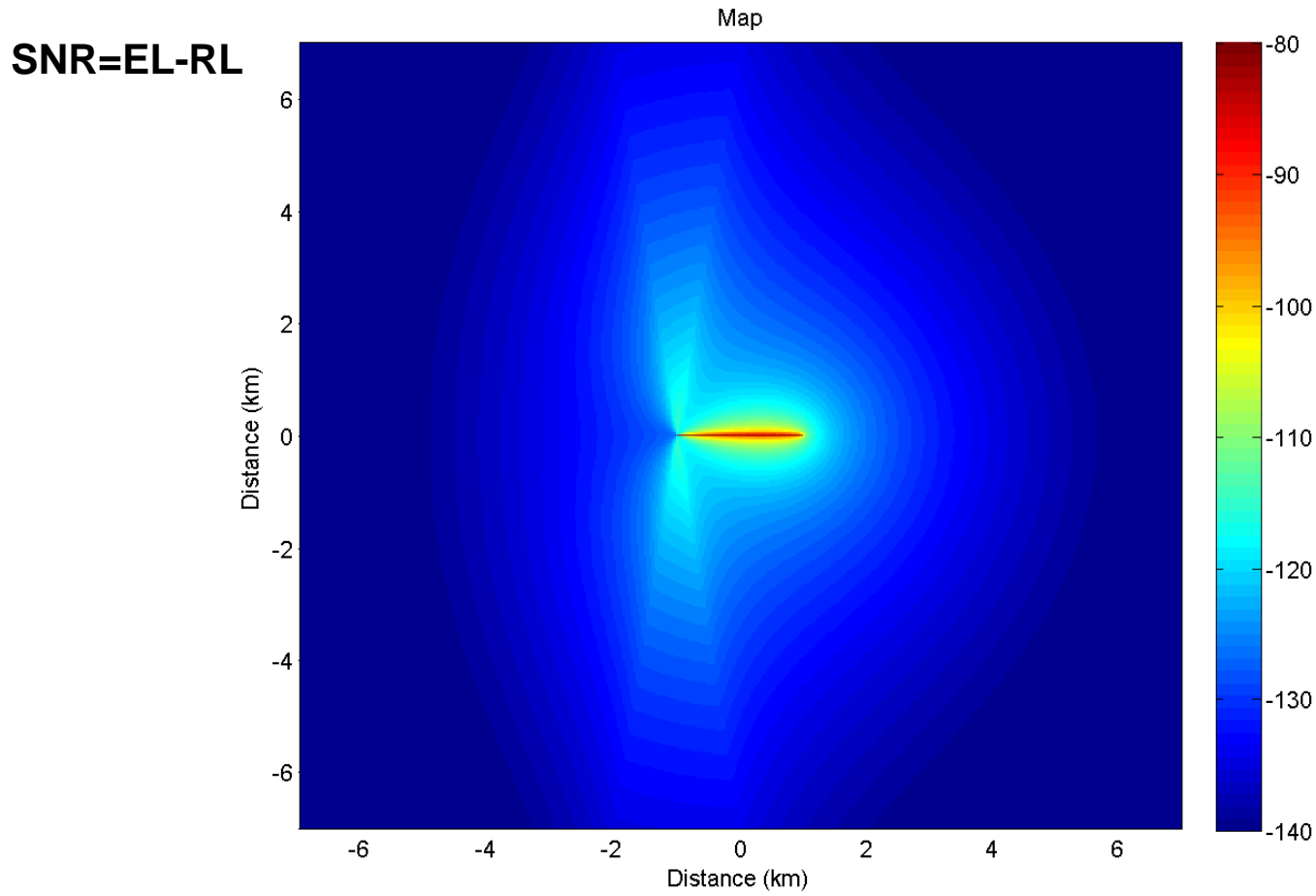
$$I_{target}(r_1, r_2) = \mathbf{TS} \frac{4}{r_1 r_2 H^2} \int_0^{\pi/2} d\theta_1 \int_0^{\pi/2} d\theta_2 |R(\theta_1)|^{r_1 \tan \theta_1 / H} |R(\theta_2)|^{r_2 \tan \theta_2 / H}$$



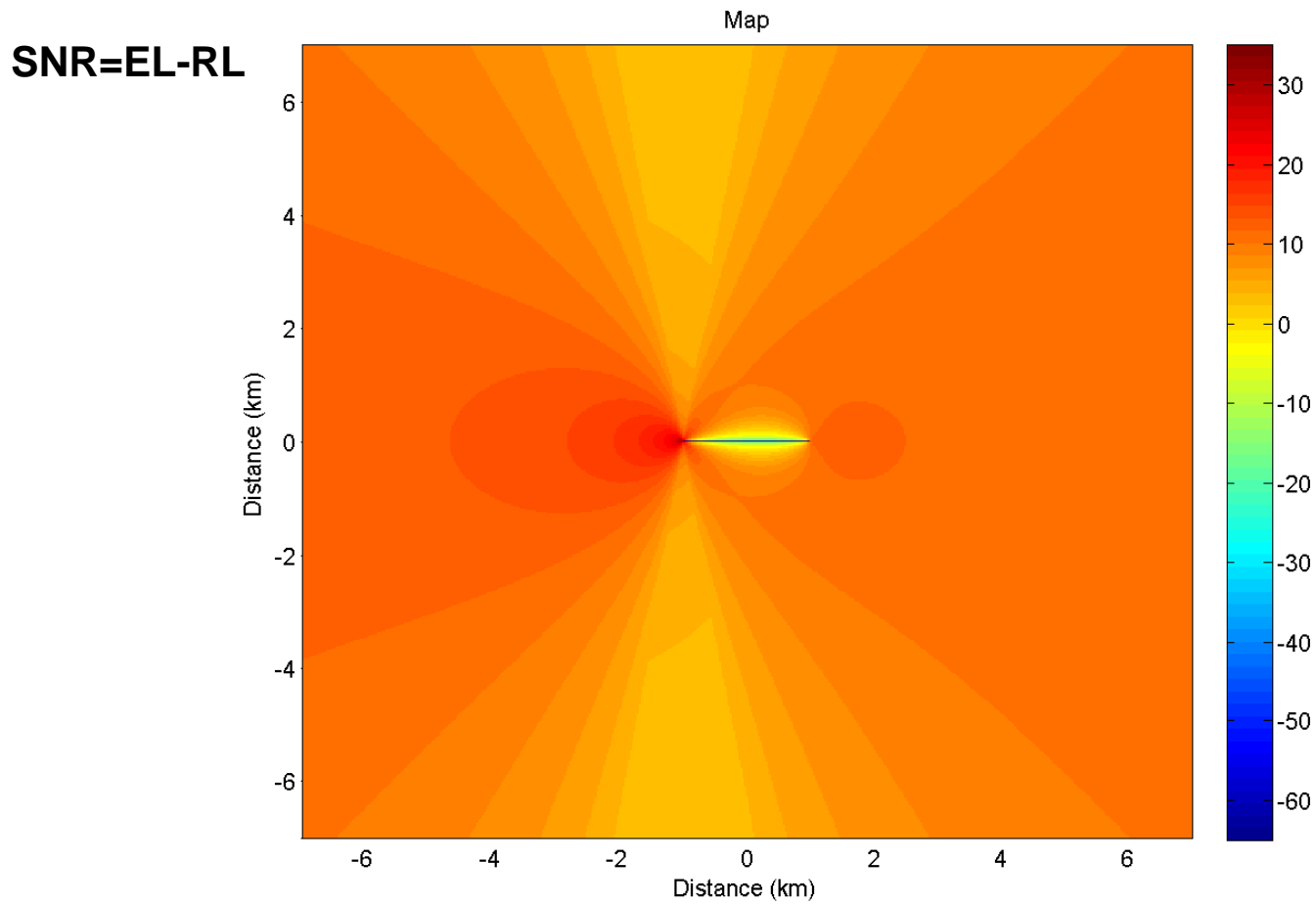
SNR Objective Function in Target Location Space



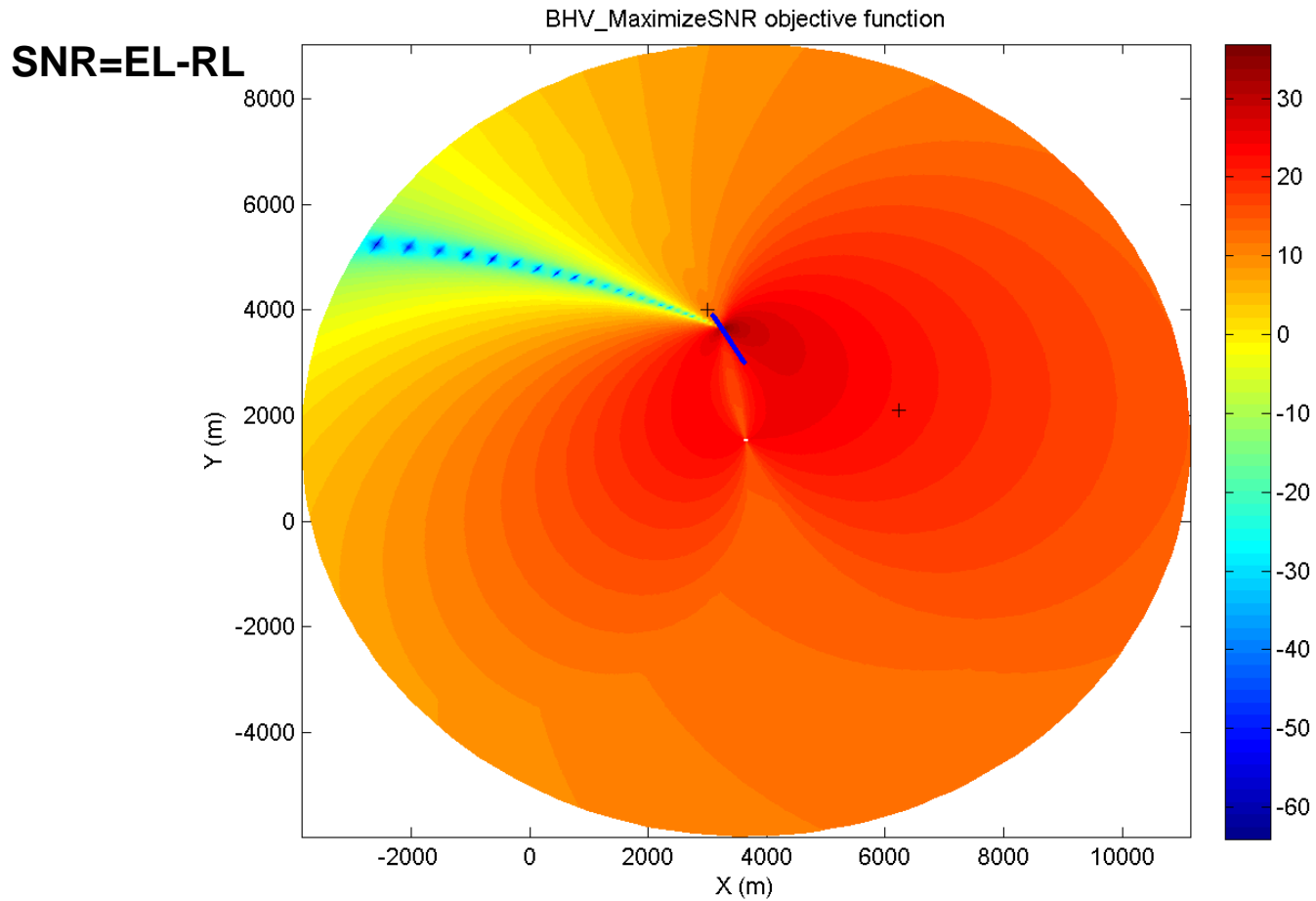
RL: Reverberation with BENS Aperture in Target Location Space



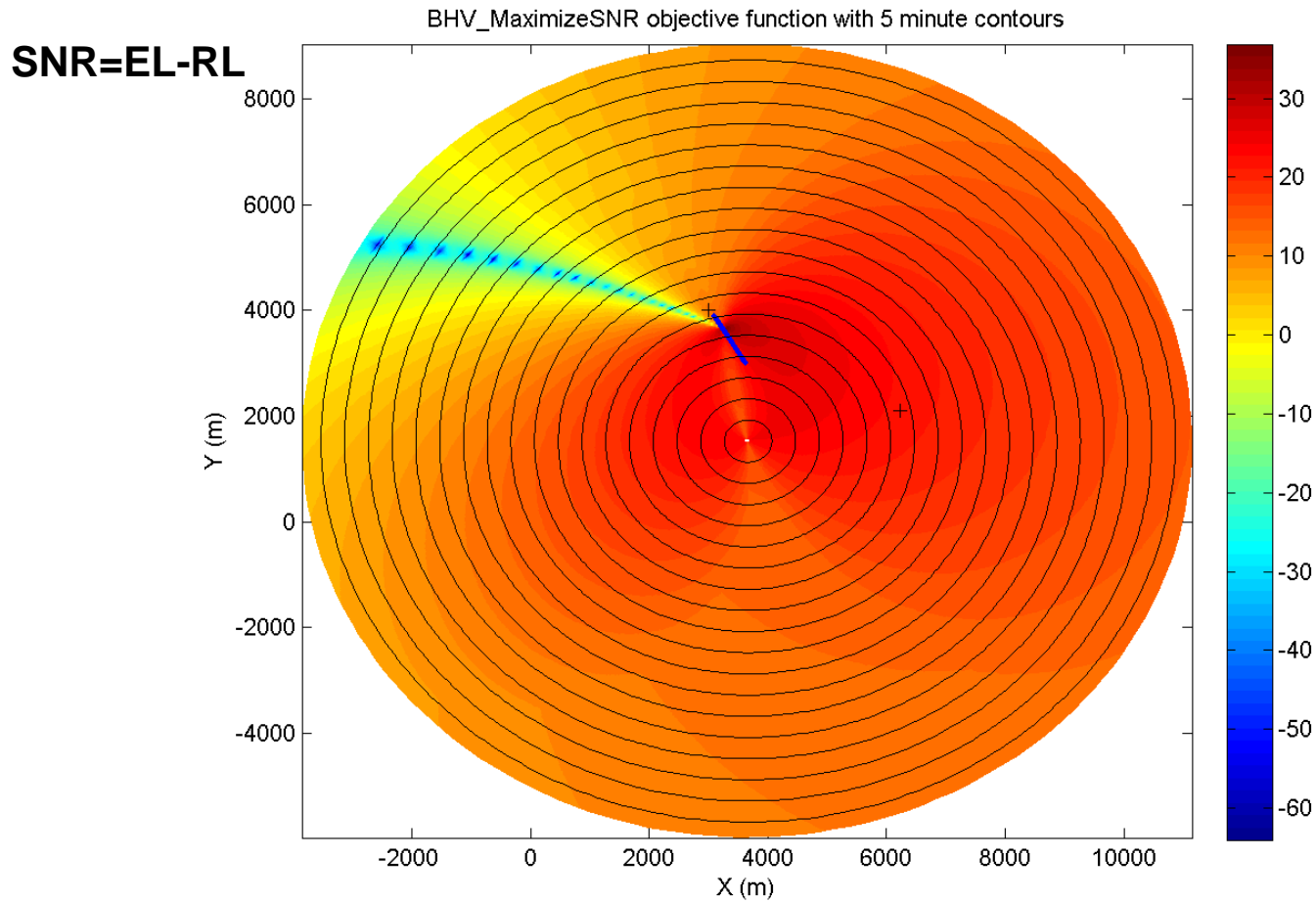
SNR Objective Function with BENS Aperture in Target Location Space



SNR Objective Function with BENS Aperture in Possible Receiver Space



SNR Objective Function with BENS Aperture in Possible Receiver Space



BHV_MaximizeSNR on Moving Target

- Moving Target starts at [1000,4000] sailing 2.5 kts east
- AUV Loitering at [3800,1900]
- AUV switches modes from MANUEVER to PROSECUTE
 - Currently with a MOOSpoke, need to automate probably on SNR similar to BHV_BroadsideSNR
- AUV tries to maximize average SNR on target
- Parameters of BHV_MaximizeSNR
 - *num_times*=20
 - *seconds_future*=500
 - *num_headings*=181
 - *range_headings*=360

pMarineViewer

File BackView GeoAttr Vehicles MOOS-Scope

Target Truth

oex (SEARCH)

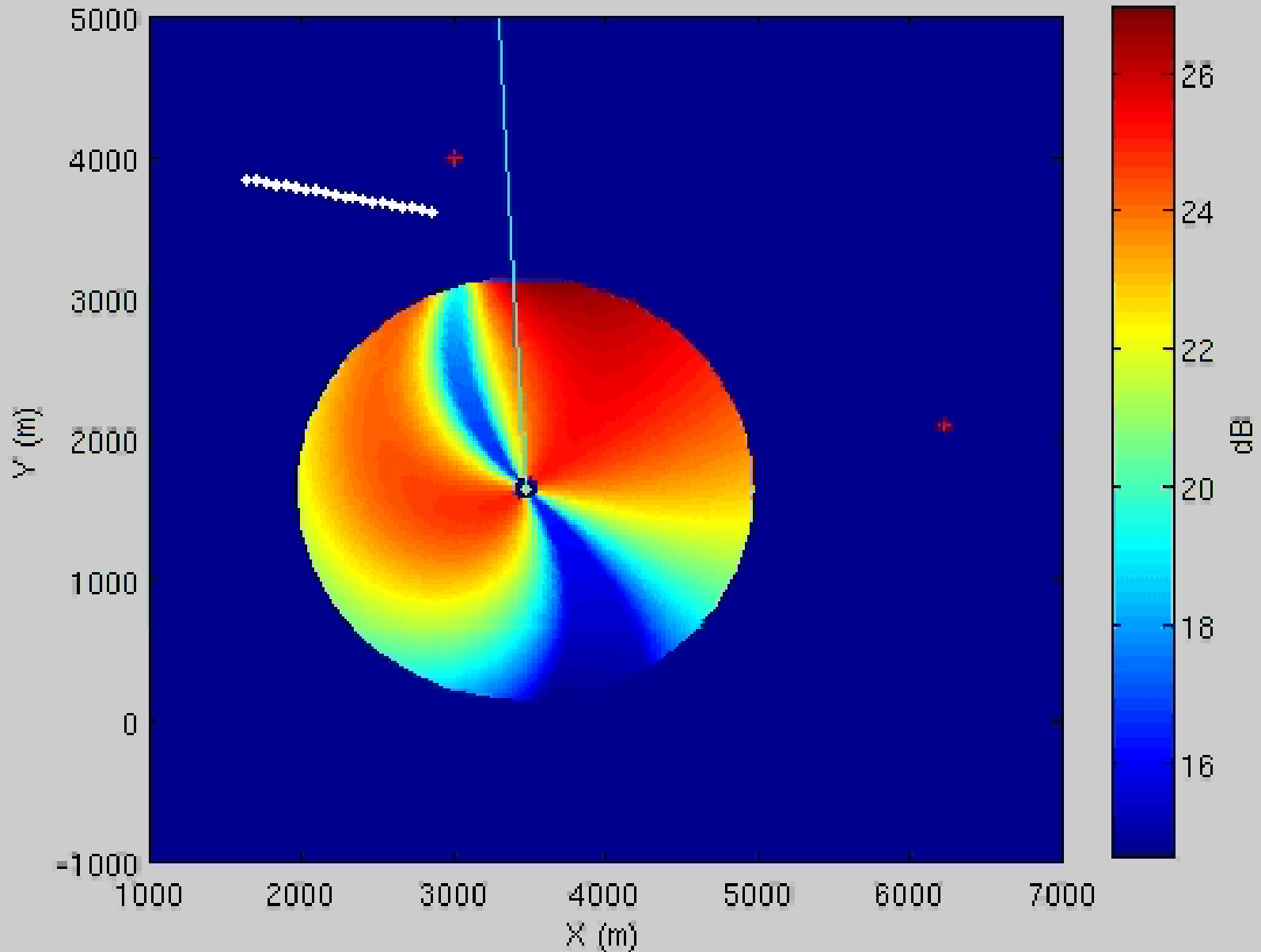
poly demus

19 (pings->85/speed->1.50)

oex (SEARCH)

VName:	oex	X(m):	4823.0	Lat:	42.495654	Spd(m/s):	1.4	Dep(m):	15.0	Time:	1622.6	Range:	5602.6
VType:	auv	Y(m):	2851.4	Long:	10.958827	Heading:	80.6	Report-Age:	0.67	Warp:	1	Bearing:	59.41
Variable:	GEO_BEARING	Time:	1618.51	Value:	83.59941402								

BHV_MaximizeSNR objective function

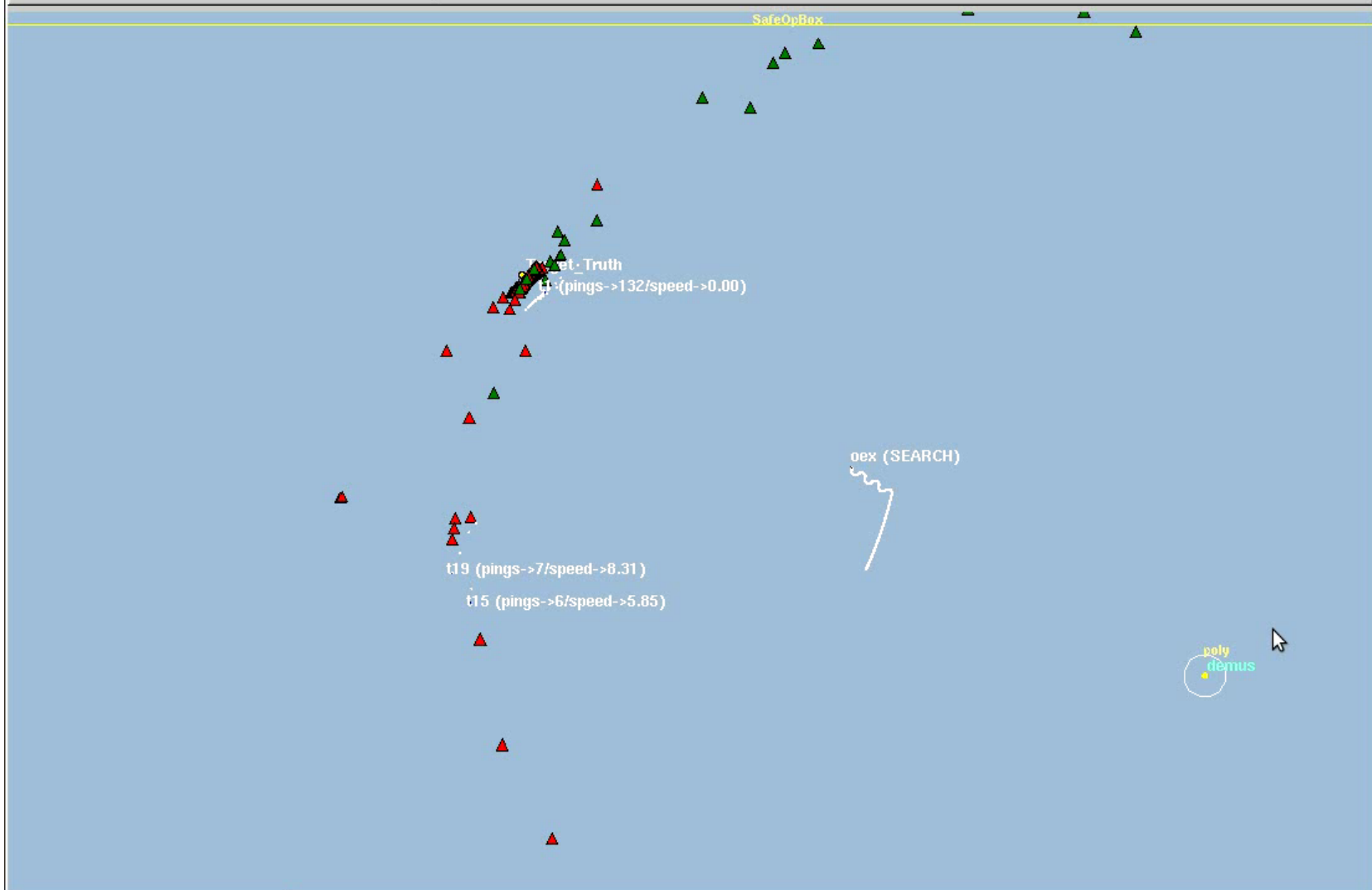


BHV_MaximizeSNR on Stationary Target

- **Stationary Target starts at [3000,4000] 0 kts**
- **AUV Loitering at [3800,1900]**
- **AUV switches modes from MANUEVER to PROSECUTE**
 - **Currently with a MOOSPoke, need to automate probably on SNR similar to BHV_BroadsideSNR**
- **AUV tries to maximize average SNR on target**
- **Parameters of BHV_MaximizeSNR**
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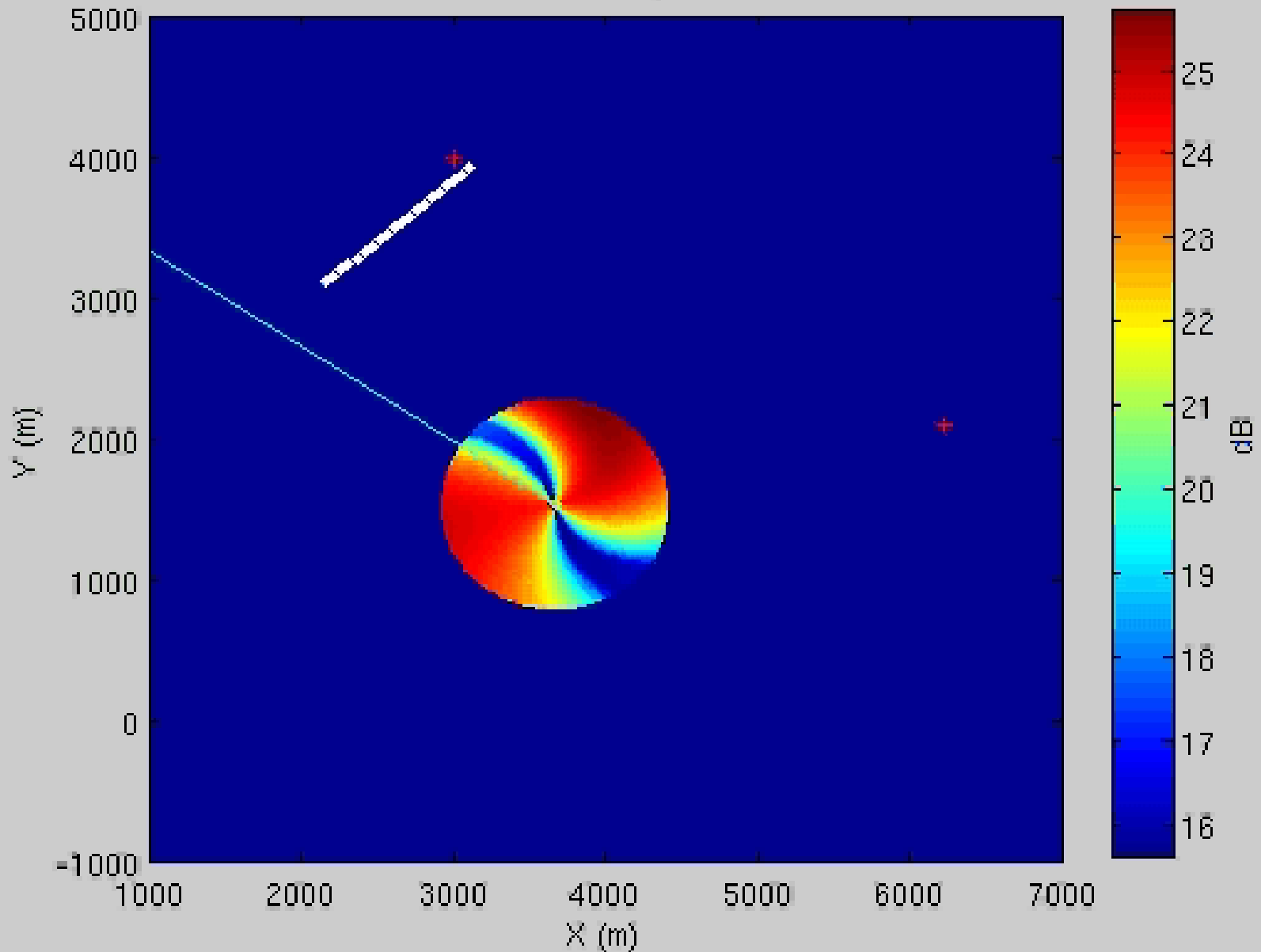


VName: X(m): Lat: Spd(m/s): Dep(m): Time: Range:

VType: Y(m): Long: Heading: Report-Age: Warp: Bearing:

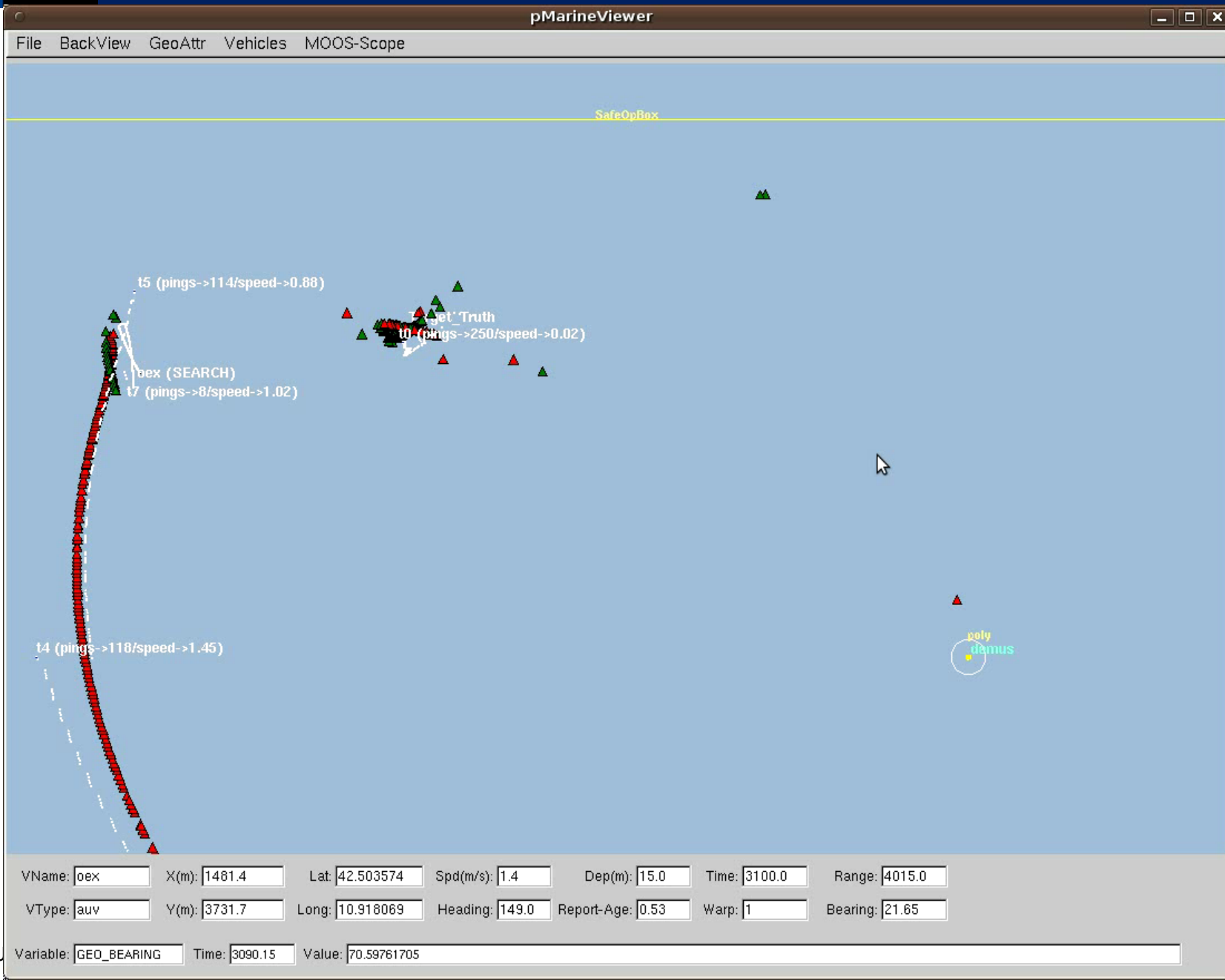
Variable: Time: Value:

BHV_MaximizeSNR objective function

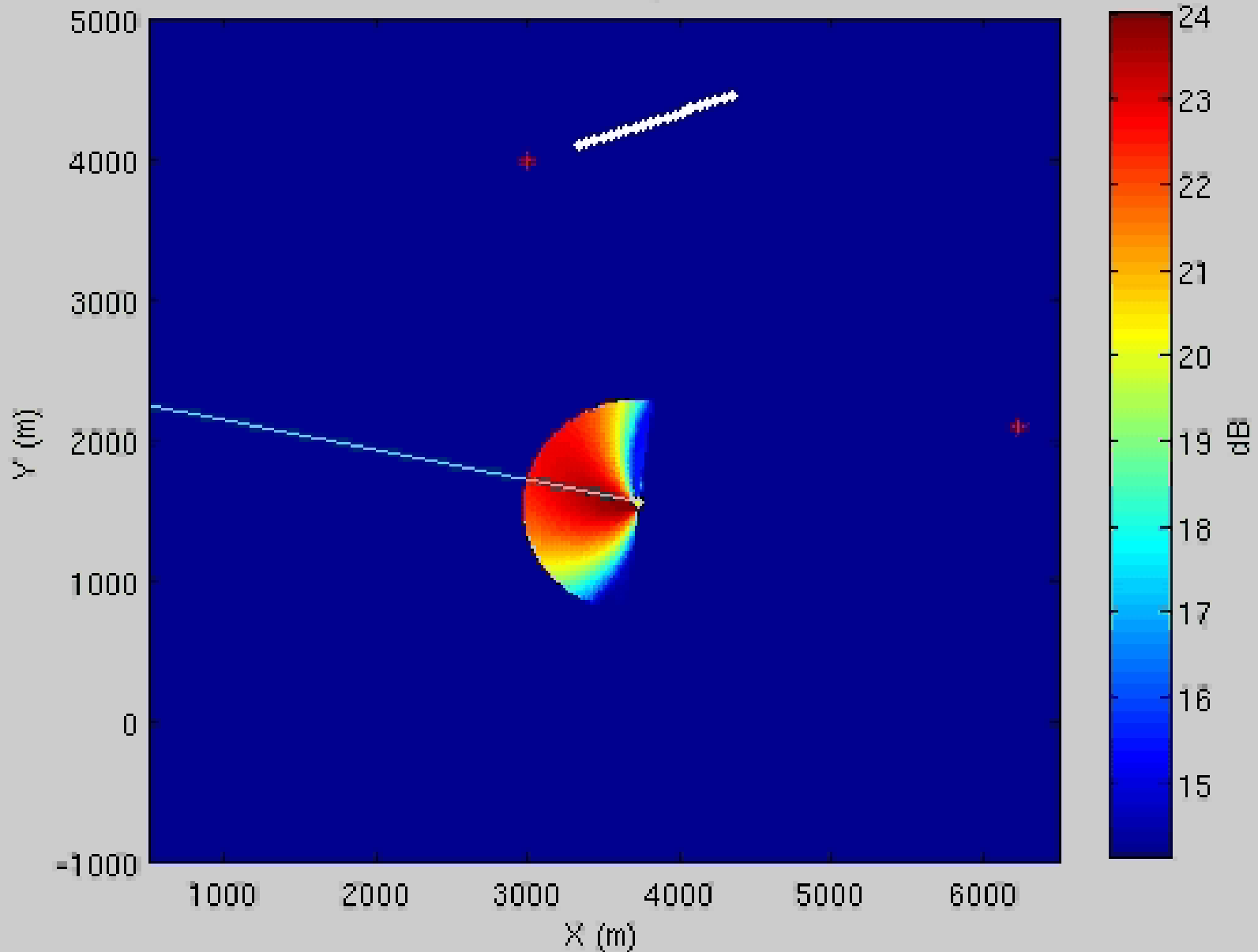


BHV_MaximizeSNR on Stationary Target

- Stationary Target starts at [3000,4000] 0 kts
- AUV Loitering at [3800,1900]
- AUV switches modes from MANUEVER to PROSECUTE
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- AUV tries to maximize average SNR on target
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 - *range_headings*=180



BHV_MaximizeSNR objective function



BHV_MaximizeSNR Preliminary Conclusions

- Behaviour seeks to keep target on or near broadside
- Behaviour simultaneously tries to close range
- Behaviour avoids “blackout region”
- Behaviour can demonstrate emergent behaviour of helm ambiguous heading oscillation (damped by BHV_MemoryTurnLimit) when it is allowed to consider completely reversing course
 - Occurs when vehicle crosses source-target axis where the objective function becomes ambiguous (symmetric)
- Behaviour tries to sail “almost” directly towards target when the *seconds_future* parameter encompasses the estimated target position

Maximize SNR Technical Approach Continued

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Model Based Depth Objective Function TL

- Use Harrison's formulae inspired by Weston for the rapid estimation of bistatic reverb in iso-velocity range independent environments

- TL from source to target

$$p(z_s, z_T, r_1) / p(1) \propto \sqrt{\frac{2\pi}{r_1}} \sum_{n=1}^N k_n^{-1/2} \phi_n(z_s) \phi_n(z_T) e^{ik_n r_1}$$

- TL from target to receiver

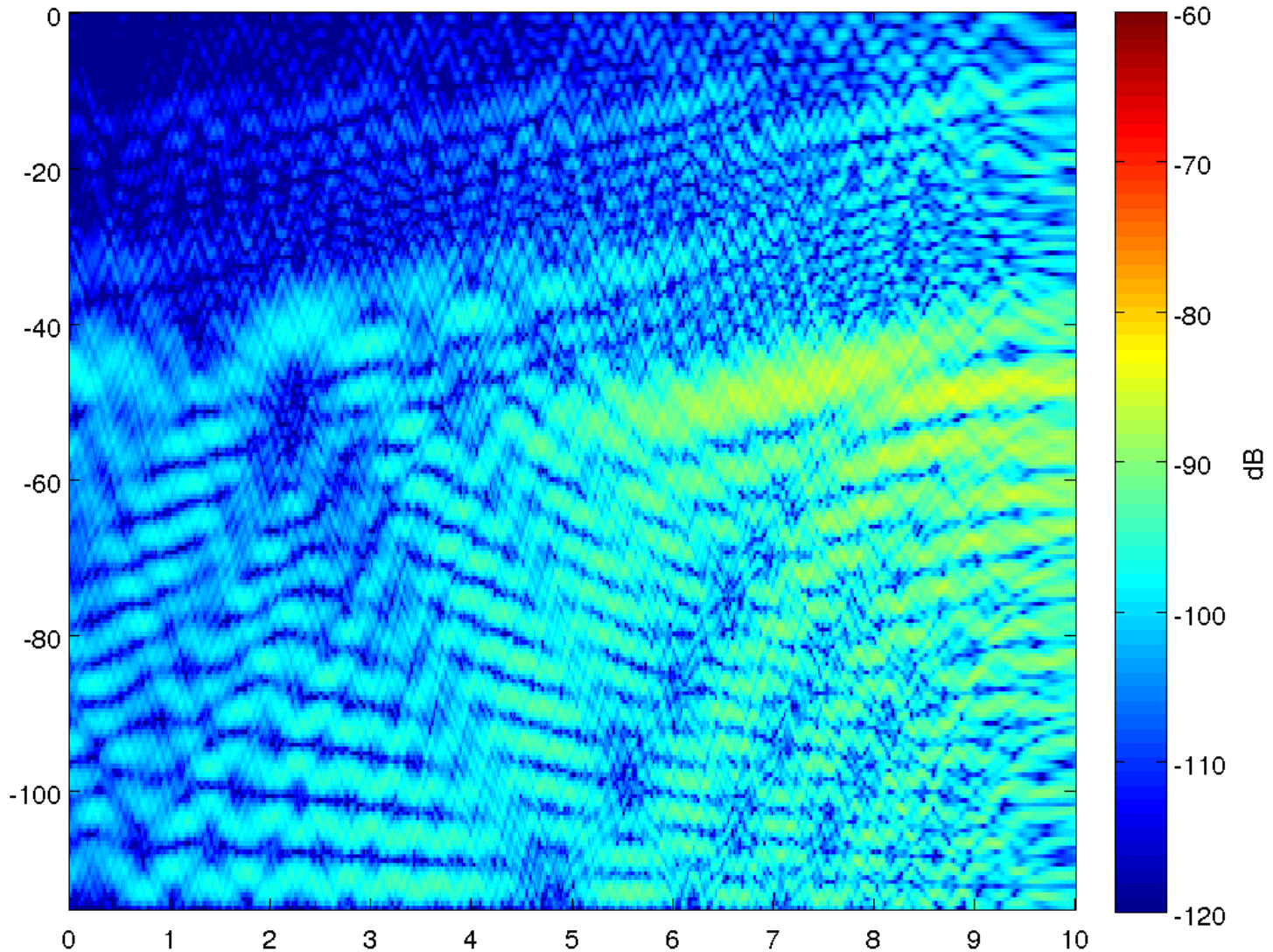
$$p(z_T, z_r, r_2) / p(1) \propto \sqrt{\frac{2\pi}{r_2}} \sum_{m=1}^N k_m^{-1/2} \phi_m(z_T) \phi_m(z_r) e^{ik_m r_2}$$

- Total TL integrated over uncertain target depth

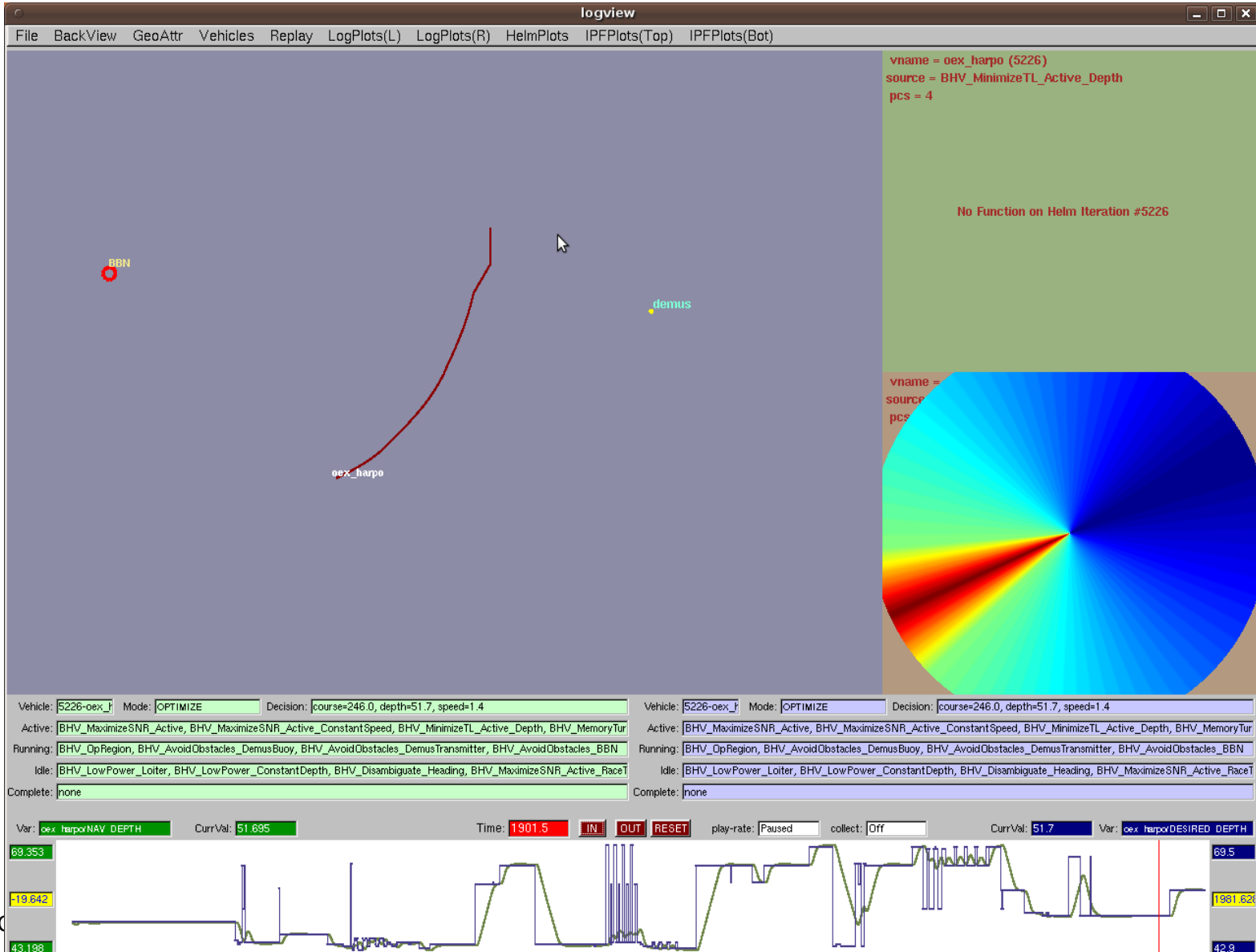
$$p(z_s, z_T, z_r, r_1, r_2) \propto \sqrt{\frac{4\pi^2}{r_1 r_2}} \sum_{m=1}^N \sum_{n=1}^N k_n^{-1/2} k_m^{-1/2} \phi_n(z_s) \phi_m(z_r) e^{i(k_n r_1 + k_m r_2)} \int_{-H}^0 \phi_m(z_T) \phi_n(z_T) p(z_T) dz_T$$

$$\propto \sqrt{\frac{4\pi^2}{r_1 r_2}} \sum_{m=1}^N k_m^{-1} \phi_m(z_s) \phi_m(z_r) e^{ik_m(r_1 + r_2)}$$

Model Based Depth Objective Function TL



Combined MaximizeSNR and MinimizeTL Simulation



MimimizeTL_Depth Behaviour Preliminary Conclusions

- **Very similar to Toby Schneider's work using Bellhop and trying to minimize TL**
 - **Using Kraken instead of Bellhop**
 - **Field computed inside behaviour using modes**
 - **Uses existing .mod file**
- **Currently the depth of the maximum transmission gain averaged over a number of look-ahead times is used to determine the optimum depth**
- **Helm designs an objective function based only on this optimum depth**
 - **Could pass the entire time averaged transmission gain to the helm via piecewise linear map**
- **This work could be made entirely consistent with the X-Y maximized SNR behaviour by calculating signal excess as a function of depth rather than TL**

AUV Model Based Autonomy Overall Conclusions

- AUV autonomy for ASW is an emerging research area
- Typical solutions at the moment are driven by ideas
 - What the behaviour designer feels would be a robust algorithm with a good chance of demonstrating good performance
- Measures of effectiveness are still being determined
- Autonomy based on towed array sensors can be very sensitive
 - Autonomy algorithm adjusts helm, new heading leads to heading or location ambiguity of a contact
 - Moving contacts lead to broken tracks, leading to control instability as new detection and track on the contact of interest must be formed
- Clutter and false alarms will pose major challenges
- Fusion of information between collaborating assets will be a major challenge

Technical Risks/Remaining Work

- **Maximize SNR**

- **Have GROUCHO process the BENS array data using pProcessSlita, generate contacts using pBistaticLocator, and have pKalmanTracker generate useful tracks that persist long enough for the behaviour to act on**

- **Write the software that will allow the behaviour state to change from loiter to maximize snr upon the appearance of a track of sufficient quality**

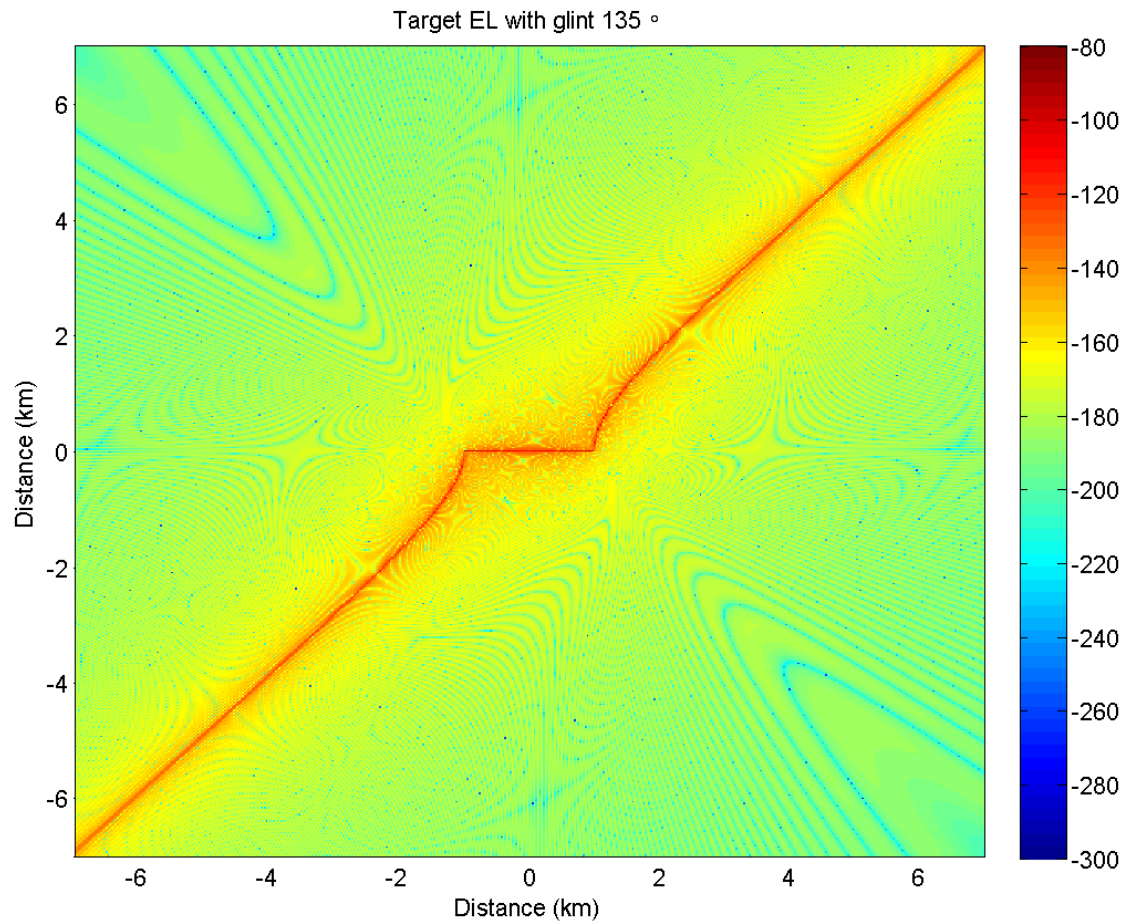
- **Overall**

- **Make sure that MOOSivP works with the iOEX frontseat driver for even the simplest missions**

Backup Slides

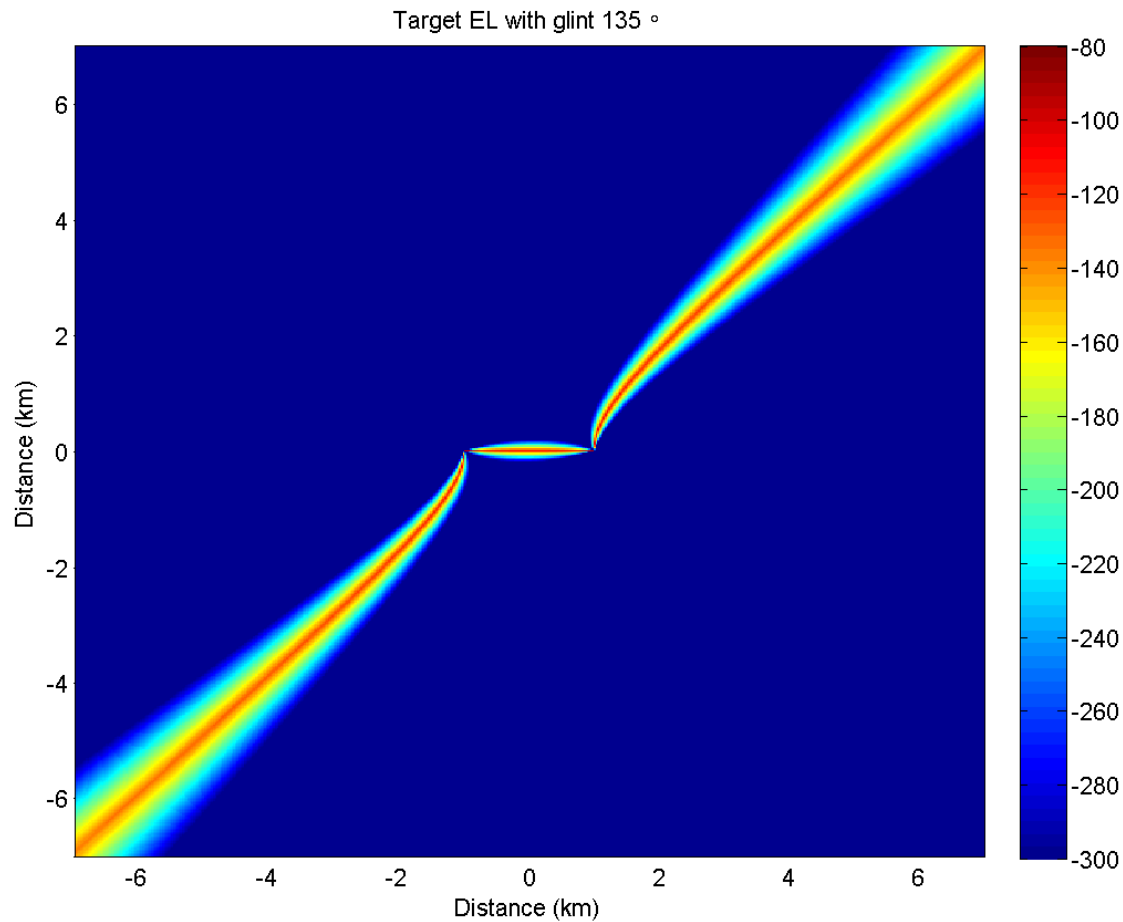
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Elongated Target in Target Location Space



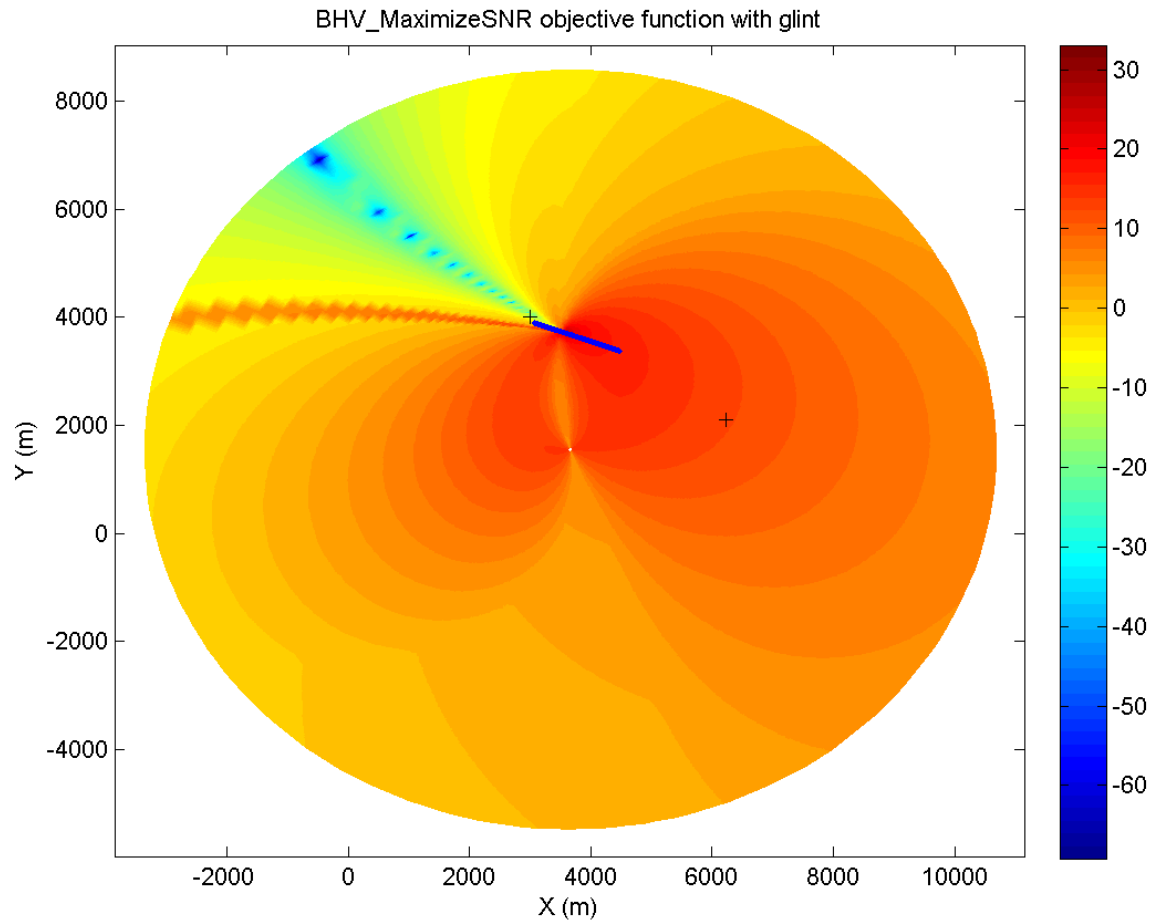
$$\mathbf{TS} = \mathbf{TS}_{broadside} + 20 \log_{10} \left(\left| \sin c \left(kL \left(\cos \theta_{refl} - \cos \theta_{obs} \right) / 2 \right) \right| \right)$$

Elongated Target in Target Location Space

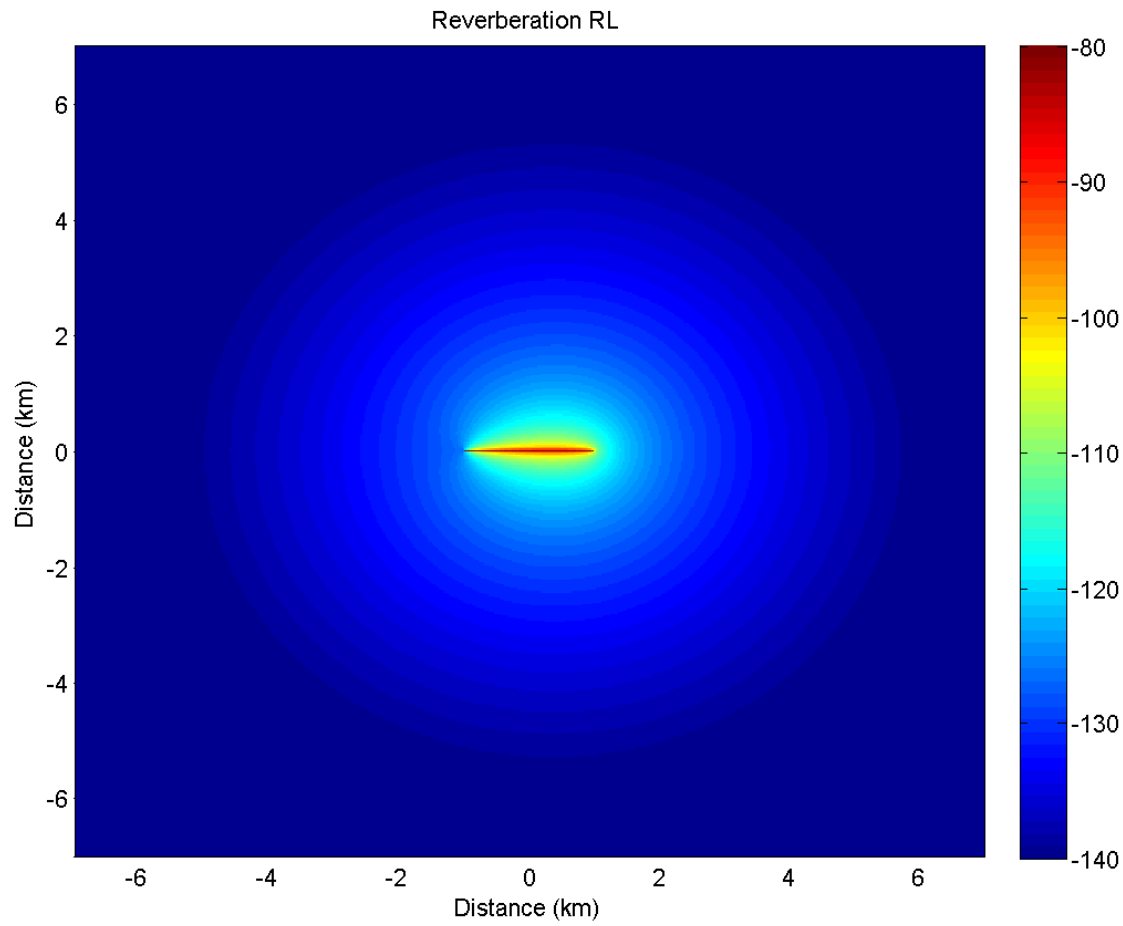


$$\mathbf{TS} = \mathbf{TS}_{broadside} + 20 \log_{10} \left(\exp \left(-kL \left| \left(\cos \theta_{refl} - \cos \theta_{obs} \right) \right| / 2 \right) \right)$$

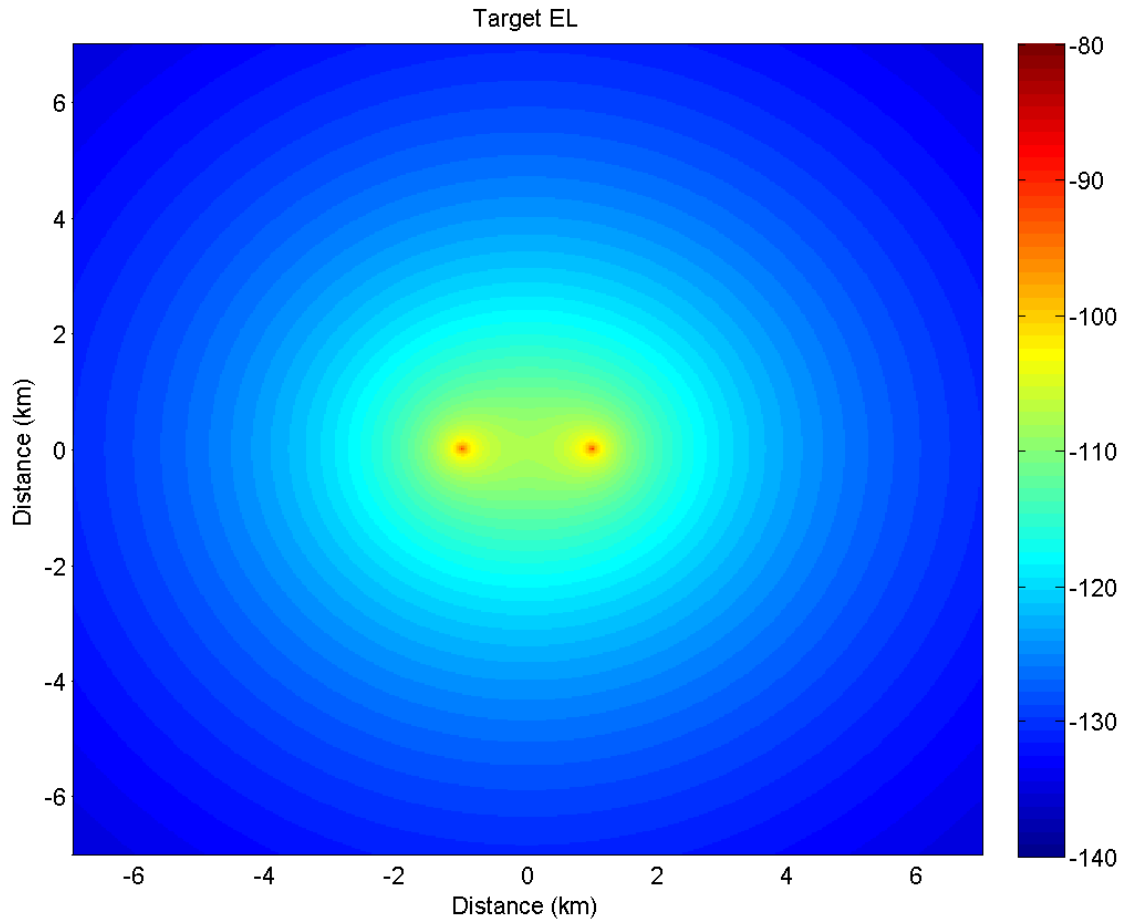
SNR Objective Function with BENS Aperture in Possible Receiver Space



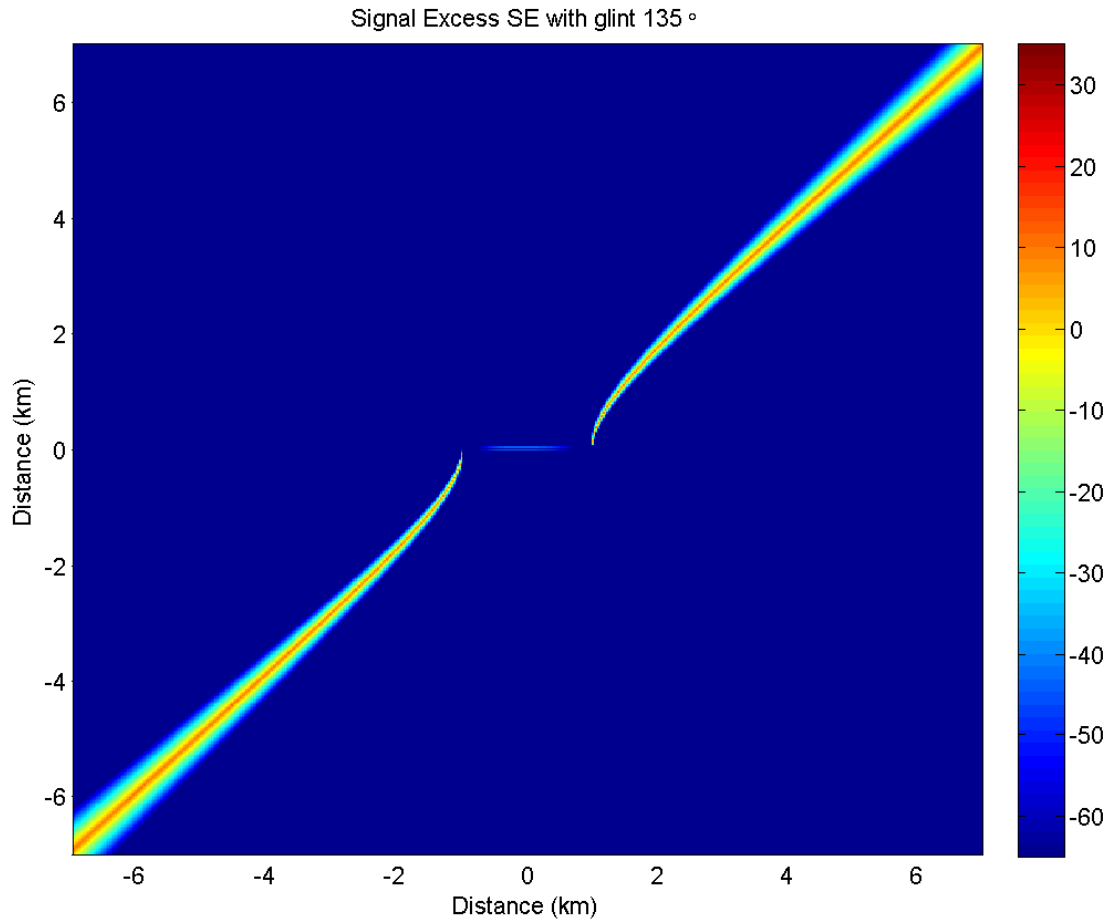
RL: Reverberation in Target Location Space



EL: Omni-Directional Target in Target Location Space



SNR Objective Function in Target Location Space with Glint



Reverberation Modeling Approach Continued

- For Echo Level use round-trip TL plus a specular target model that gives a glint width determined by the hull length and the frequency

- TL

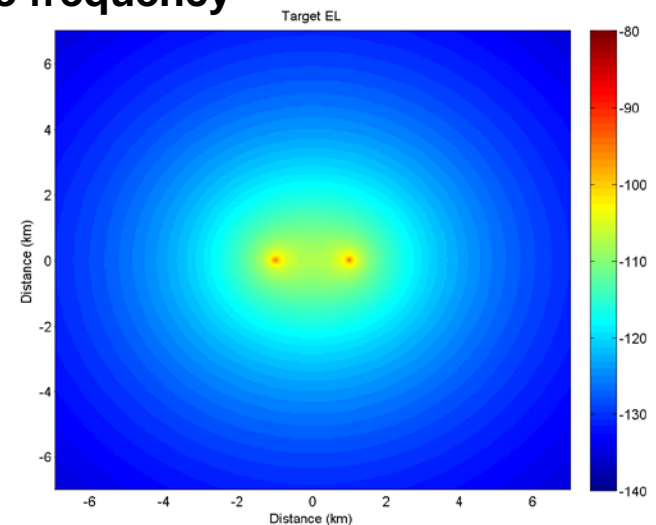
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- TS

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- EL

$$I_{target}(r_1, r_2) = \mathbf{TS} \frac{4}{r_1 r_2 H^2} \int_0^{\pi/2} d\theta_1 \int_0^{\pi/2} d\theta_2 |R(\theta_1)|^{r_1 \tan \theta_1 / H} |R(\theta_2)|^{r_2 \tan \theta_2 / H}$$



Reverberation Modeling Approach

- Use Harrison's formulae inspired by Weston for the rapid estimation of bistatic reverb in iso-velocity range independent environments

- TL

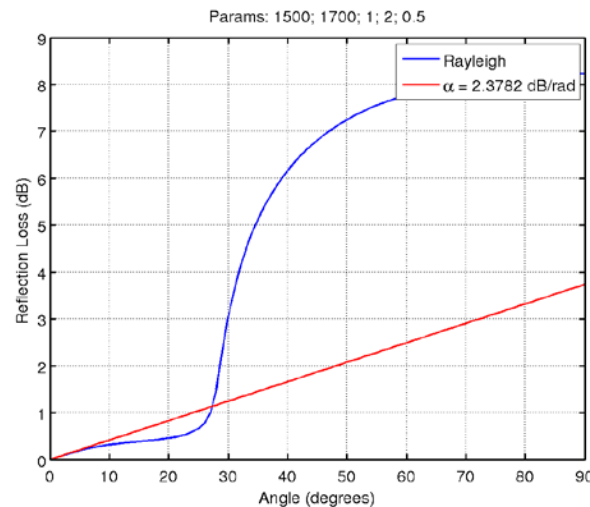
$$I(r_1) = \frac{2}{rH} \int_0^{\pi/2} |R(\theta)|^{r_1 \tan \theta / H} d\theta$$

- Area

$$A(r_1, r_2, \Theta) = \delta t \delta \phi \frac{2cr_1r_2^2}{(ct)^2 - L^2}$$

- RL

$$I_{rev}(r_1, r_2) = S \frac{4}{r_1 r_2 H^2} \int_0^{\pi/2} d\theta_1 \int_0^{\pi/2} d\theta_2 |R(\theta_1)|^{r_1 \tan \theta_1 / H} S(\theta_1, \theta_2, \Theta) A(r_1, r_2, \Theta) |R(\theta_2)|^{r_2 \tan \theta_2 / H}$$



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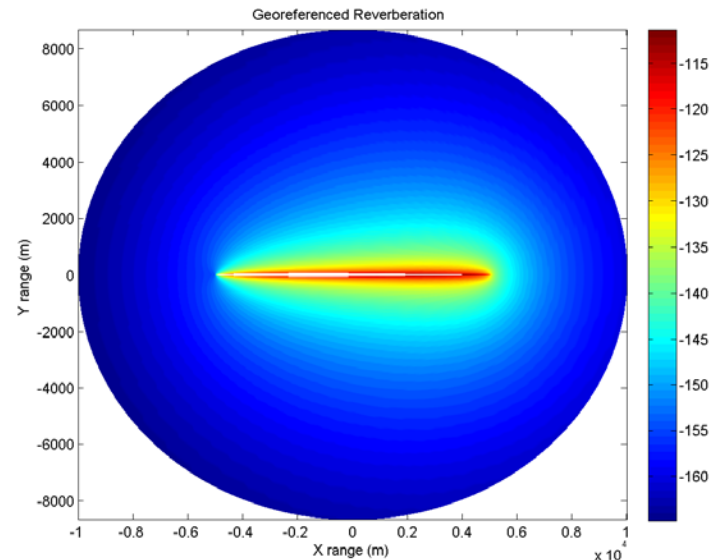
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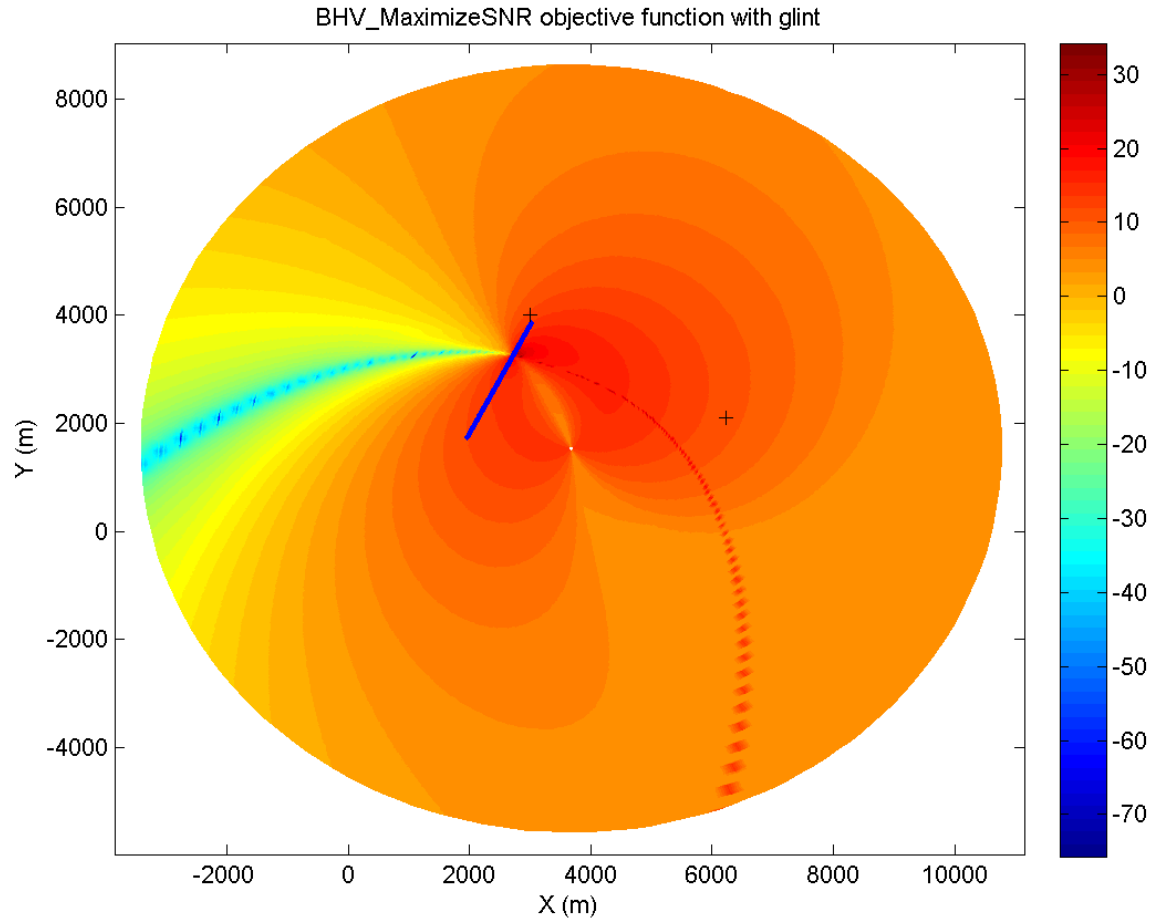
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$$I_{rev}(r_1, r_2) = S \frac{4}{r_1 r_2 H^2} \int_0^{\pi/2} d\theta_1 \int_0^{\pi/2} d\theta_2 |R(\theta_1)|^{r_1 \tan \theta_1 / H} S(\theta_1, \theta_2, \Theta) A(r_1, r_2, \Theta) |R(\theta_2)|^{r_2 \tan \theta_2 / H}$$



SNR Objective Function with BENS Aperture in Possible Receiver Space



SNR Objective Function with BENS Aperture in Possible Receiver Space

